

Machine Learning – Lecture 7

Linear Support Vector Machines

08.11.2018

Bastian Leibe RWTH Aachen http://www.vision.rwth-aachen.de

leibe@vision.rwth-aachen.de

RWTHAACHEN UNIVERSITY

Course Outline

Fundamentals

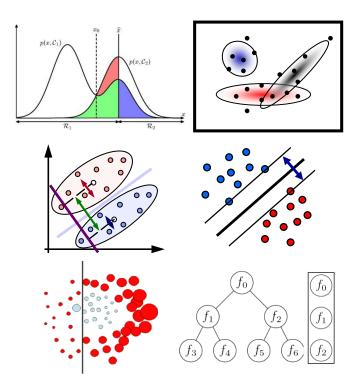
- Bayes Decision Theory
- Probability Density Estimation

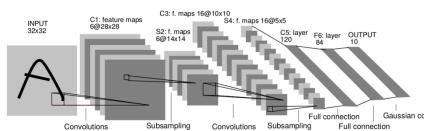
Classification Approaches

- Linear Discriminants
- Support Vector Machines
- Ensemble Methods & Boosting
- Randomized Trees, Forests & Ferns

Deep Learning

- Foundations
- Convolutional Neural Networks
- Recurrent Neural Networks







Recap: Generalized Linear Models

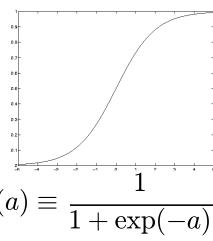
Generalized linear model

$$y(\mathbf{x}) = g(\mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0)$$

- $\mathbf{y}(\cdot)$ is called an activation function and may be nonlinear.
- The decision surfaces correspond to

$$y(\mathbf{x}) = const. \Leftrightarrow \mathbf{w}^{\mathrm{T}}\mathbf{x} + w_0 = const.$$

- If g is monotonous (which is typically the case), the resulting decision boundaries are still linear functions of x.
- Advantages of the non-linearity
 - Can be used to bound the influence of outliers and "too correct" data points.
 - When using a sigmoid for $g(\cdot)$, we can interpret the $y(\mathbf{x})$ as posterior probabilities.





Recap: Extension to Nonlinear Basis Fcts.

Generalization

ightharpoonup Transform vector ${f x}$ with M nonlinear basis functions $\phi_i({f x})$:

$$y_k(\mathbf{x}) = \sum_{j=1}^{M} w_{kj} \phi_j(\mathbf{x}) + w_{k0}$$

Advantages

- Transformation allows non-linear decision boundaries.
- By choosing the right ϕ_j , every continuous function can (in principle) be approximated with arbitrary accuracy.

Disadvantage

- The error function can in general no longer be minimized in closed form.
- ⇒ Minimization with Gradient Descent

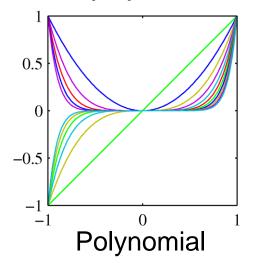


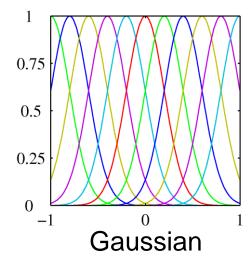
Recap: Basis Functions

Generally, we consider models of the following form

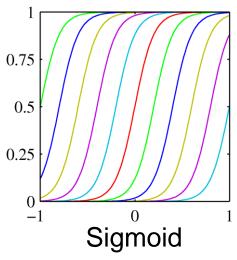
$$y_k(\mathbf{x}) = \sum_{j=0}^{M} w_{kj} \phi_j(\mathbf{x}) = \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x})$$

- where $\phi_i(\mathbf{x})$ are known as basis functions.
- In the simplest case, we use linear basis functions: $\phi_d(\mathbf{x}) = x_d$.
- Other popular basis functions





B. Leibe





Recap: Iterative Methods for Estimation

Gradient Descent (1st order)

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} - \eta \left. \nabla E(\mathbf{w}) \right|_{\mathbf{w}^{(\tau)}}$$

- Simple and general
- Relatively slow to converge, has problems with some functions
- Newton-Raphson (2nd order)

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} - \eta \left. \mathbf{H}^{-1} \nabla E(\mathbf{w}) \right|_{\mathbf{w}^{(\tau)}}$$

where $\mathbf{H} = \nabla \nabla E(\mathbf{w})$ is the Hessian matrix, i.e. the matrix of second derivatives.

- Local quadratic approximation to the target function
- Faster convergence



Recap: Gradient Descent

- Iterative minimization
 - \triangleright Start with an initial guess for the parameter values $w_{k:i}^{(0)}$.
 - Move towards a (local) minimum by following the gradient.
- Basic strategies
 - "Batch learning"

$$w_{kj}^{(\tau+1)} = w_{kj}^{(\tau)} - \eta \left. \frac{\partial E(\mathbf{w})}{\partial w_{kj}} \right|_{\mathbf{w}^{(\tau)}}$$

"Sequential updating"

$$w_{kj}^{(\tau+1)} = w_{kj}^{(\tau)} - \eta \left. \frac{\partial E_n(\mathbf{w})}{\partial w_{kj}} \right|_{\mathbf{w}^{(\tau)}}$$

where

$$E(\mathbf{w}) = \sum_{n=1}^{N} E_n(\mathbf{w})$$



Recap: Gradient Descent

Example: Quadratic error function

$$E(\mathbf{w}) = \sum_{n=1}^{N} (y(\mathbf{x}_n; \mathbf{w}) - \mathbf{t}_n)^2$$

Sequential updating leads to delta rule (=LMS rule)

$$w_{kj}^{(\tau+1)} = w_{kj}^{(\tau)} - \eta \left(y_k(\mathbf{x}_n; \mathbf{w}) - t_{kn} \right) \phi_j(\mathbf{x}_n)$$
$$= w_{kj}^{(\tau)} - \eta \delta_{kn} \phi_j(\mathbf{x}_n)$$

where

$$\delta_{kn} = y_k(\mathbf{x}_n; \mathbf{w}) - t_{kn}$$

⇒ Simply feed back the input data point, weighted by the classification error.



Recap: Gradient Descent

Cases with differentiable, non-linear activation function

$$y_k(\mathbf{x}) = g(a_k) = g\left(\sum_{j=0}^M w_{ki}\phi_j(\mathbf{x}_n)\right)$$

Gradient descent (again with quadratic error function)

$$\frac{\partial E_n(\mathbf{w})}{\partial w_{kj}} = \frac{\partial g(a_k)}{\partial w_{kj}} (y_k(\mathbf{x}_n; \mathbf{w}) - t_{kn}) \phi_j(\mathbf{x}_n)$$

$$w_{kj}^{(\tau+1)} = w_{kj}^{(\tau)} - \eta \delta_{kn} \phi_j(\mathbf{x}_n)$$

$$\delta_{kn} = \frac{\partial g(a_k)}{\partial w_{kj}} (y_k(\mathbf{x}_n; \mathbf{w}) - t_{kn})$$

RWTHAACHEN UNIVERSITY

Recap: Probabilistic Discriminative Models

Consider models of the form

$$p(\mathcal{C}_1|\boldsymbol{\phi}) = y(\boldsymbol{\phi}) = \sigma(\mathbf{w}^T \boldsymbol{\phi})$$
$$p(\mathcal{C}_2|\boldsymbol{\phi}) = 1 - p(\mathcal{C}_1|\boldsymbol{\phi})$$

This model is called logistic regression.

Properties

with

- Probabilistic interpretation
- But discriminative method: only focus on decision hyperplane
- Advantageous for high-dimensional spaces, requires less parameters than explicitly modeling $p(\phi|\mathcal{C}_k)$ and $p(\mathcal{C}_k)$.



Recap: Logistic Regression

- Let's consider a data set $\{\phi_n,t_n\}$ with $n=1,\ldots,N$, where $\phi_n=\phi(\mathbf{x}_n)$ and $t_n\in\{0,1\}$, $\mathbf{t}=(t_1,\ldots,t_N)^T$.
- With $y_n = p(\mathcal{C}_1 | \phi_n)$, we can write the likelihood as

$$p(\mathbf{t}|\mathbf{w}) = \prod_{n=1}^{N} y_n^{t_n} \{1 - y_n\}^{1 - t_n}$$

Define the error function as the negative log-likelihood

$$E(\mathbf{w}) = -\ln p(\mathbf{t}|\mathbf{w})$$

$$= -\sum_{n=1}^{N} \{t_n \ln y_n + (1 - t_n) \ln(1 - y_n)\}$$

This is the so-called cross-entropy error function.

RWTHAACHEN UNIVERSITY

Recap: Iteratively Reweighted Least Squares

Update equations

$$egin{aligned} \mathbf{w}^{(au+1)} &= \mathbf{w}^{(au)} - (\mathbf{\Phi}^T \mathbf{R} \mathbf{\Phi})^{-1} \mathbf{\Phi}^T (\mathbf{y} - \mathbf{t}) \ &= (\mathbf{\Phi}^T \mathbf{R} \mathbf{\Phi})^{-1} \left\{ \mathbf{\Phi}^T \mathbf{R} \mathbf{\Phi} \mathbf{w}^{(au)} - \mathbf{\Phi}^T (\mathbf{y} - \mathbf{t})
ight\} \ &= (\mathbf{\Phi}^T \mathbf{R} \mathbf{\Phi})^{-1} \mathbf{\Phi}^T \mathbf{R} \mathbf{z} \end{aligned}$$
 with $\mathbf{z} = \mathbf{\Phi} \mathbf{w}^{(au)} - \mathbf{R}^{-1} (\mathbf{y} - \mathbf{t})$

- Very similar form to pseudo-inverse (normal equations)
 - ightarrow But now with non-constant weighing matrix ${f R}$ (depends on ${f w}$).
 - Need to apply normal equations iteratively.
 - ⇒ Iteratively Reweighted Least-Squares (IRLS)



Topics of This Lecture

- Softmax Regression
 - Multi-class generalization
 - Gradient descent solution
- Note on Error Functions
 - Ideal error function
 - Quadratic error
 - Cross-entropy error
- Linear Support Vector Machines
 - Lagrangian (primal) formulation
 - Dual formulation
 - Discussion



Softmax Regression

- Multi-class generalization of logistic regression
 - ightharpoonup In logistic regression, we assumed binary labels $t_n \in \{0,1\}$.
 - \triangleright Softmax generalizes this to K values in 1-of-K notation.

$$\mathbf{y}(\mathbf{x}; \mathbf{w}) = \begin{bmatrix} P(y = 1 | \mathbf{x}; \mathbf{w}) \\ P(y = 2 | \mathbf{x}; \mathbf{w}) \\ \vdots \\ P(y = K | \mathbf{x}; \mathbf{w}) \end{bmatrix} = \frac{1}{\sum_{j=1}^{K} \exp(\mathbf{w}_{j}^{\top} \mathbf{x})} \begin{bmatrix} \exp(\mathbf{w}_{1}^{\top} \mathbf{x}) \\ \exp(\mathbf{w}_{2}^{\top} \mathbf{x}) \\ \vdots \\ \exp(\mathbf{w}_{K}^{\top} \mathbf{x}) \end{bmatrix}$$

This uses the softmax function

$$\frac{\exp(a_k)}{\sum_j \exp(a_j)}$$

Note: the resulting distribution is normalized.



Softmax Regression Cost Function

- Logistic regression
 - \rightarrow Alternative way of writing the cost function with indicator function $\mathbb{I}(\cdot)$

$$E(\mathbf{w}) = -\sum_{n=1}^{N} \{t_n \ln y_n + (1 - t_n) \ln(1 - y_n)\}$$

$$= -\sum_{n=1}^{N} \sum_{k=0}^{1} \{\mathbb{I}(t_n = k) \ln P(y_n = k | \mathbf{x}_n; \mathbf{w})\}$$

- Softmax regression
 - Generalization to K classes using indicator functions.

$$E(\mathbf{w}) = -\sum_{n=1}^{N} \sum_{k=1}^{K} \left\{ \mathbb{I}(t_n = k) \ln \frac{\exp(\mathbf{w}_k^{\top} \mathbf{x})}{\sum_{j=1}^{K} \exp(\mathbf{w}_j^{\top} \mathbf{x})} \right\}$$



Optimization

- Again, no closed-form solution is available
 - Resort again to Gradient Descent
 - Gradient

$$\nabla_{\mathbf{w}_k} E(\mathbf{w}) = -\sum_{n=1}^N \left[\mathbb{I}\left(t_n = k\right) \ln P\left(y_n = k | \mathbf{x}_n; \mathbf{w}\right) \right]$$

- Note
 - $\nabla_{\mathbf{w}^k} E(\mathbf{w})$ is itself a vector of partial derivatives for the different components of \mathbf{w}_k .
 - We can now plug this into a standard optimization package.

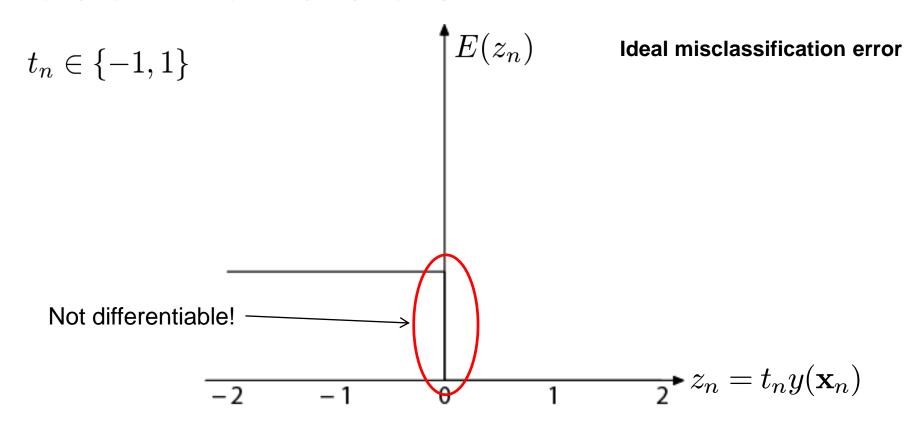


Topics of This Lecture

- Softmax Regression
 - Multi-class generalization
 - Gradient descent solution
- Note on Error Functions
 - Ideal error function
 - Quadratic error
 - Cross-entropy error
- Linear Support Vector Machines
 - Lagrangian (primal) formulation
 - Dual formulation
 - Discussion



Note on Error Functions

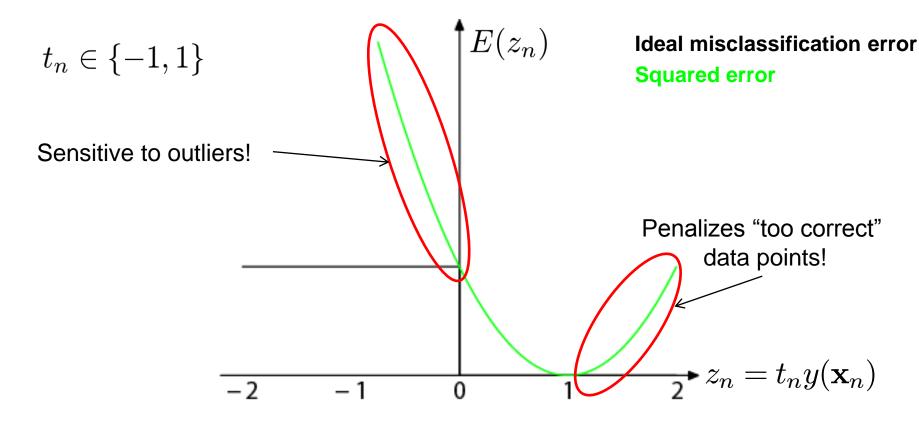


- Ideal misclassification error function (black)
 - This is what we want to approximate (error = #misclassifications)
 - Unfortunately, it is not differentiable.
 - The gradient is zero for misclassified points.
 - ⇒ We cannot minimize it by gradient descent.

19



Note on Error Functions

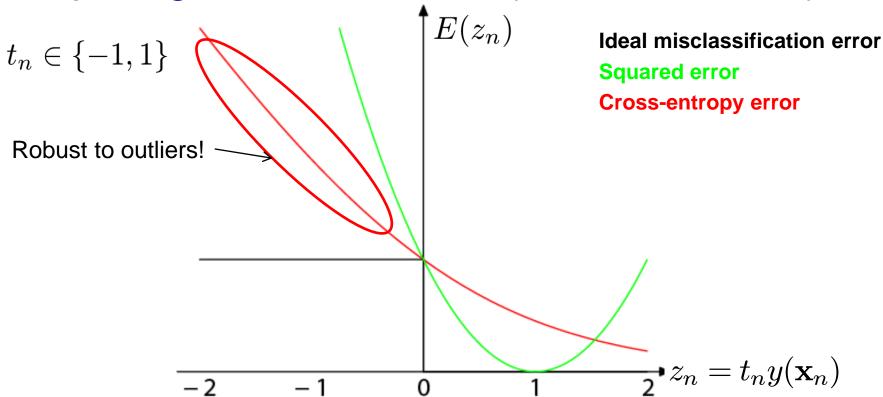


- Squared error used in Least-Squares Classification
 - Very popular, leads to closed-form solutions.
 - However, sensitive to outliers due to squared penalty.
 - Penalizes "too correct" data points
 - ⇒ Generally does not lead to good classifiers.

20



Comparing Error Functions (Loss Functions)



Cross-Entropy Error

- Minimizer of this error is given by posterior class probabilities.
- Concave error function, unique minimum exists.
- Robust to outliers, error increases only roughly linearly
- But no closed-form solution, requires iterative estimation.

RWTHAACHEN UNIVERSITY

Overview: Error Functions

Ideal Misclassification Error

- This is what we would like to optimize.
- But cannot compute gradients here.

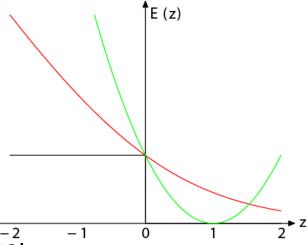
Quadratic Error

- Easy to optimize, closed-form solutions exist.
- But not robust to outliers.

Cross-Entropy Error

- Minimizer of this error is given by posterior class probabilities.
- Concave error function, unique minimum exists.
- But no closed-form solution, requires iterative estimation.

⇒ Looking at the error function this way gives us an analysis tool to compare the properties of classification approaches.



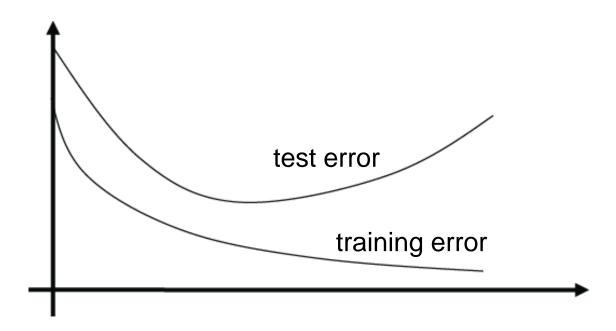


Topics of This Lecture

- Softmax Regression
 - Multi-class generalization
 - Gradient descent solution
- Note on Error Functions
 - Ideal error function
 - Quadratic error
 - Cross-entropy error
- Linear Support Vector Machines
 - Lagrangian (primal) formulation
 - Dual formulation
 - Discussion



Generalization and Overfitting



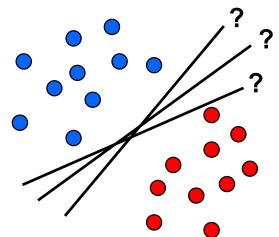
- Goal: predict class labels of new observations
 - Train classification model on limited training set.
 - The further we optimize the model parameters, the more the training error will decrease.
 - However, at some point the test error will go up again.
 - ⇒ Overfitting to the training set!



Example: Linearly Separable Data

- Overfitting is often a problem with linearly separable data
 - Which of the many possible decision boundaries is correct?
 - All of them have zero error on the training set...
 - However, they will most likely result in different predictions on novel test data.
 - ⇒ Different generalization performance

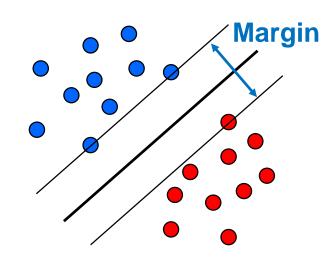






Revisiting Our Previous Example...

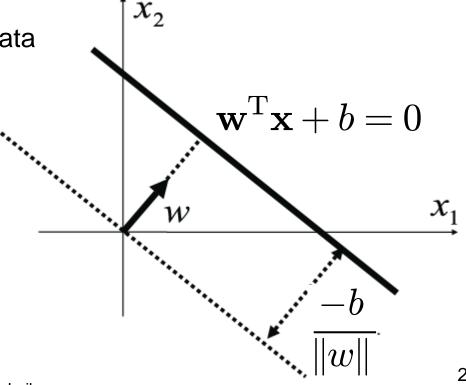
- How to select the classifier with the best generalization performance?
 - Intuitively, we would like to select the classifier which leaves maximal "safety room" for future data points.
 - This can be obtained by maximizing the margin between positive and negative data points.



- It can be shown that the larger the margin, the lower the corresponding classifier's VC dimension (capacity for overfitting).
- The SVM takes up this idea
 - It searches for the classifier with maximum margin.
 - Formulation as a convex optimization problem
 - ⇒ Possible to find the globally optimal solution!



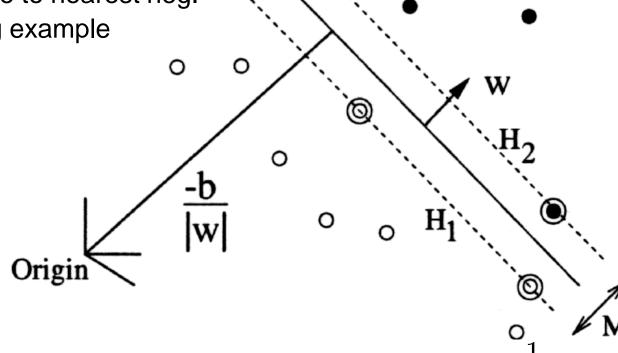
- Let's first consider linearly separable data
 - ho N training data points $\left\{ \left(\mathbf{x}_i, y_i
 ight)
 ight\}_{i=1}^N$ $\mathbf{x}_i \in \mathbb{R}^d$
 - > Target values $t_i \in \{-1,1\}$
 - Hyperplane separating the data



28



- Margin of the hyperplane:
- $d_{-} + d_{+}$
- \rightarrow $d_{\scriptscriptstyle +}$: distance to nearest pos. training example



ullet We can always choose ${f w}$, b such that $d_-=d_+$

 $d_{-}=d_{+}=\frac{1}{\|\cdot\|_{-}}$



 Since the data is linearly separable, there exists a hyperplane with

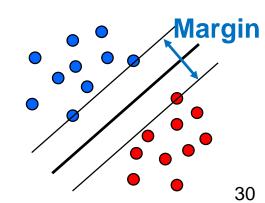
$$\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b \ge +1$$
 for $t_n = +1$
 $\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b \cdot -1$ for $t_n = -1$

Combined in one equation, this can be written as

$$t_n(\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b) \ge 1 \quad \forall n$$

- ⇒ Canonical representation of the decision hyperplane.
- The equation will hold exactly for the points on the margin $t_n(\mathbf{w}^{\mathrm{T}}\mathbf{x}_n+b)=1$

By definition, there will always be at least one such point.







• We can choose w such that

$$\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b = +1$$
 for one $t_n = +1$
 $\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b = -1$ for one $t_n = -1$

The distance between those two hyperplanes is then the margin

$$d_{-} = d_{+} = \frac{1}{\|\mathbf{w}\|}$$
$$d_{-} + d_{+} = \frac{2}{\|\mathbf{w}\|}$$

 \Rightarrow We can find the hyperplane with maximal margin by minimizing $||\mathbf{w}||^2$



- Optimization problem
 - Find the hyperplane satisfying

$$\underset{\mathbf{w},b}{\operatorname{arg\,min}} \frac{1}{2} ||\mathbf{w}||^2$$

under the constraints

$$t_n(\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b) \ge 1 \quad \forall n$$

- Quadratic programming problem with linear constraints.
- Can be formulated using Lagrange multipliers.
- Who is already familiar with Lagrange multipliers?
 - Let's look at a real-life example...



33

Recap: Lagrange Multipliers

Problem

- We want to maximize $K(\mathbf{x})$ subject to constraints $f(\mathbf{x}) = 0$.
- Example: we want to get as close as possible, but there is a fence.
- How should we move?

$$f(\mathbf{x}) = 0$$

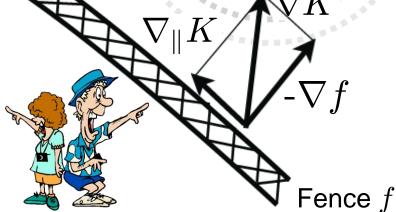
$$f(\mathbf{x}) > 0$$



But we can only move parallel to the fence, i.e. along

$$\nabla_{||}K = \nabla K + \lambda \nabla f$$

with $\lambda \neq 0$.





Recap: Lagrange Multipliers

Problem

- We want to maximize $K(\mathbf{x})$ subject to constraints $f(\mathbf{x}) = 0$.
- Example: we want to get as close as possible, but there is a fence.
- How should we move?

$$f(\mathbf{x}) = 0 \qquad f(\mathbf{x}) < 0$$

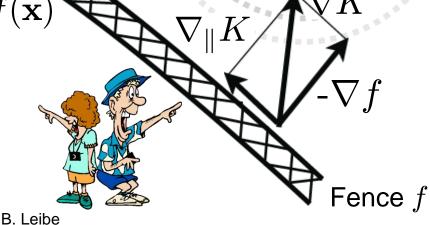
⇒ Optimize

$$\max_{\mathbf{x},\lambda} L(\mathbf{x},\lambda) = K(\mathbf{x}) + \lambda f(\mathbf{x})$$

$$\frac{\partial L}{\partial \mathbf{x}} = \nabla_{\parallel} K \stackrel{!}{=} 0$$

$$\frac{\partial L}{\partial \lambda} = f(x) \stackrel{!}{=} 0$$

$$\frac{\partial L}{\partial \lambda} = f(x) \stackrel{!}{=} 0$$





Recap: Lagrange Multipliers

Problem

- Now let's look at constraints of the form $f(\mathbf{x}) \geq 0$.
- Example: There might be a hill from which we can see better...

 $f(\mathbf{x}) > 0$

> Optimize $\max_{\mathbf{x},\lambda} L(\mathbf{x},\lambda) = K(\mathbf{x}) + \lambda f(\mathbf{x})$

$$f(\mathbf{x}) = 0$$

 $f(\mathbf{x}) < 0$







$$\Rightarrow f(\mathbf{x}) = 0$$
 for some $\lambda > 0$

- Solution lies inside $f(\mathbf{x}) > 0$
 - \Rightarrow Constraint inactive: $\lambda = 0$
- In both cases

$$\Rightarrow \lambda f(\mathbf{x}) = 0$$





Recap: Lagrange Multipliers

Problem

- Now let's look at constraints of the form $f(\mathbf{x}) \geq 0$.
- Example: There might be a hill from which we can see better...
- > Optimize $\max_{\mathbf{x}} L(\mathbf{x}, \lambda) = K(\mathbf{x}) + \lambda f(\mathbf{x})$

$$f(\mathbf{x}) = 0$$

Two cases

Solution lies on boundary

$$\Rightarrow f(\mathbf{x}) = 0$$
 for some $\lambda > 0$

- Solution lies inside $f(\mathbf{x}) > 0$
 - \Rightarrow Constraint inactive: $\lambda = 0$
- In both cases

$$\Rightarrow \lambda f(\mathbf{x}) = 0$$

Karush-Kuhn-Tucker (KKT)

conditions:
$$\lambda \geq 0$$

$$f(\mathbf{x}) \geq 0$$

$$\lambda f(\mathbf{x}) = 0$$





SVM – Lagrangian Formulation

• Find hyperplane minimizing $\|\mathbf{w}\|^2$ under the constraints

$$t_n(\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b) - 1 \ge 0 \quad \forall n$$

- Lagrangian formulation
 - Introduce positive Lagrange multipliers: $a_n \ge 0 \quad \forall n$
 - Minimize Lagrangian ("primal form")

$$L(\mathbf{w}, b, \mathbf{a}) = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} a_n \left\{ t_n(\mathbf{w}^T \mathbf{x}_n + b) - 1 \right\}$$

 \triangleright I.e., find w, b, and a such that

$$\frac{\partial L}{\partial b} = 0 \Rightarrow \sum_{n=1}^{N} a_n t_n = 0$$
 $\frac{\partial L}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{n=1}^{N} a_n t_n \mathbf{x}_n$



SVM – Lagrangian Formulation

Lagrangian primal form

$$L_{p} = \frac{1}{2} \|\mathbf{w}\|^{2} - \sum_{n=1}^{N} a_{n} \{t_{n}(\mathbf{w}^{T}\mathbf{x}_{n} + b) - 1\}$$

$$= \frac{1}{2} \|\mathbf{w}\|^{2} - \sum_{n=1}^{N} a_{n} \{t_{n}y(\mathbf{x}_{n}) - 1\}$$

- The solution of L_p needs to fulfill the KKT conditions
 - Necessary and sufficient conditions

$$a_n \ge 0$$

$$t_n y(\mathbf{x}_n) - 1 \ge 0$$

$$a_n \{t_n y(\mathbf{x}_n) - 1\} = 0$$



KKT:
$$\lambda \geq 0$$

$$f(\mathbf{x}) \geq 0$$

$$\lambda f(\mathbf{x}) = 0$$



SVM – Solution (Part 1)

- Solution for the hyperplane
 - Computed as a linear combination of the training examples

$$\mathbf{w} = \sum_{n=1}^{N} a_n t_n \mathbf{x}_n$$

Because of the KKT conditions, the following must also hold

$$a_n \left(t_n(\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b) - 1 \right) = 0$$

 $\lambda f(\mathbf{x}) = 0$

 \rightarrow This implies that $a_n > 0$ only for training data points for which

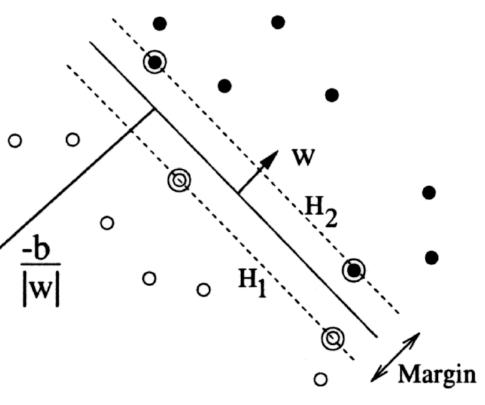
$$\left(t_n(\mathbf{w}^{\mathrm{T}}\mathbf{x}_n + b) - 1\right) = 0$$

⇒ Only some of the data points actually influence the decision boundary!



SVM – Support Vectors

- The training points for which $a_n > 0$ are called "support vectors".
- Graphical interpretation:
 - The support vectors are the points on the margin.
 - They define the margin and thus the hyperplane.
 - ⇒ Robustness to "too correct" points!





SVM – Solution (Part 2)

- Solution for the hyperplane
 - \triangleright To define the decision boundary, we still need to know b.
 - ightharpoonup Observation: any support vector \mathbf{x}_n satisfies

$$t_n y(\mathbf{x}_n) = t_n \left(\sum_{m \in \mathcal{S}} a_m t_m \mathbf{x}_m^{\mathrm{T}} \mathbf{x}_n + b \right) = 1$$
 KKT: $f(\mathbf{x}) \ge 0$

Using
$$t_n^2=1$$
 we can derive:
$$b=t_n-\sum_{m\in\mathcal{S}}a_mt_m\mathbf{x}_m^{\mathrm{T}}\mathbf{x}_n$$

In practice, it is more robust to average over all support vectors:

$$b = \frac{1}{N_{\mathcal{S}}} \sum_{n \in \mathcal{S}} \left(t_n - \sum_{m \in \mathcal{S}} a_m t_m \mathbf{x}_m^{\mathrm{T}} \mathbf{x}_n \right)$$



SVM – Discussion (Part 1)

Linear SVM

- Linear classifier
- SVMs have a "guaranteed" generalization capability.
- Formulation as convex optimization problem.
- ⇒ Globally optimal solution!

Primal form formulation

- > Solution to quadratic prog. problem in M variables is in $\mathcal{O}(M^3)$.
- > Here: D variables $\Rightarrow \mathcal{O}(D^3)$
- Problem: scaling with high-dim. data ("curse of dimensionality")



SVM – Dual Formulation

• Improving the scaling behavior: rewrite L_p in a dual form

> Using the constraint $\sum_{n=1}^{\infty}a_nt_n=0$ we obtain

$$\frac{\partial L_p}{\partial b} = 0$$

$$L_p = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} a_n t_n \mathbf{w}^{\mathrm{T}} \mathbf{x}_n + \sum_{n=1}^{N} a_n$$





SVM – Dual Formulation

$$L_p = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} a_n t_n \mathbf{w}^{\mathrm{T}} \mathbf{x}_n + \sum_{n=1}^{N} a_n$$

 $oldsymbol{\mathbf{w}}$ Using the constraint $\mathbf{w}=\sum a_n t_n \mathbf{x}_n$ we obtain

$$\frac{\partial L_p}{\partial \mathbf{w}} = 0$$

$$L_p = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} a_n t_n \sum_{m=1}^{N} a_m t_m \mathbf{x}_m^T \mathbf{x}_n + \sum_{n=1}^{N} a_n$$

$$= \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m (\mathbf{x}_m^T \mathbf{x}_n) + \sum_{n=1}^{N} a_n$$



SVM - Dual Formulation

$$L = \frac{1}{2} \|\mathbf{w}\|^2 - \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m (\mathbf{x}_m^T \mathbf{x}_n) + \sum_{n=1}^{N} a_n$$

> Applying $\frac{1}{2} \|\mathbf{w}\|^2 = \frac{1}{2} \mathbf{w}^{\mathrm{T}} \mathbf{w}$ and again using $\mathbf{w} = \sum_{n=1}^{N} a_n t_n \mathbf{x}_n$

$$\frac{1}{2}\mathbf{w}^{\mathrm{T}}\mathbf{w} = \frac{1}{2}\sum_{n=1}^{N}\sum_{m=1}^{N}a_{n}a_{m}t_{n}t_{m}(\mathbf{x}_{m}^{\mathrm{T}}\mathbf{x}_{n})$$

Inserting this, we get the Wolfe dual

$$L_d(\mathbf{a}) = \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m(\mathbf{x}_m^{\mathrm{T}} \mathbf{x}_n)$$



47

SVM – Dual Formulation

Maximize

$$L_d(\mathbf{a}) = \sum_{n=1}^{N} a_n - \frac{1}{2} \sum_{n=1}^{N} \sum_{m=1}^{N} a_n a_m t_n t_m(\mathbf{x}_m^{\mathrm{T}} \mathbf{x}_n)$$

under the conditions

$$\sum_{n=1}^{N} a_n t_n = 0$$

 \succ The hyperplane is given by the N_S support vectors:

$$\mathbf{w} = \sum_{n=1}^{N_{\mathcal{S}}} a_n t_n \mathbf{x}_n$$

B. Leibe



SVM – Discussion (Part 2)

- Dual form formulation
 - In going to the dual, we now have a problem in N variables (a_n) .
 - Isn't this worse??? We penalize large training sets!
- However...
 - 1. SVMs have sparse solutions: $a_n \neq 0$ only for support vectors!
 - ⇒ This makes it possible to construct efficient algorithms
 - e.g. Sequential Minimal Optimization (SMO)
 - Effective runtime between $\mathcal{O}(N)$ and $\mathcal{O}(N^2)$.
 - 2. We have avoided the dependency on the dimensionality.
 - \Rightarrow This makes it possible to work with infinite-dimensional feature spaces by using suitable basis functions $\phi(\mathbf{x})$.
 - ⇒ We'll see that in the next lecture...



References and Further Reading

 More information on SVMs can be found in Chapter 7.1 of Bishop's book.

> Christopher M. Bishop Pattern Recognition and Machine Learning Springer, 2006

- Additional information about Statistical Learning Theory and a more in-depth introduction to SVMs are available in the following tutorial:
 - C. Burges, <u>A Tutorial on Support Vector Machines for Pattern</u>
 <u>Recognition</u>, Data Mining and Knowledge Discovery, Vol. 2(2), pp. 121-167 1998.