

Machine Learning - Lecture 15

Introduction to Graphical Models

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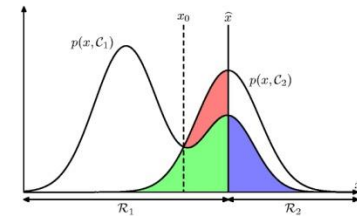
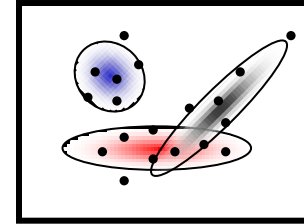
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Many slides adapted from B. Schiele, S. Roth

Course Outline

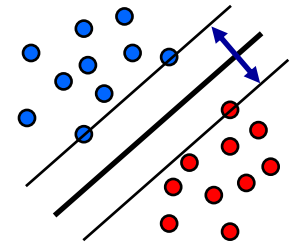
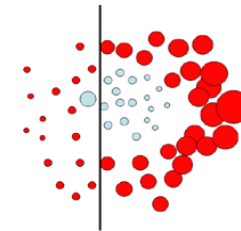
- **Fundamentals (2 weeks)**

- Bayes Decision Theory
- Probability Density Estimation



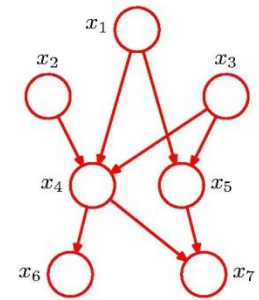
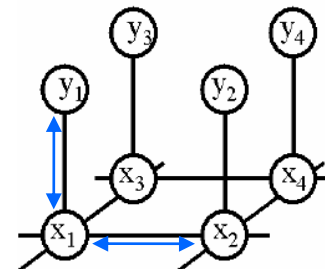
- **Discriminative Approaches (5 weeks)**

- Linear Discriminant Functions
- Statistical Learning Theory & SVMs
- Ensemble Methods & Boosting
- Decision Trees & Randomized Trees
- Deep Learning



- **Generative Models (4 weeks)**

- **Bayesian Networks**
- Markov Random Fields
- Exact Inference



Topics of This Lecture

- **Graphical Models**
 - Introduction
- **Directed Graphical Models (Bayesian Networks)**
 - Notation
 - Conditional probabilities
 - Computing the joint probability
 - Factorization
 - Conditional Independence
 - D-Separation
 - Explaining away

Graphical Models - What and Why?

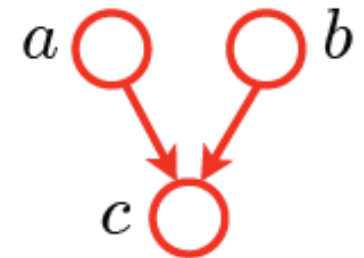
- *It's got nothing to do with graphics!*
- Probabilistic graphical models
 - Marriage between **probability theory** and **graph theory**.
 - Formalize and visualize the **structure** of a probabilistic model through a graph.
 - Give insights into the structure of a probabilistic model.
 - Find **efficient solutions** using methods from graph theory.
 - Natural tool for dealing with uncertainty and complexity.
 - Has become an important way of designing and analyzing machine learning algorithms.

Graphical Models

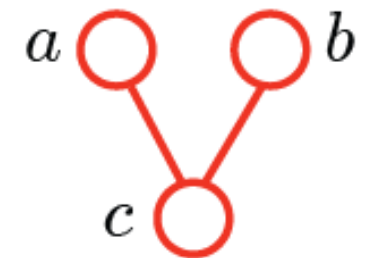
- There are two basic kinds of graphical models
 - Directed graphical models or Bayesian Networks
 - Undirected graphical models or Markov Random Fields

- Key components

- Nodes
- Edges
 - Directed or undirected



Directed
graphical model



Undirected
graphical model

Topics of This Lecture

- Graphical Models
 - Introduction
- **Directed Graphical Models (Bayesian Networks)**
 - **Notation**
 - **Conditional probabilities**
 - **Computing the joint probability**
 - **Factorization**
 - **Conditional Independence**
 - **D-Separation**
 - **Explaining away**

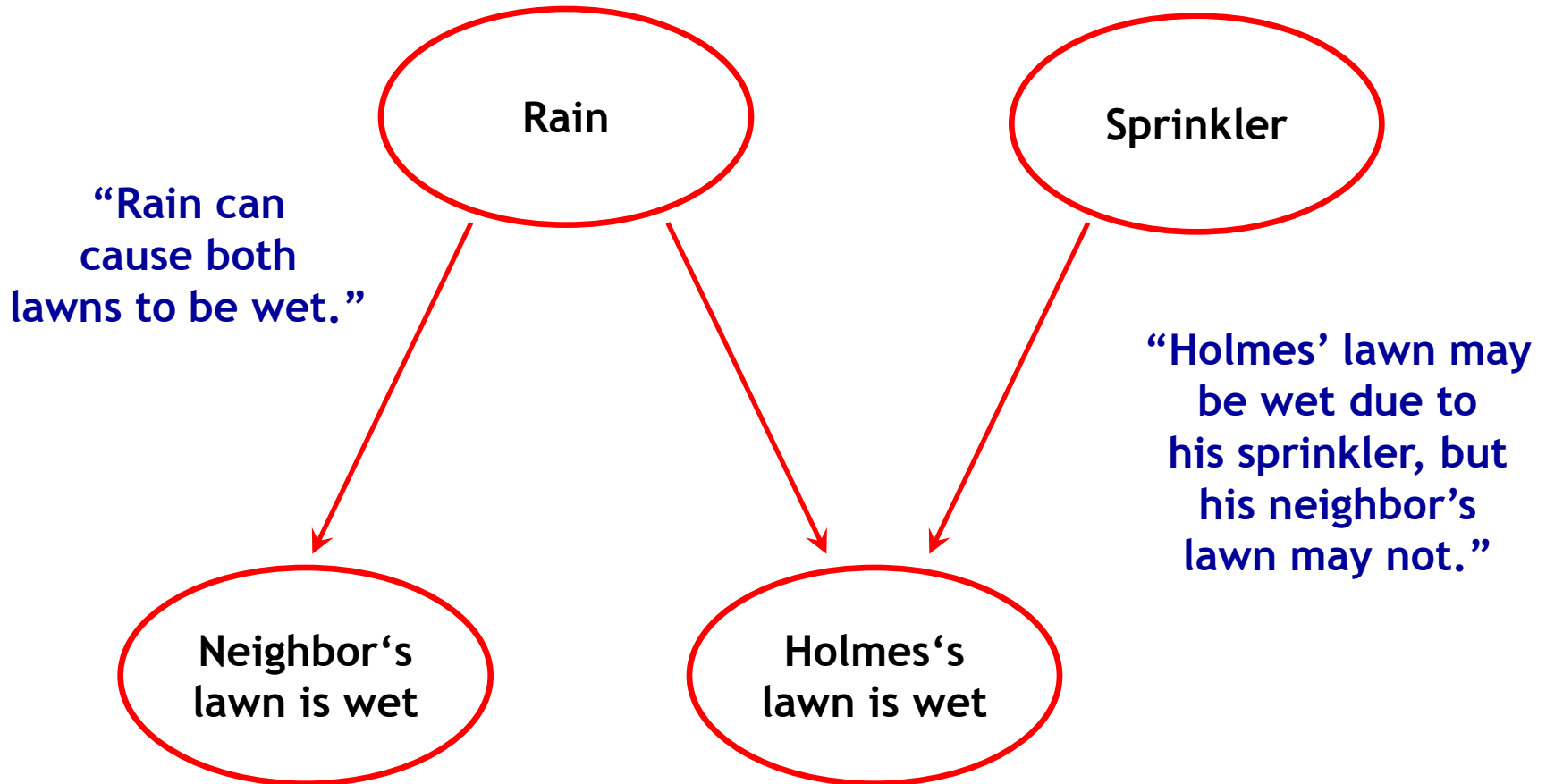
Example: Wet Lawn

- **Mr. Holmes leaves his house.**
 - He sees that the lawn in front of his house is wet.
 - This can have several reasons: Either it rained, or Holmes forgot to shut the sprinkler off.
 - Without any further information, the probability of both events (rain, sprinkler) increases (knowing that the lawn is wet).
- **Now Holmes looks at his neighbor's lawn**
 - The neighbor's lawn is also wet.
 - This information increases the probability that it rained. And it lowers the probability for the sprinkler.

⇒ How can we encode such probabilistic relationships?

Example: Wet Lawn

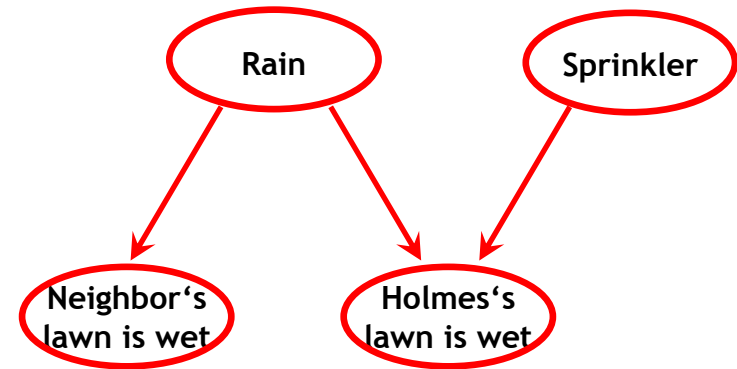
- Directed graphical model / Bayesian network:



Directed Graphical Models

- or **Bayesian networks**

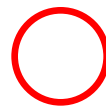
- Are based on a **directed graph**.
- The **nodes** correspond to the **random variables**.
- The directed edges correspond to the (causal) **dependencies** among the variables.
 - The notion of a causal nature of the dependencies is somewhat hard to grasp.
 - We will typically ignore the notion of causality here.
- The structure of the network qualitatively describes the dependencies of the random variables.



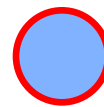
Directed Graphical Models

- Nodes or random variables

- We usually know the range of the random variables.
- The value of a variable may be **known** or **unknown**.
- If they are **known** (observed), we usually shade the node:



unknown



known

- Examples of variable nodes

- Binary events: Rain (yes / no), sprinkler (yes / no)
- Discrete variables: Ball is red, green, blue, ...
- Continuous variables: Age of a person, ...

Directed Graphical Models

- Most often, we are interested in **quantitative statements**
 - i.e. the probabilities (or densities) of the variables.
 - Example: What is the probability that it rained? ...
 - These probabilities change if we have
 - more knowledge,
 - less knowledge, or
 - different knowledgeabout the other variables in the network.

Directed Graphical Models

- Simplest case:



- This model encodes

- The value of b depends on the value of a .
- This dependency is expressed through the **conditional probability**:
- Knowledge about a is expressed through the **prior probability**:

$$p(b|a)$$

$$p(a)$$

- The whole graphical model describes the **joint probability** of a and b :

$$p(a, b) = p(b|a)p(a)$$

Directed Graphical Models

- If we have such a representation, we can derive all other interesting probabilities from the joint.
 - E.g. **marginalization**

$$p(a) = \sum_b p(a, b) = \sum_b p(b|a)p(a)$$

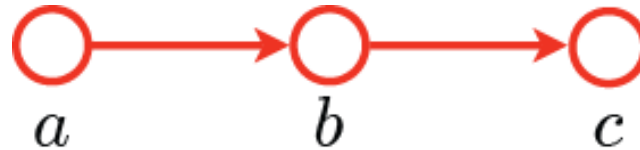
$$p(b) = \sum_a p(a, b) = \sum_a p(b|a)p(a)$$

- With the marginals, we can also compute other **conditional probabilities**:

$$p(a|b) = \frac{p(a, b)}{p(b)}$$

Directed Graphical Models

- Chains of nodes:



- As before, we can compute

$$p(a, b) = p(b|a)p(a)$$

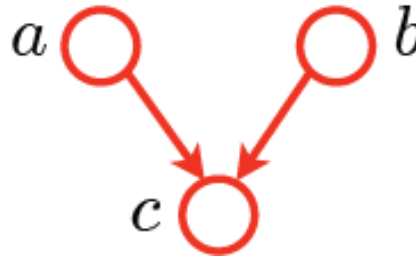
- But we can also compute the joint distribution of all three variables:

$$\begin{aligned} p(a, b, c) &= p(c|a, b)p(a, b) \\ &= p(c|b)p(b|a)p(a) \end{aligned}$$

- We can read off from the graphical representation that variable c does not depend on a , if b is known.
 - How? What does this mean?

Directed Graphical Models

- **Convergent connections:**



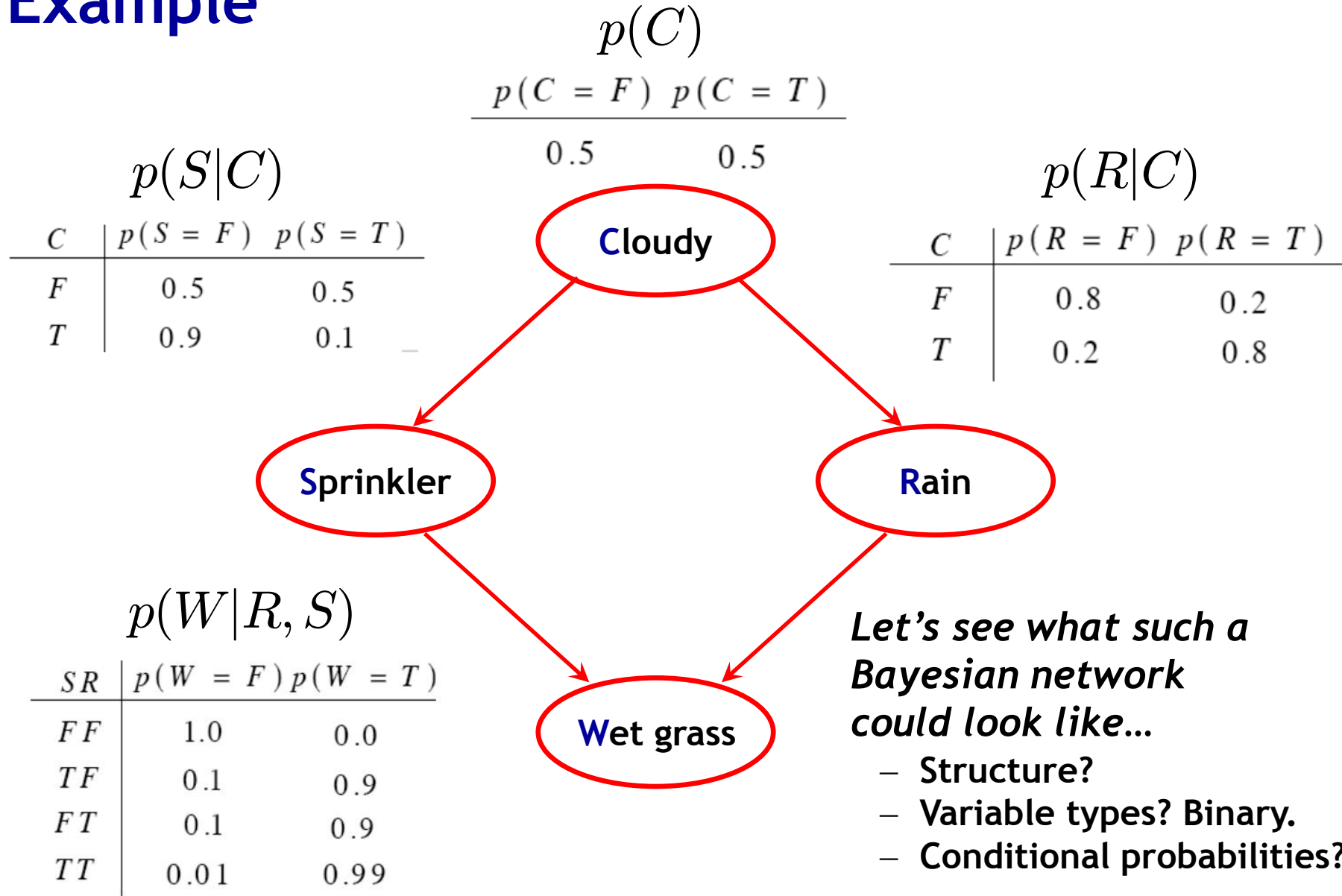
- Here the value of c depends on both variables a and b .
- This is modeled with the conditional probability:

$$p(c|a, b)$$

- Therefore, the joint probability of all three variables is given as:

$$\begin{aligned} p(a, b, c) &= p(c|a, b)p(a, b) \\ &= p(c|a, b)p(a)p(b) \end{aligned}$$

Example



Let's see what such a Bayesian network could look like...

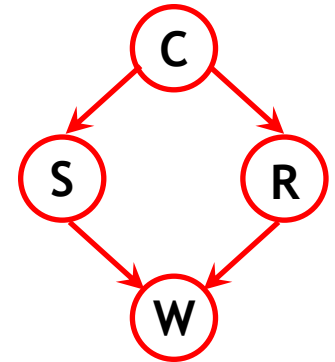
- Structure?
- Variable types? Binary.
- Conditional probabilities?

Example

- Evaluating the Bayesian network...

- We start with the simple product rule:

$$\begin{aligned} p(a, b, c) &= p(a|b, c)p(b, c) \\ &= p(a|b, c)p(b|c)p(c) \end{aligned}$$



- This means that we can rewrite the joint probability of the variables as

$$p(C, S, R, W) = p(C)p(S|C)p(R|C, \cancel{S})p(W|\cancel{C}, S, R)$$

- But the Bayesian network tells us that

$$p(C, S, R, W) = p(C)p(S|C)p(R|C)p(W|S, R)$$

- I.e. rain is independent of sprinkler (given the cloudyness).
 - Wet grass is independent of the cloudiness (given the state of the sprinkler and the rain).

⇒ This is a **factorized representation of the joint probability**.

Directed Graphical Models

- A general directed graphical model (Bayesian network) consists of

- A set of variables: $U = \{x_1, \dots, x_n\}$
- A set of directed edges between the variable nodes.
- The variables and the directed edges define an **acyclic graph**.
 - Acyclic means that there is no directed cycle in the graph.
- For each variable x_i with parent nodes pa_i in the graph, we require knowledge of a **conditional probability**:

$$p(x_i | \{x_j | j \in \text{pa}_i\})$$

Directed Graphical Models

- **Given**

- **Variables:** $U = \{x_1, \dots, x_n\}$
- **Directed acyclic graph:** $G = (V, E)$
 - V: nodes = variables, E: directed edges

- We can express / compute the **joint probability** as

$$p(x_1, \dots, x_n) = \prod_{i=1}^n p(x_i | \{x_j | j \in \text{pa}_i\})$$

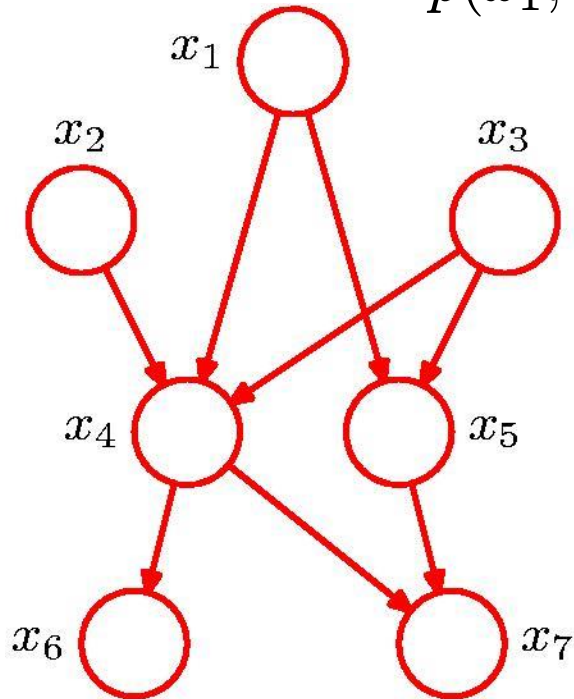
where pa_i denotes the parent nodes of x_i .

- We can express the joint as a product of all the conditional distributions from the parent-child relations in the graph.
- We obtain a **factorized representation of the joint**.

Directed Graphical Models

- Exercise: Computing the joint probability

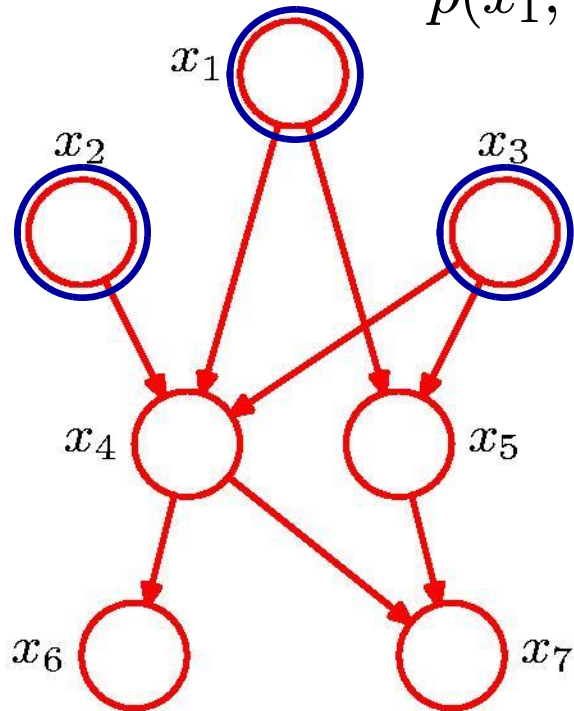
$$p(x_1, \dots, x_7) = ?$$



Directed Graphical Models

- Exercise: Computing the joint probability

$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3) \dots$$

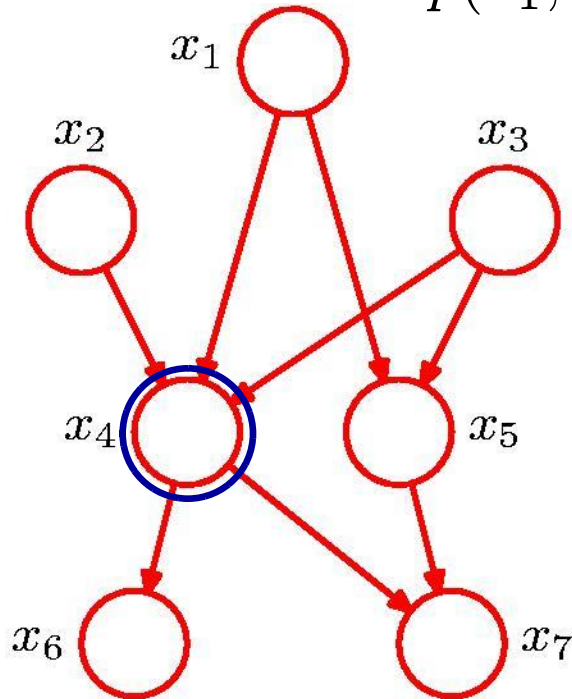


Directed Graphical Models

- Exercise: Computing the joint probability

$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3)$$

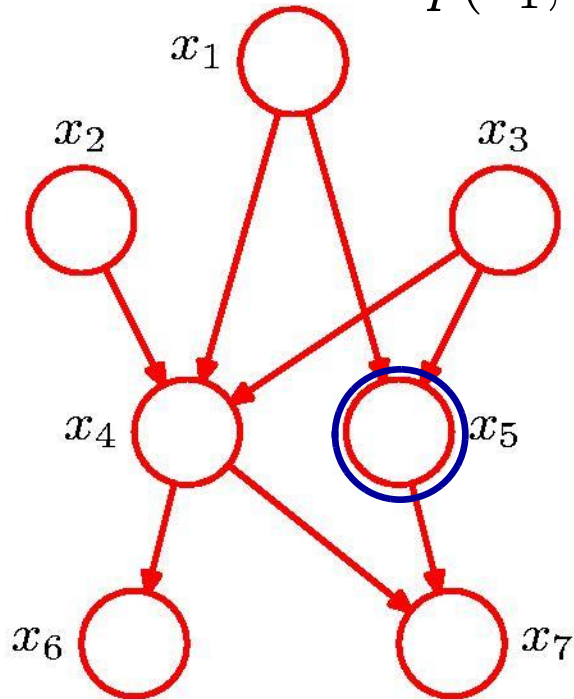
...



Directed Graphical Models

- Exercise: Computing the joint probability

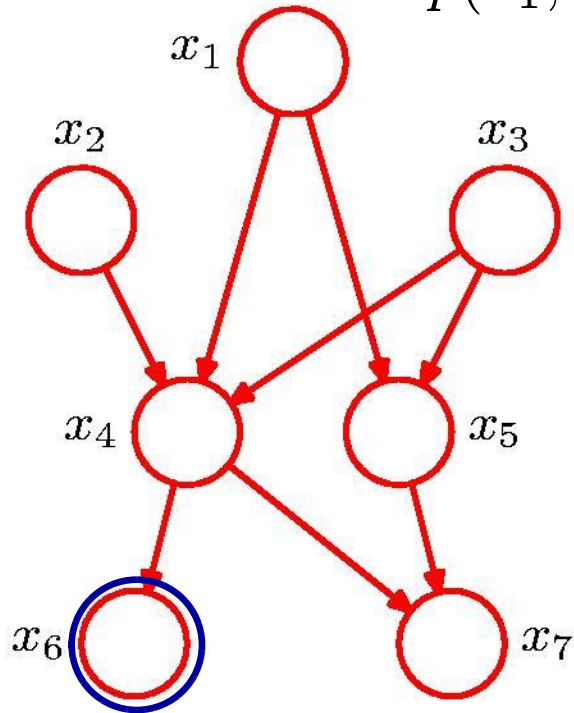
$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3) \\ p(x_5|x_1, x_3) \dots$$



Directed Graphical Models

- Exercise: Computing the joint probability

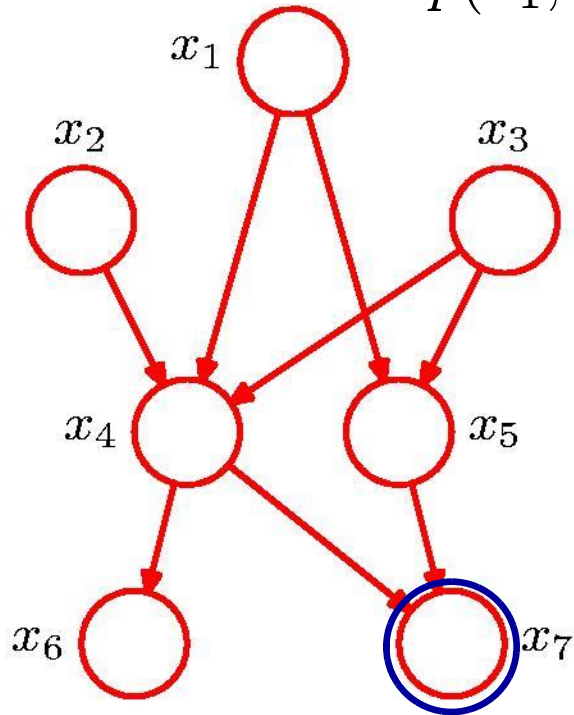
$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3) \\ p(x_5|x_1, x_3)p(x_6|x_4) \dots$$



Directed Graphical Models

- Exercise: Computing the joint probability

$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3) \\ p(x_5|x_1, x_3)p(x_6|x_4)p(x_7|x_4, x_5)$$



General factorization

$$p(\mathbf{x}) = \prod_{k=1}^K p(x_k | \text{pa}_k)$$

We can directly read off the factorization of the joint from the network structure!

Factorized Representation

- **Reduction of complexity**

- Joint probability of n binary variables requires us to represent values by brute force

$$\mathcal{O}(2^n) \text{ terms}$$

- The factorized form obtained from the graphical model only requires

$$\mathcal{O}(n \cdot 2^k) \text{ terms}$$

- k : maximum number of parents of a node.

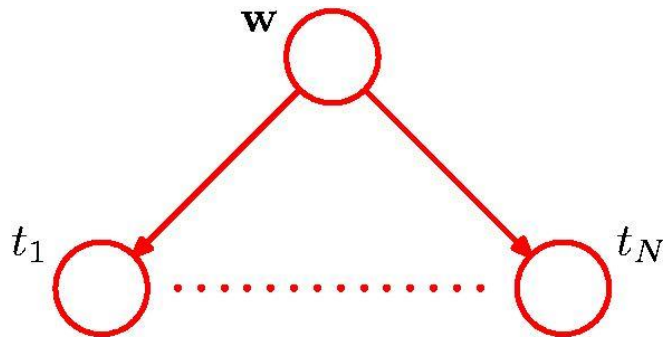
Example: Classifier Learning

- Bayesian classifier learning

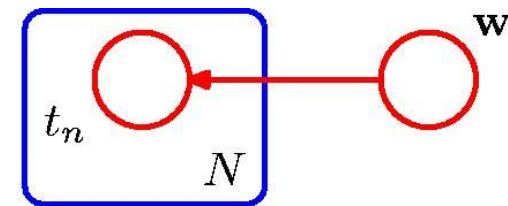
- Given N training examples $\mathbf{x} = \{x_1, \dots, x_N\}$ with target values \mathbf{t}
- We want to optimize the classifier y with parameters \mathbf{w} .
- We can express the joint probability of \mathbf{t} and \mathbf{w} :

$$p(\mathbf{t}, \mathbf{w}) = p(\mathbf{w}) \prod_{n=1}^N p(t_n | y(\mathbf{w}, x_n))$$

- Corresponding Bayesian network:



Short notation:



“Plate”

(short notation for N copies) 27

Conditional Independence

- Suppose we have a joint density with 4 variables.

$$p(x_0, x_1, x_2, x_3)$$

- For example, 4 subsequent words in a sentence:

$$x_0 = \text{“Machine”}, \quad x_1 = \text{“learning”}, \quad x_2 = \text{“is”}, \quad x_3 = \text{“fun”}$$

- The product rule tells us that we can rewrite the joint density:

$$\begin{aligned} p(x_0, x_1, x_2, x_3) &= p(x_3|x_0, x_1, x_2)p(x_0, x_1, x_2) \\ &= p(x_3|x_0, x_1, x_2)p(x_2|x_0, x_1)p(x_0, x_1) \\ &= p(x_3|x_0, x_1, x_2)p(x_2|x_0, x_1)p(x_1|x_0)p(x_0) \end{aligned}$$

Conditional Independence

$$p(x_0, x_1, x_2, x_3) = p(x_3|x_0, x_1, x_2)p(x_2|x_0, x_1)p(x_1|x_0)p(x_0)$$

- Now, suppose we make a **simplifying assumption**
 - Only the previous word is what matters, i.e. given the previous word we can forget about every word *before* the previous one.
 - E.g. $p(x_3|x_0, x_1, x_2) = p(x_3|x_2)$ or $p(x_2|x_0, x_1) = p(x_2|x_1)$
 - Such assumptions are called **conditional independence assumptions**.

***⇒ It's the edges that are missing in the graph that are important!
They encode the simplifying assumptions we make.***

Conditional Independence

- The notion of **conditional independence** means that
 - Given a certain variable, other variables become independent.

- More concretely here:

$$p(x_3|x_0, x_1, x_2) = p(x_3|x_2)$$

- This means that x_3 is conditionally independent from x_0 and x_1 given x_2 .

$$p(x_2|x_0, x_1) = p(x_2|x_1)$$

- This means that x_2 is conditionally independent from x_0 given x_1 .

- Why is this?

$$p(x_0, x_2|x_1) = p(x_2|\cancel{x_0}, x_1)p(x_0|x_1)$$

$$= p(x_2|x_1)p(x_0|x_1)$$

independent given x_1

Conditional Independence - Notation

- X is conditionally independent of Y given V

- **Equivalence:** $X \perp\!\!\!\perp Y | V \Leftrightarrow p(X|Y, V) = p(X|V)$

- **Also:** $X \perp\!\!\!\perp Y | V \Leftrightarrow p(X, Y|V) = p(X|V) p(Y|V)$

- **Special case: Marginal Independence**

$$X \perp\!\!\!\perp Y \Leftrightarrow X \perp\!\!\!\perp Y | \emptyset \Leftrightarrow p(X, Y) = p(X) p(Y)$$

- **Often, we are interested in conditional independence between sets of variables:**

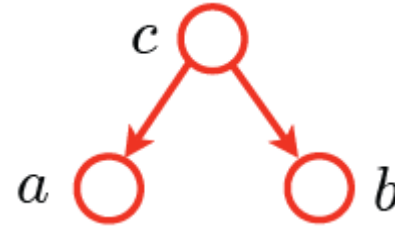
$$\mathcal{X} \perp\!\!\!\perp \mathcal{Y} | \mathcal{V} \Leftrightarrow \{X \perp\!\!\!\perp Y | \mathcal{V}, \forall X \in \mathcal{X} \text{ and } \forall Y \in \mathcal{Y}\}$$

Conditional Independence

- Directed graphical models are not only useful...
 - Because the joint probability is factorized into a product of simpler conditional distributions.
 - But also, because we can **read off the conditional independence of variables**.
- Let's discuss this in more detail...

First Case: Divergent (“Tail-to-Tail”)

- Divergent model



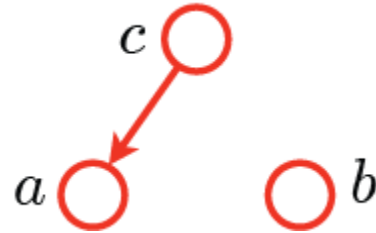
- Are a and b independent?
- Marginalize out c :

$$p(a, b) = \sum_c p(a, b, c) = \sum_c p(a|c)p(b|c)p(c)$$

- In general, this is not equal to $p(a)p(b)$.
⇒ The variables are not independent.

First Case: Divergent (“Tail-to-Tail”)

- What about now?



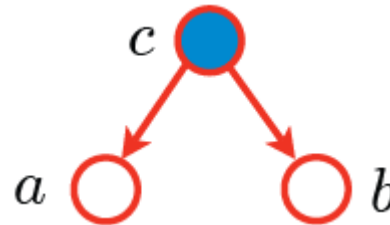
- Are a and b independent?
- Marginalize out c :

$$p(a, b) = \sum_c p(a, b, c) = \sum_c p(a|c)p(b)p(c) = p(a)p(b)$$

⇒ If there is **no undirected connection** between two variables, then they are **independent**.

First Case: Divergent (“Tail-to-Tail”)

- Let’s return to the original graph, but now assume that we observe the value of c :



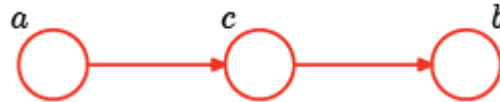
- The conditional probability is given by:

$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(a|c)p(b|c)p(c)}{p(c)} = p(a|c)p(b|c)$$

⇒ If c becomes known, the variables a and b become **conditionally independent**.

Second Case: Chain (“Head-to-Tail”)

- Let us consider a slightly different graphical model:

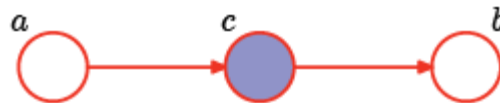


Chain graph

- Are a and b independent? **No!**

$$p(a, b) = \sum_c p(a, b, c) = \sum_c p(b|c)p(c|a)p(a) = p(b|a)p(a)$$

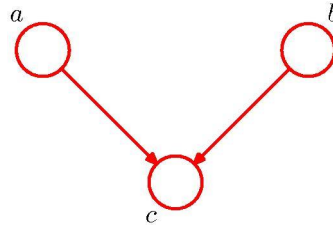
- If c becomes known, are a and b **conditionally independent? Yes!**



$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(a)p(c|a)p(b|c)}{p(c)} = p(a|c)p(b|c)$$

Third Case: Convergent (“Head-to-Head”)

- Let’s look at a final case: Convergent graph



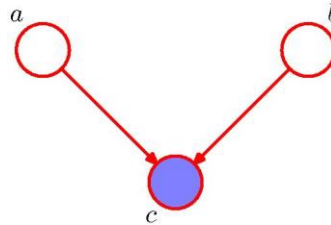
- Are a and b independent? **YES!**

$$p(a, b) = \sum_c p(a, b, c) = \sum_c p(c|a, b)p(a)p(b) = p(a)p(b)$$

- This is very different from the previous cases.
- Even though a and b are connected, they are independent.

Third Case: Convergent (“Head-to-Head”)

- Now we assume that c is observed



- Are a and b independent? **NO!**

$$p(a, b|c) = \frac{p(a, b, c)}{p(c)} = \frac{p(a)p(b)p(c|a, b)}{p(c)}$$

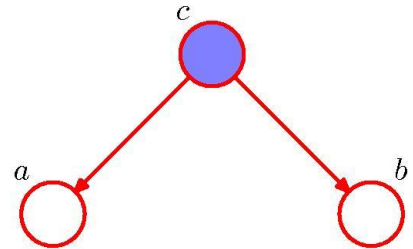
- In general, they are not conditionally independent.
 - This also holds when any of c 's descendants is observed.
- This case is the opposite of the previous cases!

Summary: Conditional Independence

- Three cases

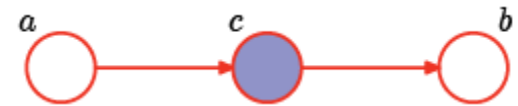
- Divergent (“Tail-to-Tail”)

- Conditional independence when c is observed.



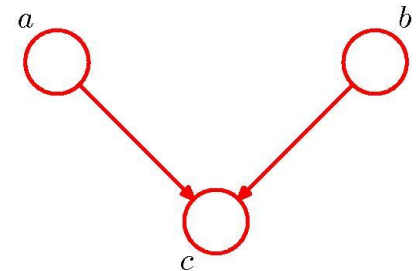
- Chain (“Head-to-Tail”)

- Conditional independence when c is observed.



- Convergent (“Head-to-Head”)

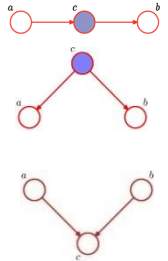
- Conditional independence when **neither** c ,
nor any of its descendants are observed.



D-Separation

• Definition

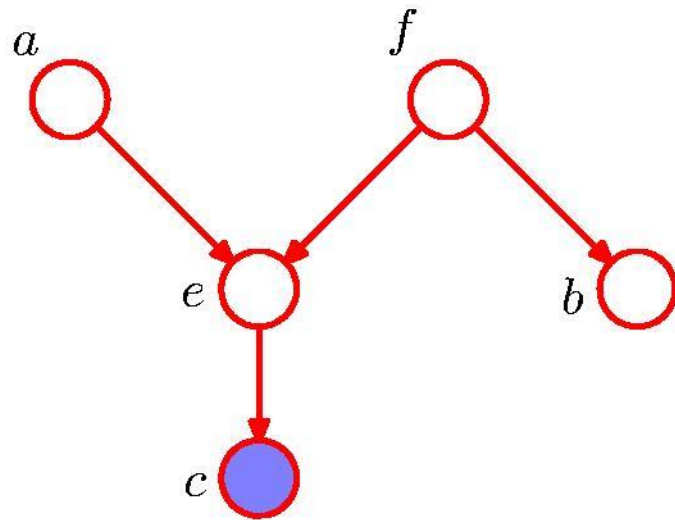
- Let A , B , and C be non-intersecting subsets of nodes in a directed graph.
- A path from A to B is **blocked** if it contains a node such that either
 - The arrows on the path meet either **head-to-tail** or **tail-to-tail** at the node, and the **node is in the set C** , or
 - The arrows meet **head-to-head** at the node, and **neither the node, nor any of its descendants, are in the set C** .
- If all paths from A to B are blocked, A is said to be **d-separated** from B by C .



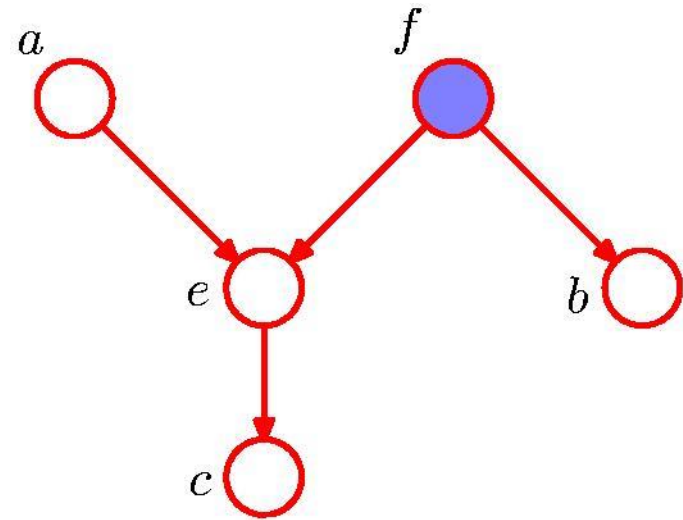
- If A is d-separated from B by C , the joint distribution over all variables in the graph satisfies $A \perp\!\!\!\perp B \mid C$.
 - Read: “ A is conditionally independent of B given C .”

D-Separation: Example

- Exercise: What is the relationship between a and b ?



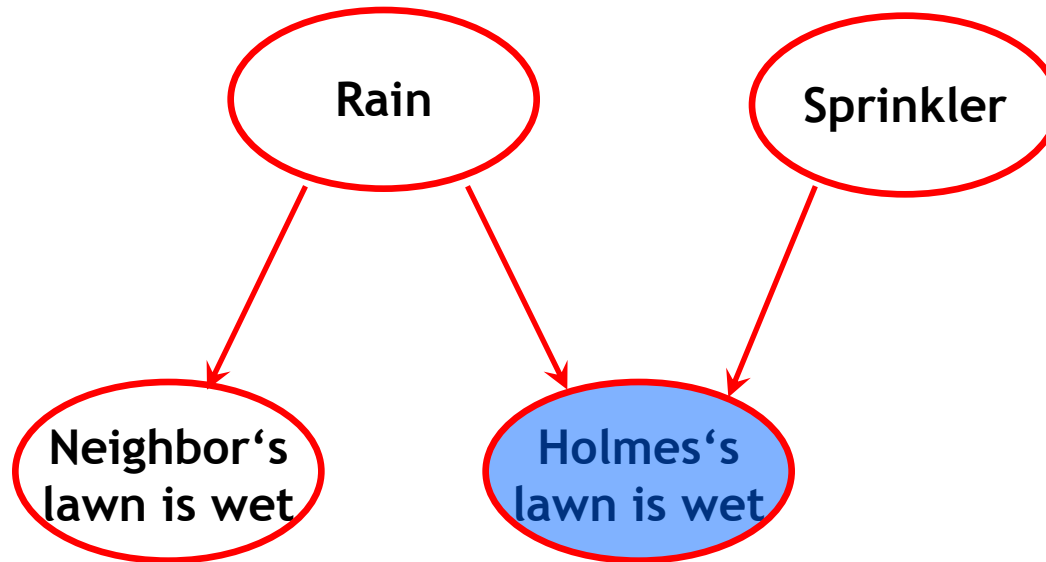
$$a \not\perp b \mid c$$



$$a \perp b \mid f$$

Explaining Away

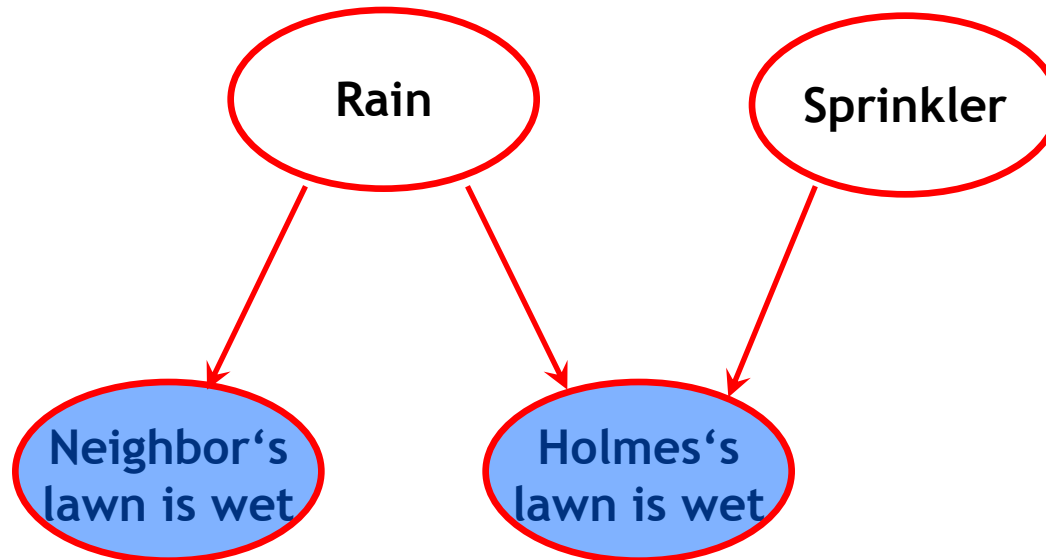
- Let's look at Holmes' example again:



- Observation “Holmes’ lawn is wet” increases the probability of both “Rain” and “Sprinkler”.

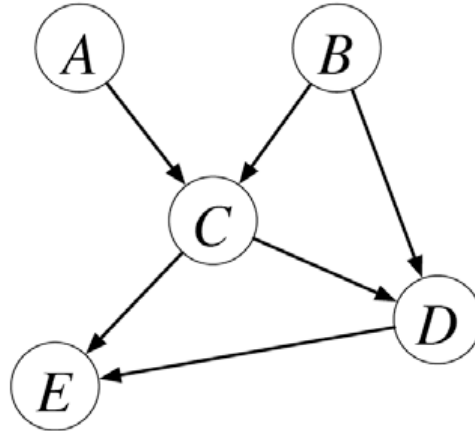
Explaining Away

- Let's look at Holmes' example again:



- Observation “Holmes’ lawn is wet” increases the probability of both “Rain” and “Sprinkler”.
 - Also observing “Neighbor’s lawn is wet” decreases the probability for “Sprinkler”. (They’re conditionally dependent!)
- ⇒ The “Sprinkler” is **explained away**.

Intuitive View: The “Bayes Ball” Algorithm



- **Game**

- *Can you get a ball from X to Y without being blocked by \mathcal{V} ?*
- Depending on its direction and the previous node, the ball can
 - **Pass through** (from parent to all children, from child to all parents)
 - **Bounce back** (from any parent/child to all parents/children)
 - **Be blocked**

R.D. Shachter, [Bayes-Ball: The Rational Pastime \(for Determining Irrelevance and Requisite Information in Belief Networks and Influence Diagrams\)](#), UAI'98, 1998

The “Bayes Ball” Algorithm

- Game rules

- An **unobserved** node ($W \notin \mathcal{V}$) **passes through** balls from parents, but **also bounces back** balls from children.

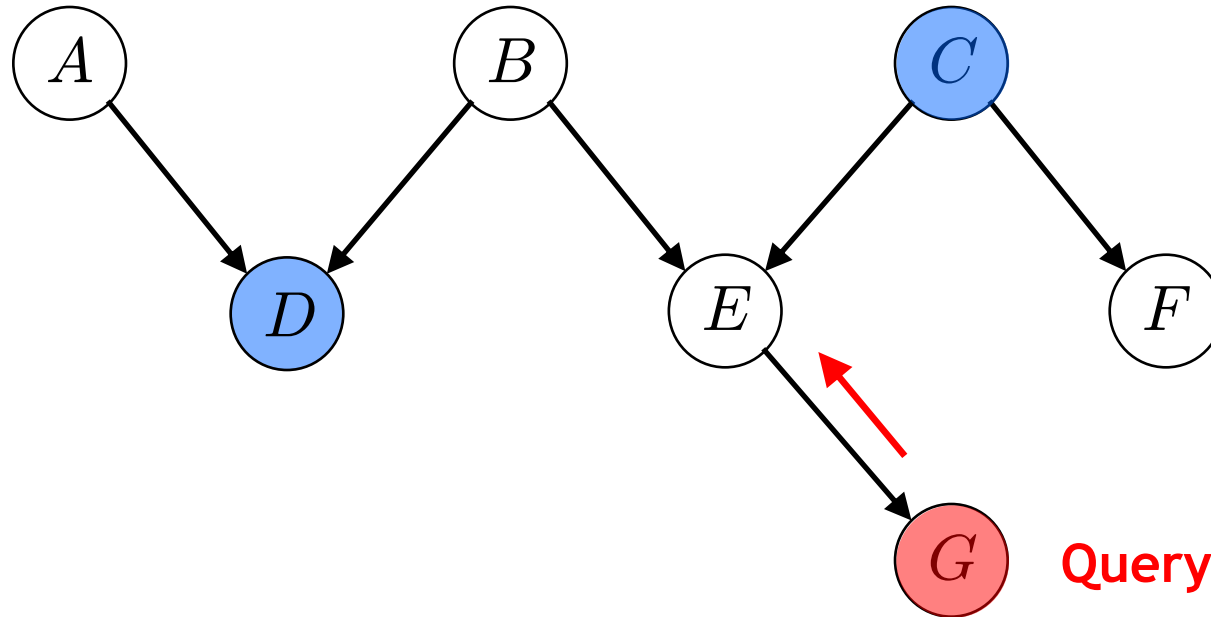


- An **observed** node ($W \in \mathcal{V}$) **bounces back** balls from parents, but **blocks** balls from children.



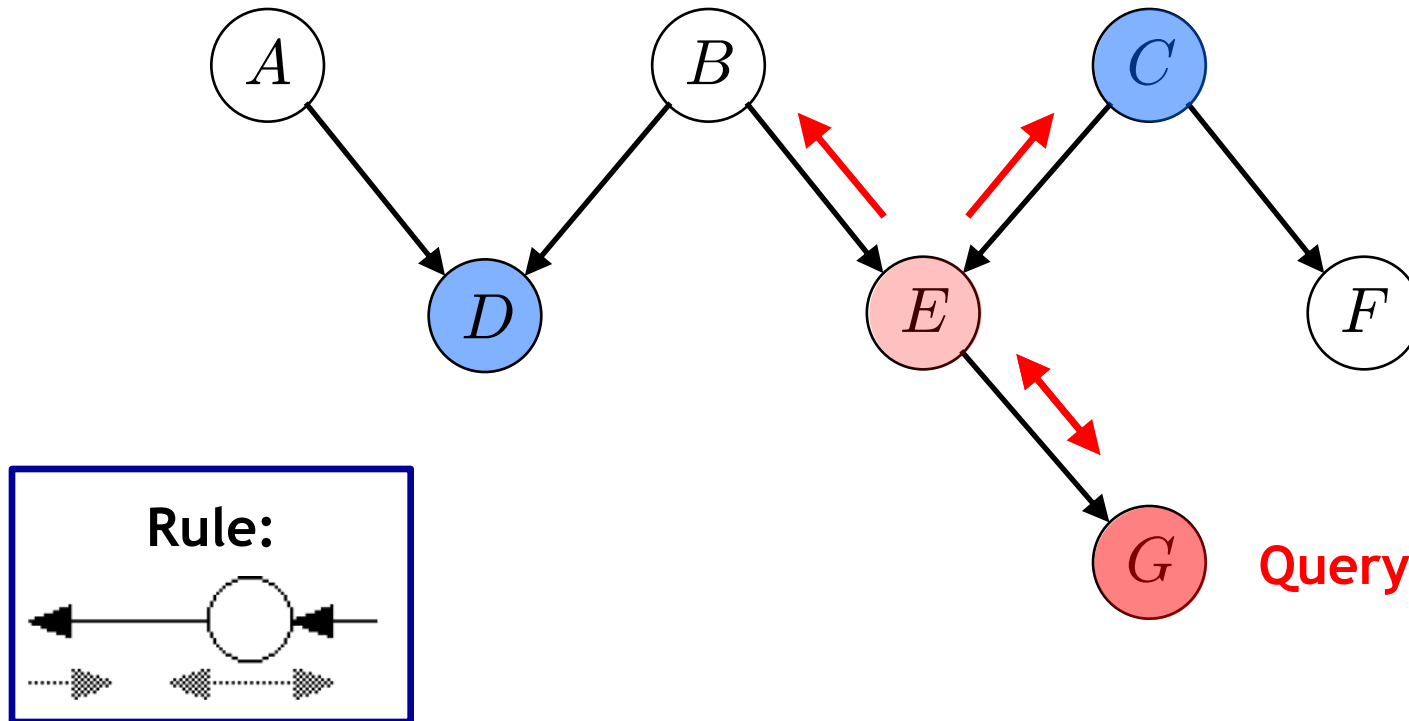
⇒ *The Bayes Ball algorithm determines those nodes that are d-separated from the query node.*

Example: Bayes Ball



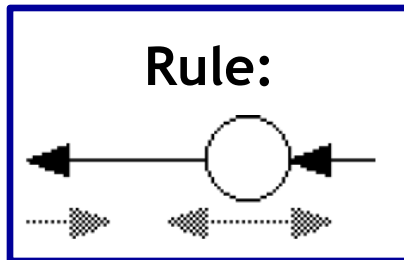
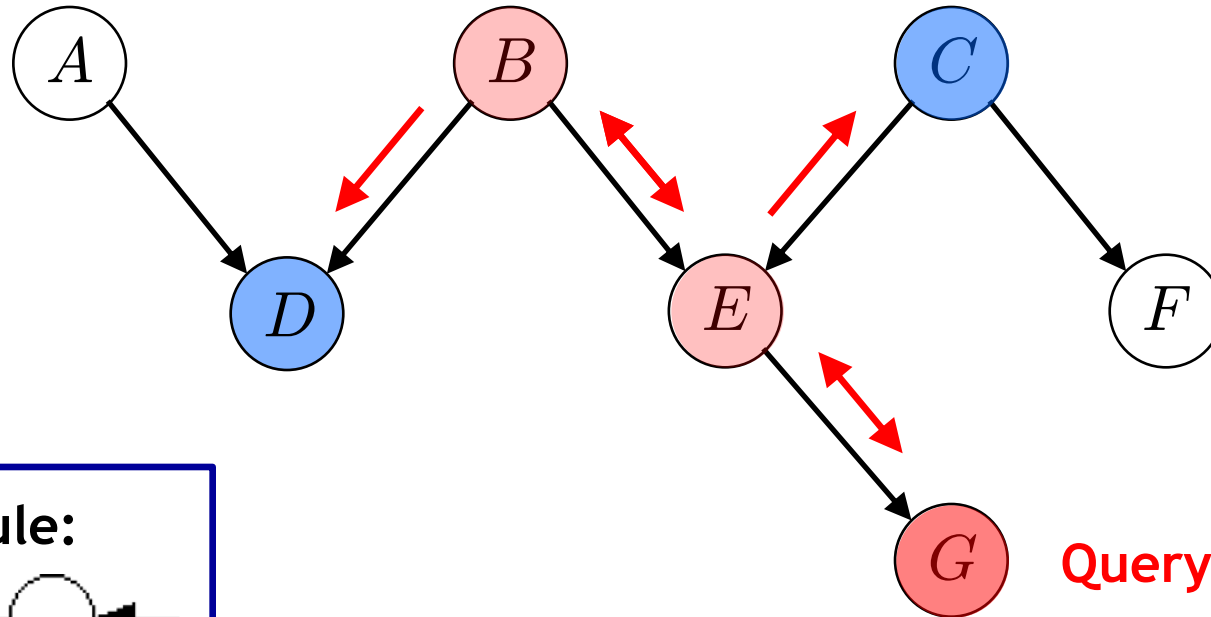
- Which nodes are d-separated from G given C and D ?

Example: Bayes Ball



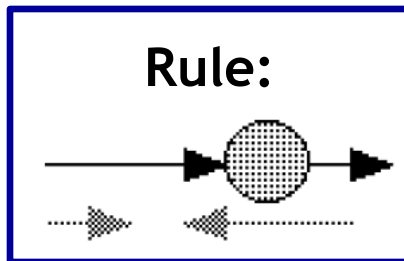
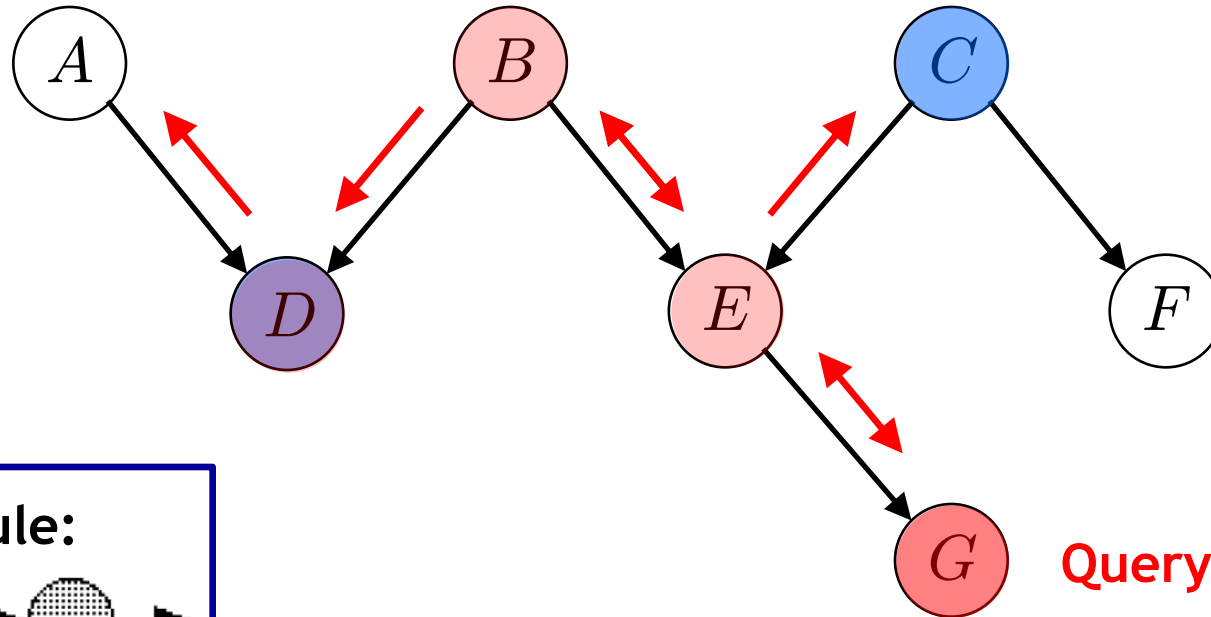
- Which nodes are d-separated from G given C and D ?

Example: Bayes Ball



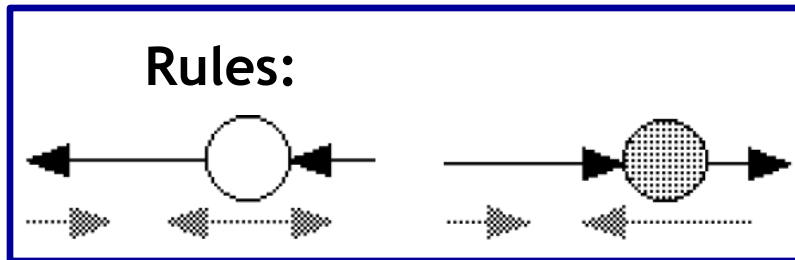
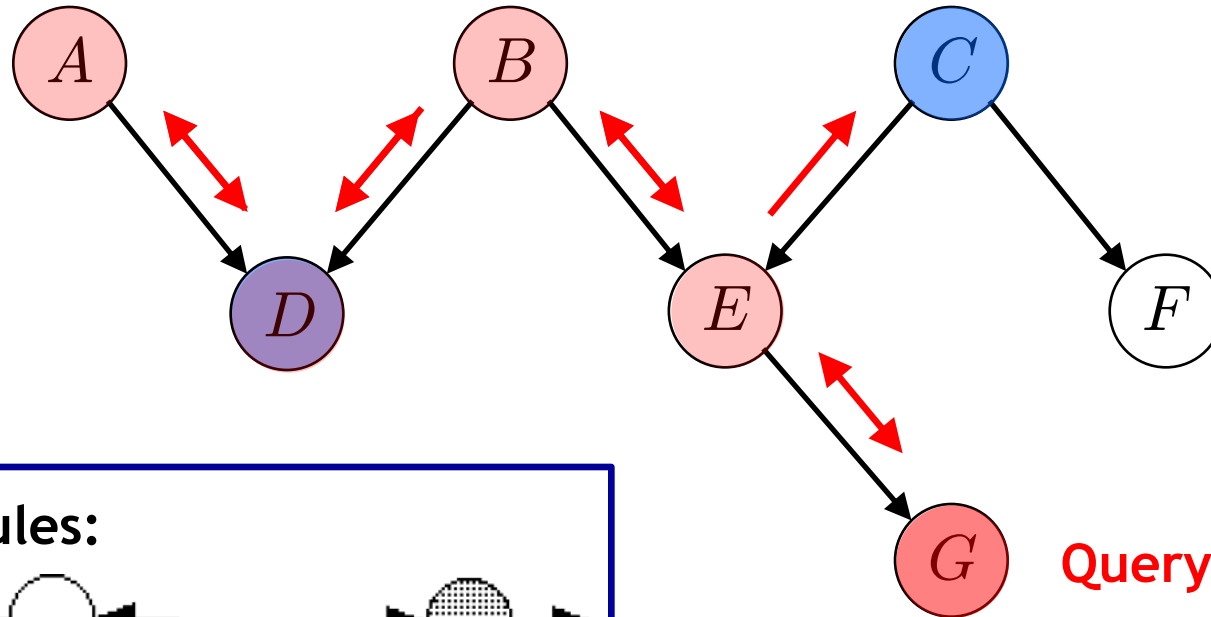
- Which nodes are d-separated from G given C and D ?

Example: Bayes Ball



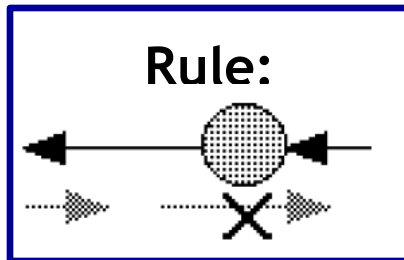
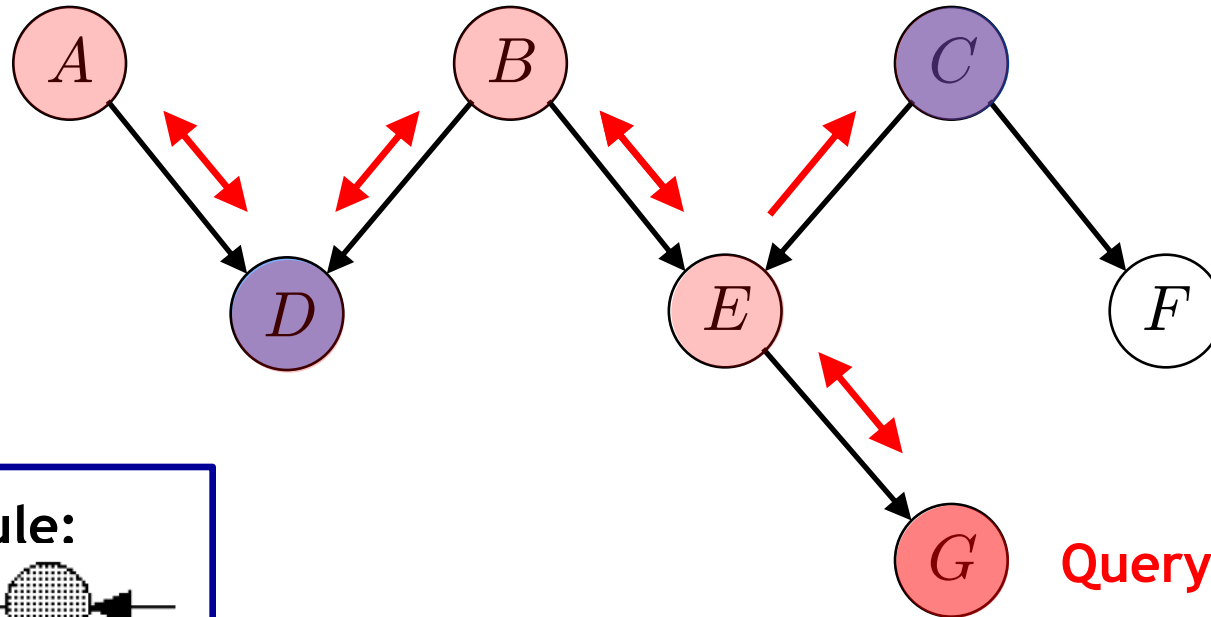
- Which nodes are d-separated from G given C and D ?

Example: Bayes Ball



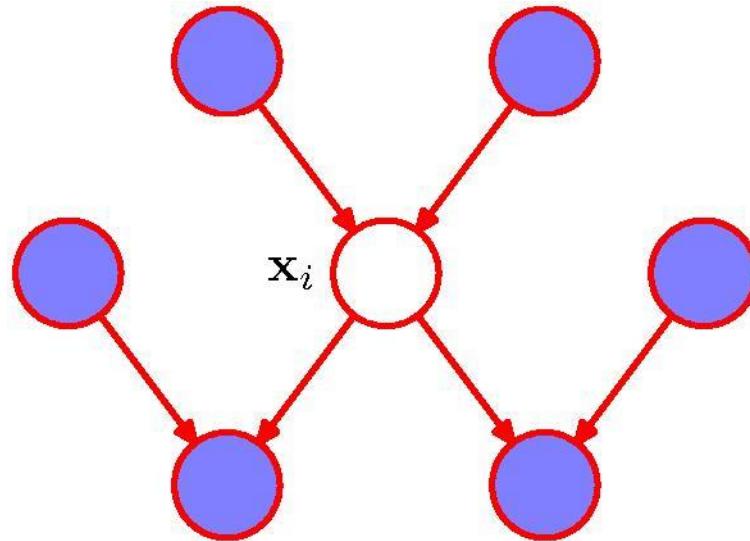
- Which nodes are d-separated from G given C and D ?

Example: Bayes Ball



- Which nodes are d-separated from G given C and D ?
 $\Rightarrow F$ is d-separated from G given C and D .

The Markov Blanket

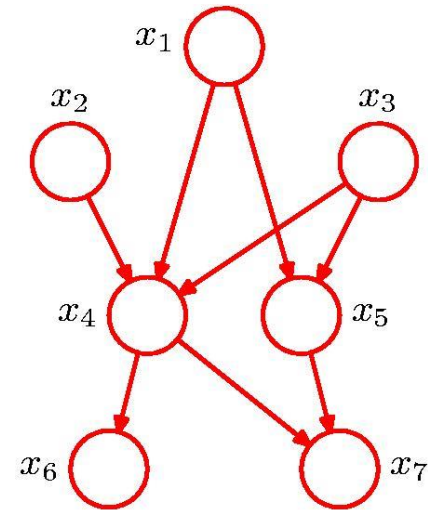


- **Markov blanket of a node x_i**
 - Minimal set of nodes that isolates x_i from the rest of the graph.
 - This comprises the set of
 - Parents,
 - Children, and
 - Co-parents of x_i . ← **This is what we have to watch out for!**

Summary

- Graphical models

- Marriage between **probability theory** and **graph theory**.
- Give insights into the structure of a probabilistic model.
 - Direct dependencies between variables.
 - Conditional independence
- Allow for efficient factorization of the joint.
 - Factorization can be read off directly from the graph.
 - We will use this for efficient inference algorithms!
- Capability to explain away hypotheses by new evidence.



- Next lecture

- Undirected graphical models (Markov Random Fields)
- Efficient methods for performing exact inference.

References and Further Reading

- A thorough introduction to Graphical Models in general and Bayesian Networks in particular can be found in Chapter 8 of Bishop's book.

Christopher M. Bishop
Pattern Recognition and Machine Learning
Springer, 2006

