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Machine Learning - Lecture 4

Mixture Models and EM

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Many slides adapted from B. Schiele

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Course Outline

- Fundamentals (2 weeks)
 - Bayes Decision Theory
 - Probability Density Estimation
- Discriminative Approaches (5 weeks)
 - Linear Discriminant Functions
 - Support Vector Machines
 - Ensemble Methods & Boosting
 - Randomized Trees, Forests & Ferns
- Generative Models (4 weeks)
 - Bayesian Networks
 - Markov Random Fields

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Recap: Bayesian Learning Approach

- Bayesian view:
 - Consider the parameter vector θ as a random variable.
 - When estimating the parameters, what we compute is

$$p(x|X) = \int p(x, \theta|X) d\theta$$

Assumption: given θ , this doesn't depend on X anymore

$$p(x, \theta|X) = p(x|\theta, X)p(\theta|X)$$

$$p(x|X) = \int p(x|\theta)p(\theta|X) d\theta$$

This is entirely determined by the parameter θ (i.e. by the parametric form of the pdf).

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Recap: Bayesian Learning Approach

- Discussion

Likelihood of the parametric form θ given the data set X .

Estimate for x based on parametric form θ Prior for the parameters θ

$$p(x|X) = \int \frac{p(x|\theta)L(\theta)p(\theta)}{\int L(\theta)p(\theta)d\theta} d\theta$$

Normalization: integrate over all possible values of θ

- The more uncertain we are about θ , the more we average over all possible parameter values.

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Recap: Histograms

- Basic idea:
 - Partition the data space into distinct bins with widths Δ_i and count the number of observations, n_i , in each bin.

$$p_i = \frac{n_i}{N\Delta_i}$$

- Often, the same width is used for all bins, $\Delta_i = \Delta$.
- This can be done, in principle, for any dimensionality D ...

...but the required number of bins grows exponentially with D !

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Image source: C. M. Bishop, 2006

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Recap: Kernel Density Estimation

- Approximation formula:

$$p(x) \approx \frac{K}{NV}$$

fixed V determine K fixed K determine V

Kernel Methods K-Nearest Neighbor

- Kernel methods
 - Place a *kernel window* k at location x and count how many data points fall inside it.
- K-Nearest Neighbor
 - Increase the volume V until the K next data points are found.

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see Exercise 1.4

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Topics of This Lecture

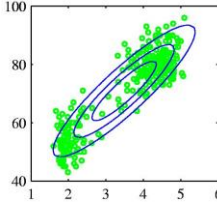
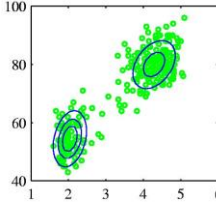
- **Mixture distributions**
 - Mixture of Gaussians (MoG)
 - Maximum Likelihood estimation attempt
- **K-Means Clustering**
 - Algorithm
 - Applications
- **EM Algorithm**
 - Credit assignment problem
 - MoG estimation
 - EM Algorithm
 - Interpretation of K-Means
 - Technical advice
- **Applications**

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Mixture Distributions

- A single parametric distribution is often not sufficient
 - E.g. for multimodal data

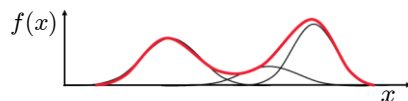



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Mixture of Gaussians (MoG)

- Sum of M individual Normal distributions



- In the limit, every smooth distribution can be approximated this way (if M is large enough)

$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

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Mixture of Gaussians

$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

Likelihood of measurement x given mixture component j

$$p(x|\theta_j) = \mathcal{N}(x|\mu_j, \sigma_j^2) = \frac{1}{\sqrt{2\pi}\sigma_j} \exp\left\{-\frac{(x-\mu_j)^2}{2\sigma_j^2}\right\}$$

$$p(j) = \pi_j \text{ with } 0 \leq \pi_j \leq 1 \text{ and } \sum_{j=1}^M \pi_j = 1. \text{ Prior of component } j$$

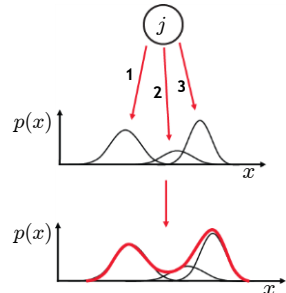
- **Notes**
 - The mixture density integrates to 1: $\int p(x)dx = 1$
 - The mixture parameters are $\theta = (\pi_1, \mu_1, \sigma_1, \dots, \pi_M, \mu_M, \sigma_M)$

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Mixture of Gaussians (MoG)

- “Generative model”



$p(j) = \pi_j$ “Weight” of mixture component

Mixture component

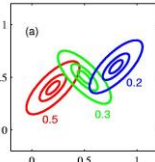
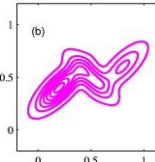
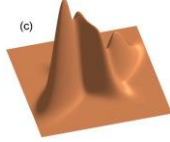
Mixture density

$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

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Mixture of Multivariate Gaussians

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Mixture of Multivariate Gaussians

- Multivariate Gaussians**

$$p(\mathbf{x}|\theta) = \sum_{j=1}^M p(\mathbf{x}|\theta_j)p(j)$$

$$p(\mathbf{x}|\theta_j) = \frac{1}{(2\pi)^{D/2}|\Sigma_j|^{1/2}} \exp\left\{-\frac{1}{2}(\mathbf{x} - \mu_j)^T \Sigma_j^{-1}(\mathbf{x} - \mu_j)\right\}$$
- Mixture weights / mixture coefficients:

$$p(j) = \pi_j \text{ with } 0 \leq \pi_j \leq 1 \text{ and } \sum_{j=1}^M \pi_j = 1$$
- Parameters:

$$\theta = (\pi_1, \mu_1, \Sigma_1, \dots, \pi_M, \mu_M, \Sigma_M)$$

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Mixture of Multivariate Gaussians

- “Generative model”**

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Mixture of Gaussians - 1st Estimation Attempt

- Maximum Likelihood**
 - Minimize $E = -\ln L(\theta) = -\sum_{n=1}^N \ln p(\mathbf{x}_n|\theta)$
 - Let's first look at μ_j :

$$\frac{\partial E}{\partial \mu_j} = 0$$
 - We can already see that this will be difficult, since

$$\ln p(\mathbf{X}|\pi, \mu, \Sigma) = \sum_{n=1}^N \ln \left\{ \sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\mu_k, \Sigma_k) \right\}$$

This will cause problems!

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Mixture of Gaussians - 1st Estimation Attempt

- Minimization:**

$$\frac{\partial E}{\partial \mu_j} = -\sum_{n=1}^N \frac{\frac{\partial}{\partial \mu_j} p(\mathbf{x}_n|\theta_j)}{\sum_{k=1}^K p(\mathbf{x}_n|\theta_k)}$$

$$= -\sum_{n=1}^N \left(\Sigma^{-1}(\mathbf{x}_n - \mu_j) \frac{p(\mathbf{x}_n|\theta_j)}{\sum_{k=1}^K p(\mathbf{x}_n|\theta_k)} \right)$$

$$= -\sum_{n=1}^N (\mathbf{x}_n - \mu_j) \frac{\pi_j \mathcal{N}(\mathbf{x}_n|\mu_j, \Sigma_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\mu_k, \Sigma_k)} \stackrel{!}{=} 0$$

= $\gamma_j(\mathbf{x}_n)$
“responsibility” of component j for \mathbf{x}_n
- We thus obtain**

$$\Rightarrow \mu_j = \frac{\sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n}{\sum_{n=1}^N \gamma_j(\mathbf{x}_n)}$$

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Mixture of Gaussians - 1st Estimation Attempt

- But...**

$$\mu_j = \frac{\sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n}{\sum_{n=1}^N \gamma_j(\mathbf{x}_n)} \quad \gamma_j(\mathbf{x}_n) = \frac{\pi_j \mathcal{N}(\mathbf{x}_n|\mu_j, \Sigma_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\mu_k, \Sigma_k)}$$
- I.e. there is no direct analytical solution!**

$$\frac{\partial E}{\partial \mu_j} = f(\pi_1, \mu_1, \Sigma_1, \dots, \pi_M, \mu_M, \Sigma_M)$$
 - Complex gradient function (non-linear mutual dependencies)
 - Optimization of one Gaussian depends on all other Gaussians!
 - It is possible to apply iterative numerical optimization here, but in the following, we will see a simpler method.

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Mixture of Gaussians - Other Strategy

- Other strategy:**

Observed data: • • • • • • •

Unobserved data: 1 1 1 2 2 2

- Unobserved = “hidden variable”: $j|x$

$$h(j=1|x_n) = \begin{matrix} 1 & 1 & 1 & & 0 & 0 & 0 \end{matrix}$$

$$h(j=2|x_n) = \begin{matrix} 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{matrix}$$

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Mixture of Gaussians - Other Strategy

- Assuming we knew the values of the hidden variable...

ML for Gaussian #1 ML for Gaussian #2

assumed known → 1 111 22 2 2 j

$h(j=1|x_n) =$ 1 111 00 0 0

$h(j=2|x_n) =$ 0 000 11 1 1

$$\mu_1 = \frac{\sum_{n=1}^N h(j=1|x_n)x_n}{\sum_{i=1}^N h(j=1|x_n)} \quad \mu_2 = \frac{\sum_{n=1}^N h(j=2|x_n)x_n}{\sum_{i=1}^N h(j=2|x_n)}$$

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Mixture of Gaussians - Other Strategy

- Assuming we knew the mixture components...

$p(j=1|x)$ $p(j=2|x)$

1 111 22 2 2 j

- Bayes decision rule: Decide $j=1$ if $p(j=1|x_n) > p(j=2|x_n)$

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Mixture of Gaussians - Other Strategy

- Chicken and egg problem - what comes first?

We don't know any of those!

1 111 22 2 2 j

- In order to break the loop, we need an estimate for j .
 - E.g. by clustering...

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Clustering with Hard Assignments

- Let's first look at clustering with "hard assignments"

1 111 22 2 2 j

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- K-Means Clustering
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K-Means Clustering

- Iterative procedure
 - Initialization: pick K arbitrary centroids (cluster means)
 - Assign each sample to the closest centroid.
 - Adjust the centroids to be the means of the samples assigned to them.
 - Go to step 2 (until no change)
- Algorithm is guaranteed to converge after finite #iterations.
 - Local optimum
 - Final result depends on initialization.

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K-Means - Example with K=2

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Image source: C.M. Bishop, 2006

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K-Means Clustering

- K-Means optimizes the following objective function:

$$J = \sum_{n=1}^N \sum_{k=1}^K r_{nk} \|\mathbf{x}_n - \boldsymbol{\mu}_k\|^2$$
- where

$$r_{nk} = \begin{cases} 1 & \text{if } k = \arg \min_j \|\mathbf{x}_n - \boldsymbol{\mu}_j\|^2 \\ 0 & \text{otherwise.} \end{cases}$$
- In practice, this procedure usually converges quickly to a local optimum.

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Image source: C.M. Bishop, 2006

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Example Application: Image Compression

Take each pixel as one data point.

Set the pixel color to the cluster mean.

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Example Application: Image Compression

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Image source: C.M. Bishop, 2006

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Summary K-Means

- Pros**
 - Simple, fast to compute
 - Converges to local minimum of within-cluster squared error
- Problem cases**
 - Setting k?
 - Sensitive to initial centers
 - Sensitive to outliers
 - Detects spherical clusters only
- Extensions**
 - Speed-ups possible through efficient search structures
 - General distance measures: k-medoids

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Slide credit: Kristen Grauman
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EM Clustering

- Clustering with “soft assignments”
 - Expectation step of the EM algorithm

$p(1 x)$	0.99	0.8	0.2	0.01	j
$p(2 x)$	0.01	0.2	0.8	0.99	

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EM Clustering

- Clustering with “soft assignments”
 - Maximization step of the EM algorithm

$$\mu_j = \frac{\sum_{n=1}^N p(j|x_n) \mathbf{x}_n}{\sum_{n=1}^N p(j|x_n)}$$

$p(1 x)$	0.99	0.8	0.2	0.01
$p(2 x)$	0.01	0.2	0.8	0.99

Maximum Likelihood estimate

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EM Algorithm

- Expectation-Maximization (EM) Algorithm
 - E-Step: softly assign samples to mixture components

$$\gamma_j(\mathbf{x}_n) \leftarrow \frac{\pi_j \mathcal{N}(\mathbf{x}_n | \mu_j, \Sigma_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n | \mu_k, \Sigma_k)} \quad \forall j = 1, \dots, K, \quad n = 1, \dots, N$$
 - M-Step: re-estimate the parameters (separately for each mixture component) based on the soft assignments

$$\hat{N}_j \leftarrow \sum_{n=1}^N \gamma_j(\mathbf{x}_n) = \text{soft number of samples labeled } j$$

$$\hat{\pi}_j^{\text{new}} \leftarrow \frac{\hat{N}_j}{N}$$

$$\hat{\mu}_j^{\text{new}} \leftarrow \frac{1}{\hat{N}_j} \sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n$$

$$\hat{\Sigma}_j^{\text{new}} \leftarrow \frac{1}{\hat{N}_j} \sum_{n=1}^N \gamma_j(\mathbf{x}_n) (\mathbf{x}_n - \hat{\mu}_j^{\text{new}})(\mathbf{x}_n - \hat{\mu}_j^{\text{new}})^T$$

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EM Algorithm - An Example

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EM - Technical Advice

- When implementing EM, we need to take care to avoid singularities in the estimation!
 - Mixture components may collapse on single data points.
 - E.g. consider the case $\Sigma_k = \sigma_k^2 \mathbf{I}$ (this also holds in general)
 - Assume component j is exactly centered on data point \mathbf{x}_n . This data point will then contribute a term in the likelihood function

$$\mathcal{N}(\mathbf{x}_n | \mathbf{x}_n, \sigma_j^2 \mathbf{I}) = \frac{1}{\sqrt{2\pi} \sigma_j}$$
 - For $\sigma_j \rightarrow 0$, this term goes to infinity!

⇒ Need to introduce regularization

- Enforce minimum width for the Gaussians
- E.g., instead of Σ^{-1} , use $(\Sigma + \sigma_{\text{min}} \mathbf{I})^{-1}$

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Image source: C. M. Bishop, 2006

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EM - Technical Advice (2)

- EM is very sensitive to the initialization
 - Will converge to a local optimum of E .
 - Convergence is relatively slow.

⇒ Initialize with k-Means to get better results!

- k-Means is itself initialized randomly, will also only find a local optimum.
- But convergence is much faster.

- Typical procedure
 - Run k-Means M times (e.g. $M = 10-100$).
 - Pick the best result (lowest error J).
 - Use this result to initialize EM
 - Set μ_j to the corresponding cluster mean from k-Means.
 - Initialize Σ_j to the sample covariance of the associated data points.

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K-Means Clustering Revisited

- Interpreting the procedure
 - Initialization: pick K arbitrary centroids (cluster means)
 - Assign each sample to the closest centroid. (E-Step)
 - Adjust the centroids to be the means of the samples assigned to them. (M-Step)
 - Go to step 2 (until no change)

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K-Means Clustering Revisited

- K-Means clustering essentially corresponds to a Gaussian Mixture Model (MoG or GMM) estimation with EM whenever
 - The covariances of the K Gaussians are set to $\Sigma_j = \sigma^2 I$
 - For some small, fixed σ^2

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Summary: Gaussian Mixture Models

- Properties
 - Very general, can represent any (continuous) distribution.
 - Once trained, very fast to evaluate.
 - Can be updated online.
- Problems / Caveats
 - Some numerical issues in the implementation
 - Need to apply regularization in order to avoid singularities.
 - EM for MoG is computationally expensive
 - Especially for high-dimensional problems!
 - More computational overhead and slower convergence than k-Means
 - Results very sensitive to initialization
 - Run k-Means for some iterations as initialization!
 - Need to select the number of mixture components K .
 - Model selection problem (see Lecture 16)

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Applications

- Mixture models are used in many practical applications.
 - Wherever distributions with complex or unknown shapes need to be represented...
- Popular application in Computer Vision
 - Model distributions of pixel colors.
 - Each pixel is one data point in, e.g., RGB space.
 - Learn a MoG to represent the class-conditional densities.
 - Use the learned models to classify other pixels.

B. Leibe Image source: C. M. Bishop, 2006 47

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Application: Background Model for Tracking

- Train background MoG for each pixel
 - Model "common" appearance variation for each background pixel.
 - Initialization with an empty scene.
 - Update the mixtures over time
 - Adapt to lighting changes, etc.
- Used in many vision-based tracking applications
 - Anything that cannot be explained by the background model is labeled as foreground (=object).
 - Easy segmentation if camera is fixed.

C. Stauffer, E. Grimson, [Learning Patterns of Activity Using Real-Time Tracking](#), *IEEE Trans. PAMI*, 22(8):747-757, 2000. B. Leibe Image Source: Daniel Roth, Tobias Jaeger 48

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Application: Image Segmentation

(a) input image (b) user input (c) inferred segmentation

- **User assisted image segmentation**
 - User marks two regions for foreground and background.
 - Learn a MoG model for the color values in each region.
 - Use those models to classify all other pixels.

⇒ Simple segmentation procedure (building block for more complex applications)

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Application: Color-Based Skin Detection

- Collect training samples for skin/non-skin pixels.
- Estimate MoG to represent the skin/non-skin densities

skin

non-skin

Classify skin color pixels in novel images

M. Jones and J. Rehg, [Statistical Color Models with Application to Skin Detection](#), IJCV 2002.

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Interested to Try?

- Here's how you can access a webcam in Matlab:

```
function out = webcam
% uses "Image Acquisition Toolbox,"
adaptorName = 'winvideo';
vidFormat = 'I420_320x240';
vidObj1= videoinput(adaptorName, 1, vidFormat);
set(vidObj1, 'ReturnedColorSpace', 'rgb');
set(vidObj1, 'FramesPerTrigger', 1);
out = vidObj1 ;

cam = webcam();
img=getsnapshot(cam);
```

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References and Further Reading

- More information about EM and MoG estimation is available in Chapter 2.3.9 and the entire Chapter 9 of Bishop's book (recommendable to read).

Christopher M. Bishop
Pattern Recognition and Machine Learning
Springer, 2006

- Additional information
 - Original EM paper:
 - A.P. Dempster, N.M. Laird, D.B. Rubin, „Maximum-Likelihood from incomplete data via EM algorithm“, In Journal Royal Statistical Society, Series B. Vol 39, 1977
 - EM tutorial:
 - J.A. Bilmes, “A Gentle Tutorial of the EM Algorithm and its Application to Parameter Estimation for Gaussian Mixture and Hidden Markov Models“, TR-97-021, ICSI, U.C. Berkeley, CA, USA

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