

Computer Vision II - Lecture 6

Tracking by Online Classification

08.05.2014

Bastian Leibe

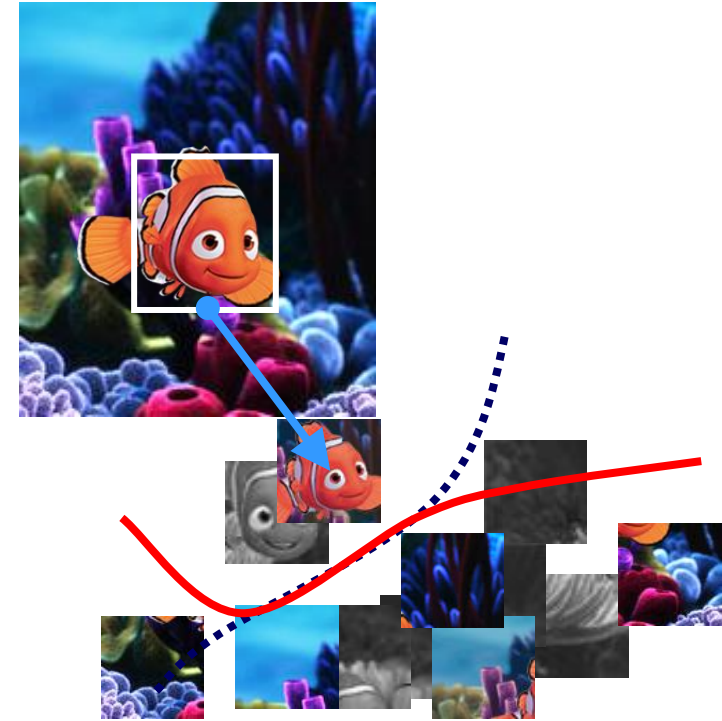
RWTH Aachen

<http://www.vision.rwth-aachen.de>

leibe@vision.rwth-aachen.de

Course Outline

- **Single-Object Tracking**
 - Background modeling
 - Template based tracking
 - Color based tracking
 - Contour based tracking
 - **Tracking by online classification**
 - Tracking-by-detection
- **Bayesian Filtering**
- **Multi-Object Tracking**
- **Articulated Tracking**



Recap: Deformable Contours

- **Given**
 - Initial contour (model) near desired object
- **Goal**
 - Evolve the contour to fit the exact object boundary
- **Main ideas**
 - Iteratively adjust the elastic band so as to be near image positions with high gradients, and
 - Satisfy shape “preferences” or contour priors
 - Formulation as energy minimization problem.



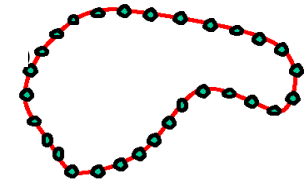
M. Kass, A. Witkin, D. Terzopoulos. [Snakes: Active Contour Models](#), IJCV1988.

Recap: Energy Function

- **Definition**

- Total energy (cost) of the current snake

$$E_{total} = E_{internal} + E_{external}$$



- **Internal energy**

- Encourage prior shape preferences: e.g., smoothness, elasticity, particular known shape.

- **External energy**

- Encourage contour to fit on places where image structures exist, e.g., edges.

⇒ Good fit between current deformable contour and target shape in the image will yield a low value for this cost function.

Recap: Energy Formulation

- Total energy

$$E_{total} = E_{internal} + \gamma E_{external}$$

- with the component terms

$$E_{external} = - \sum_{i=0}^{n-1} |G_x(x_i, y_i)|^2 + |G_y(x_i, y_i)|^2$$

$$E_{internal} = \sum_{i=0}^{n-1} \alpha (\bar{d} - \|v_{i+1} - v_i\|)^2 + \beta \|v_{i+1} - 2v_i + v_{i-1}\|^2$$

Behavior can be controlled by adapting the weights α , β , γ .

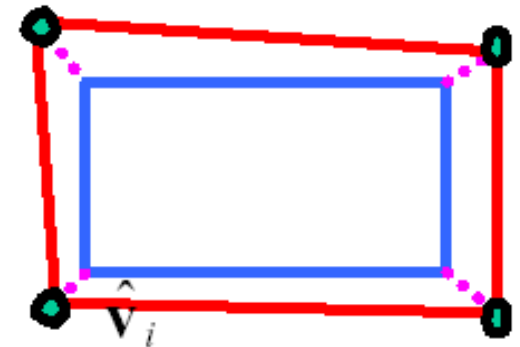
Recap: Extension with Shape Priors

- Shape priors

- If object is some smooth variation on a known shape, we can use a term that will penalize deviation from that shape:

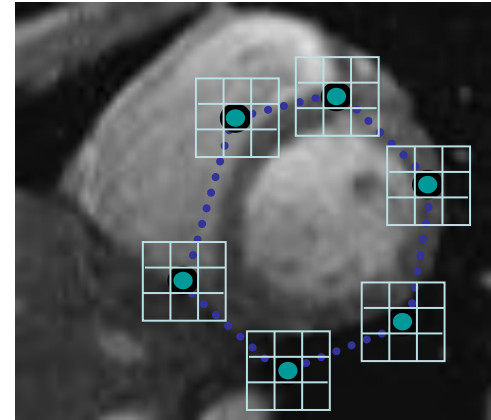
$$E_{internal} + = \alpha \cdot \sum_{i=0}^{n-1} (v_i - \hat{v}_i)^2$$

where $\{\hat{v}_i\}$ are the points of the known shape.

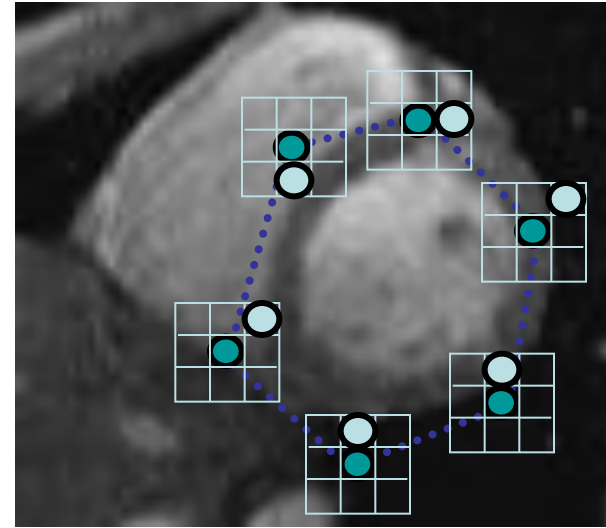
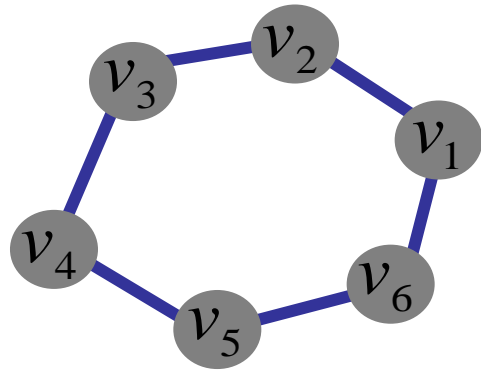


Recap: Greedy Energy Minimization

- Greedy optimization
 - For each point, search window around it and move to where energy function is minimal.
 - Typical window size, e.g., 5×5 pixels
- Stopping criterion
 - Stop when predefined number of points have not changed in last iteration, or after max number of iterations.
- Note:
 - Local optimization - need decent initialization!
 - Convergence not guaranteed



Recap: Energy Min. by Dynamic Programming



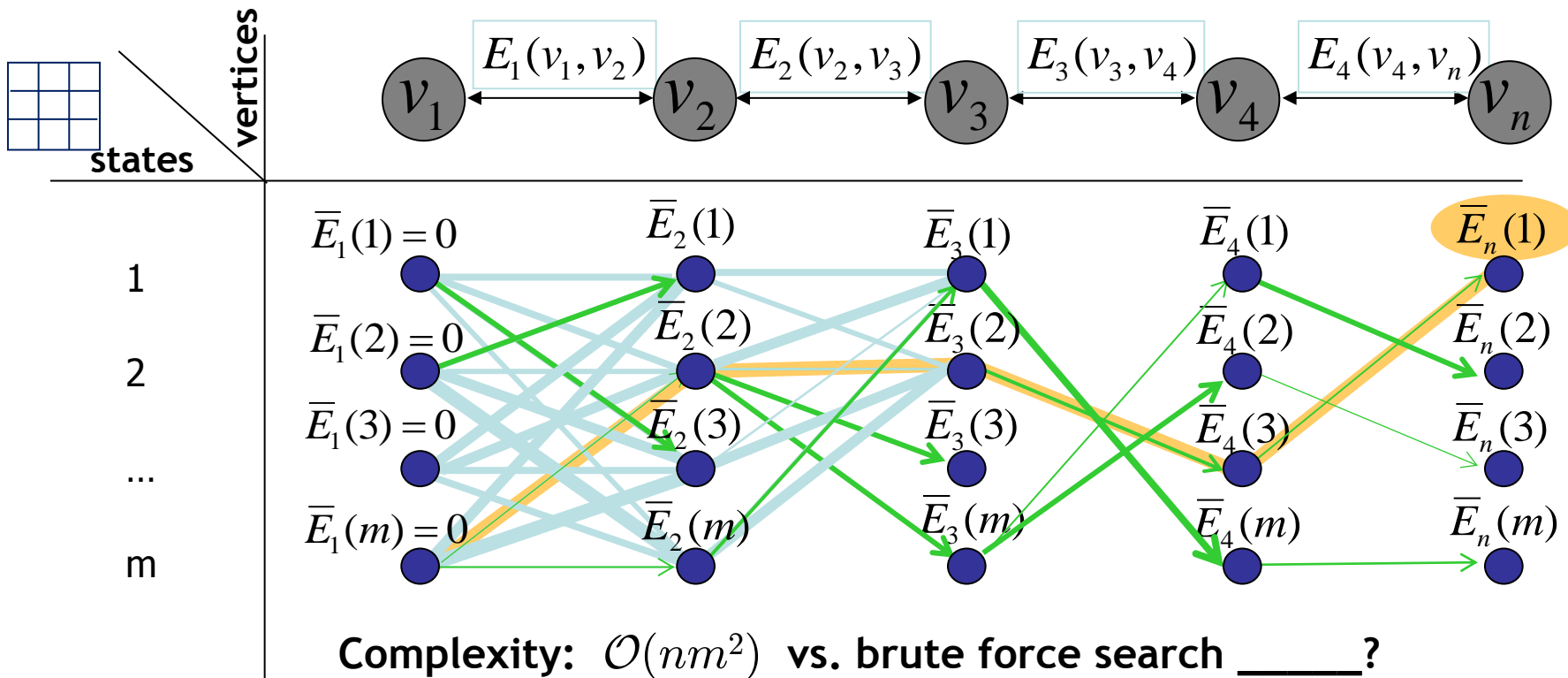
- **Dynamic Programming solution**
 - Limit possible moves to neighboring pixels (discrete states).
 - Find the best joint move of all points using Viterbi algorithm.
 - Iterate until optimal position for each point is the center of the box, *i.e.*, the snake is optimal in the local search space constrained by boxes.

Recap: Viterbi Algorithm

- Main idea:

- Determine optimal state of predecessor, for each possible state
- Then backtrack from best state for last vertex

$$E_{total} = E_1(v_1, v_2) + E_2(v_2, v_3) + \dots + E_{n-1}(v_{n-1}, v_n)$$



Recap: Tracking via Deformable Contours

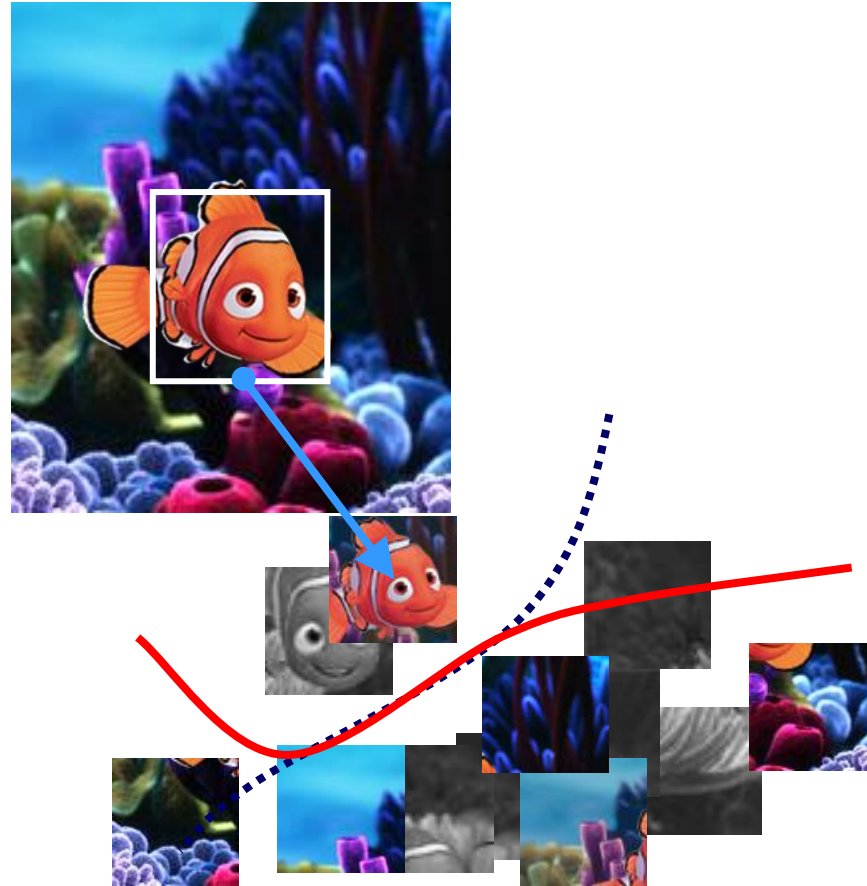
- Idea

1. Use final contour/model extracted at frame t as an initial solution for frame $t+1$
2. Evolve initial contour to fit exact object boundary at frame $t+1$
3. Repeat, initializing with most recent frame.



Tracking Heart Ventricles
(multiple frames)

Today: Tracking by Online Classification



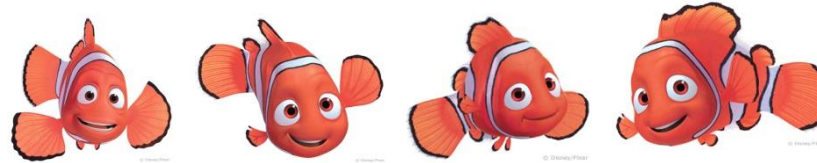
Topics of This Lecture

- **Tracking by Online Classification**
 - Motivation
- **Recap: Boosting for Detection**
 - AdaBoost
 - Viola-Jones Detector
- **Extension to Online Classification**
 - Online Boosting
 - Online Feature Selection
 - Results
- **Extensions**
 - Problem: Drift
 - Drift-compensation strategies

Tracking Requirements

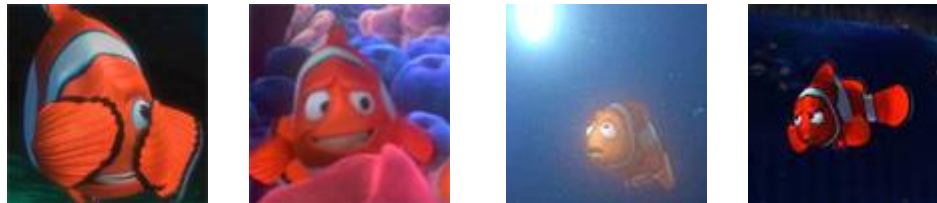
- **Adaptivity**

- Appearance changes (e.g. out of plane rotations)



- **Robustness**

- Occlusions, cluttered background, illumination conditions



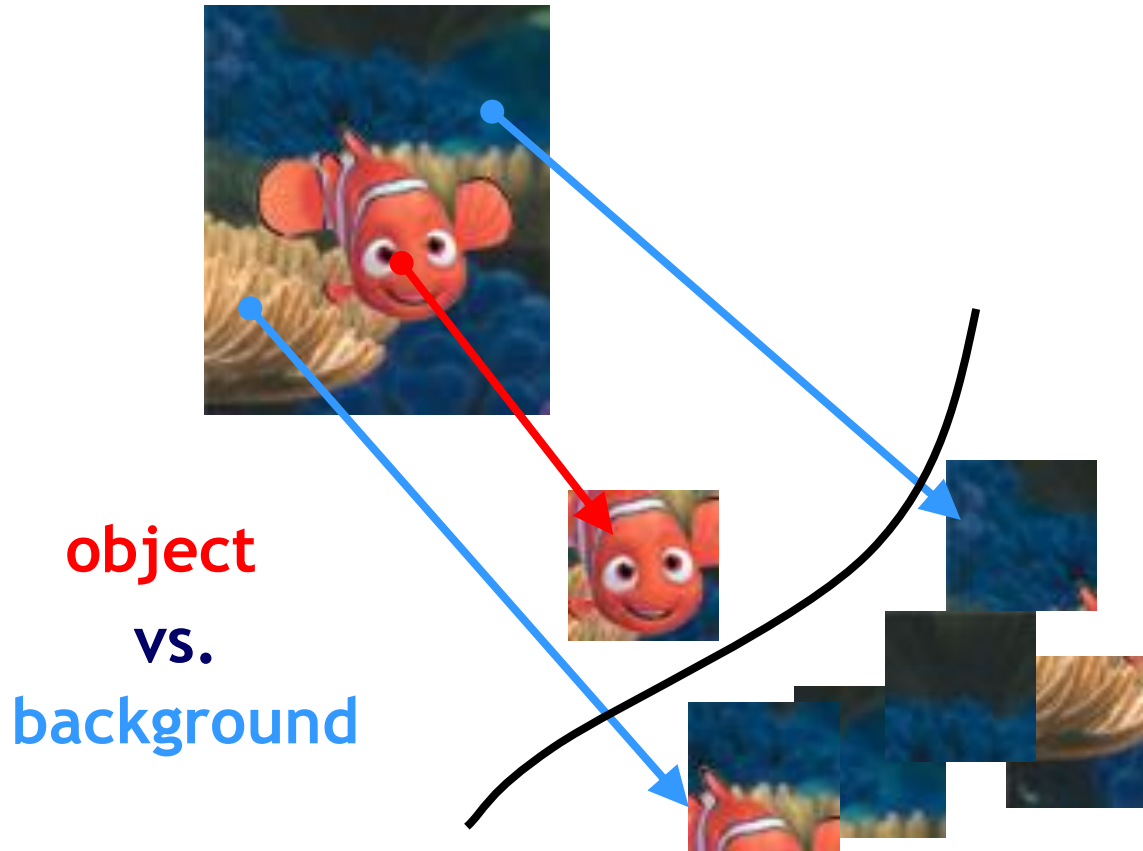
- **Generality**

- Any object



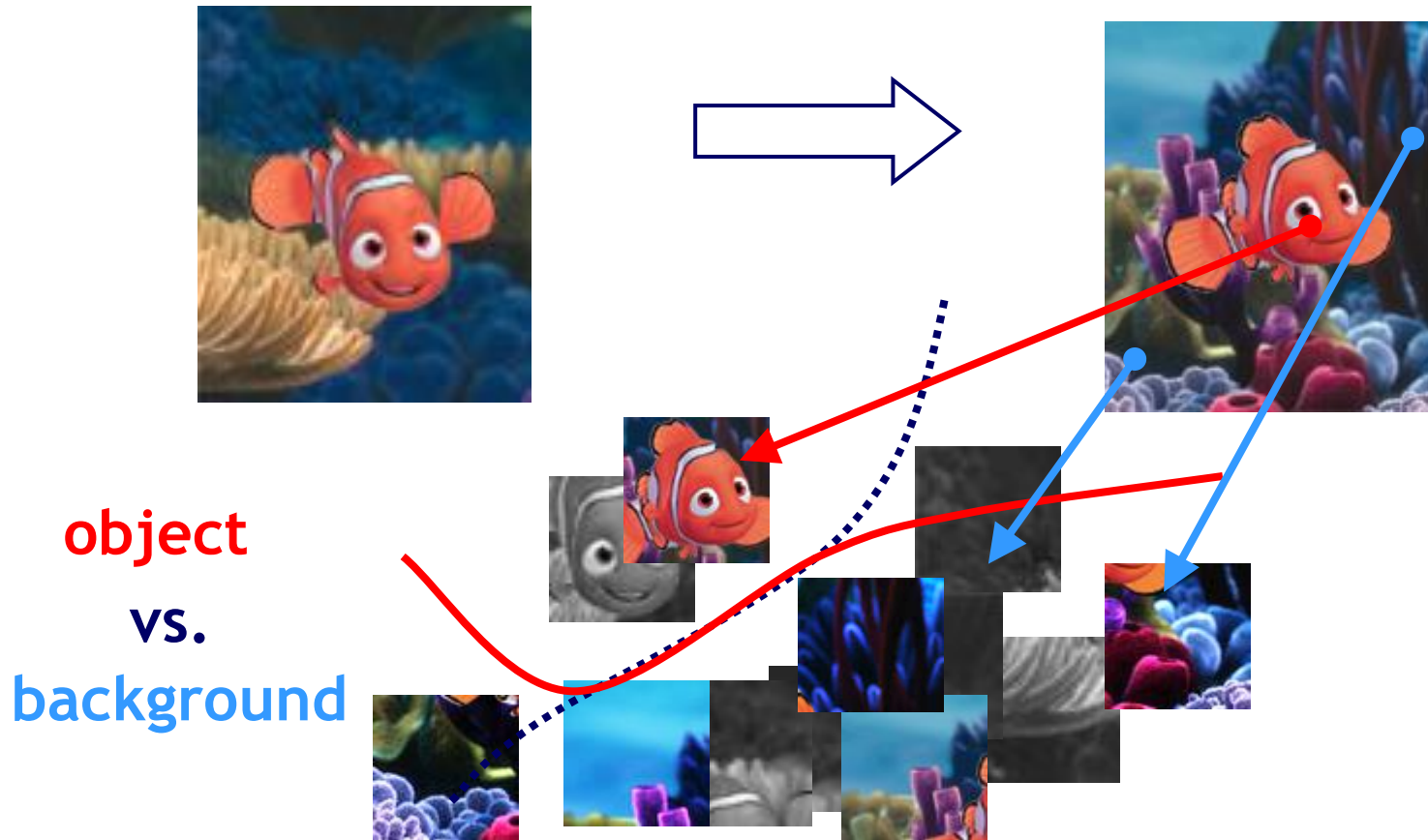
Tracking as Classification

- Tracking as binary classification problem



Tracking as Classification

- Tracking as binary classification problem

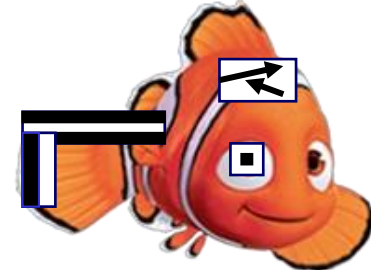


- Handle object and background changes by **online updating**

Idea: Use Boosting for Feature Selection

Object Detector

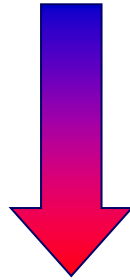
Fixed training set
General object detector



$$\text{sign}(\alpha_1 \cdot \boxed{\rightarrow} + \alpha_2 \cdot \boxed{\square} + \alpha_3 \cdot \boxed{\text{I}} + \dots)$$

Boosting for Feature Selection

P. Viola, M. Jones. [Rapid Object Detection using a Boosted Cascade of Simple Features](#). CVPR'01.



Object Tracker

On-line update
Object vs. Background

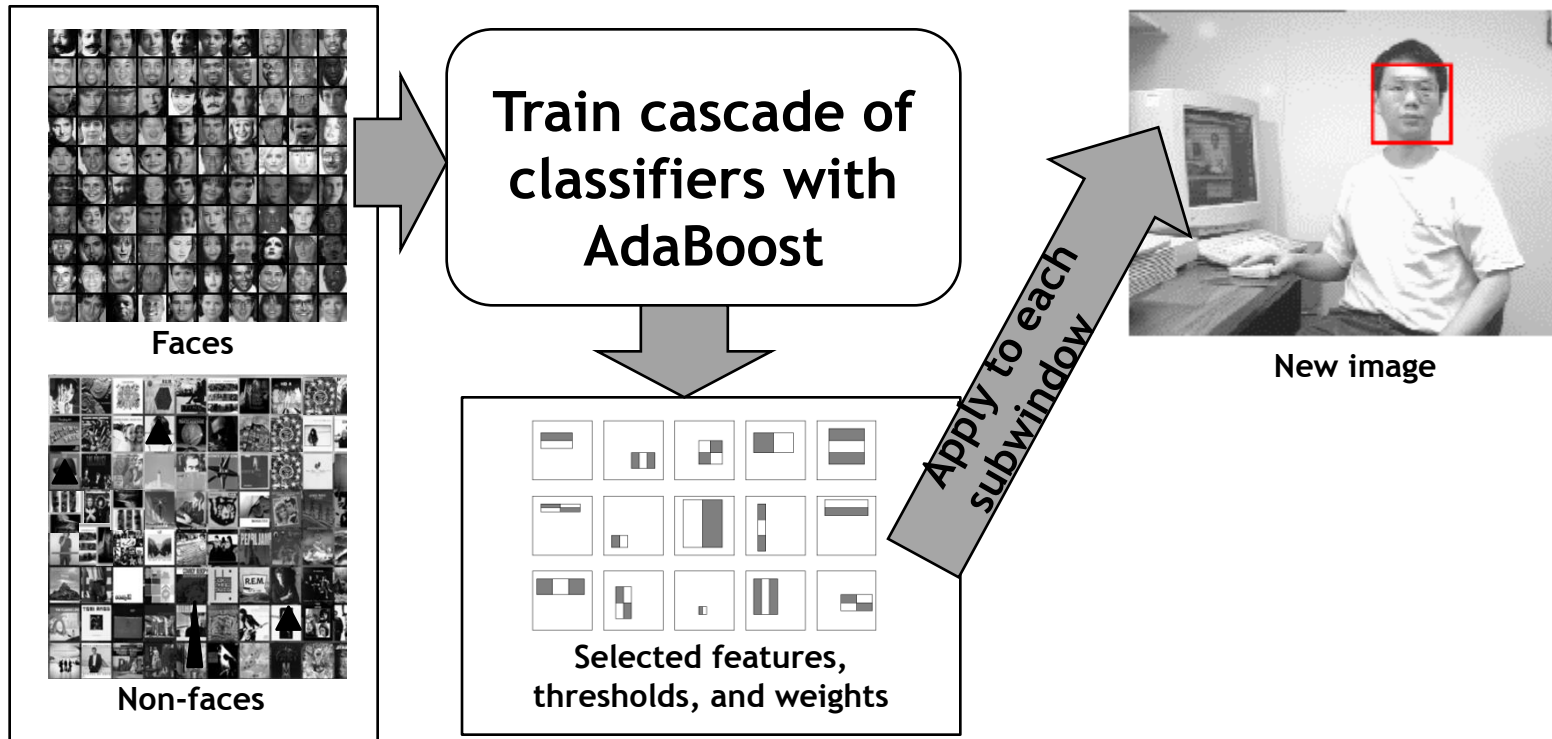
On-Line Boosting for Feature Selection

H. Grabner, H. Bischof. [On-line Boosting and Vision](#). CVPR'06.

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Recap: Viola-Jones Face Detector



- Train with 5K positives, 350M negatives
- Real-time detector using 38 layer cascade
- 6061 features in final layer
- [Implementation available in OpenCV:
<http://sourceforge.net/projects/opencvlibrary/>]

Recap: AdaBoost - “Adaptive Boosting”

- **Main idea** [Freund & Schapire, 1996]
 - Iteratively select an ensemble of classifiers
 - Reweight misclassified training examples after each iteration to focus training on difficult cases.
- **Components**
 - $h_m(\mathbf{x})$: “weak” or base classifier
 - Condition: <50% training error over any distribution
 - $H(\mathbf{x})$: “strong” or final classifier
- **AdaBoost:**
 - Construct a strong classifier as a thresholded linear combination of the weighted weak classifiers:

$$H(\mathbf{x}) = \text{sign} \left(\sum_{m=1}^M \alpha_m h_m(\mathbf{x}) \right)$$

Recap: AdaBoost - Algorithm

1. Initialization: Set $w_n^{(1)} = \frac{1}{N}$ for $n = 1, \dots, N$.

2. For $m = 1, \dots, M$ iterations

a) Train a new weak classifier $h_m(\mathbf{x})$ using the current weighting coefficients $\mathbf{W}^{(m)}$ by minimizing the weighted error function

$$J_m = \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n) \quad I(A) = \begin{cases} 1, & \text{if } A \text{ is true} \\ 0, & \text{else} \end{cases}$$

b) Estimate the weighted error of this classifier on \mathbf{X} :

$$\epsilon_m = \frac{\sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n)}{\sum_{n=1}^N w_n^{(m)}}$$

c) Calculate a weighting coefficient for $h_m(\mathbf{x})$:

$$\alpha_m = \ln \left\{ \frac{1 - \epsilon_m}{\epsilon_m} \right\}$$

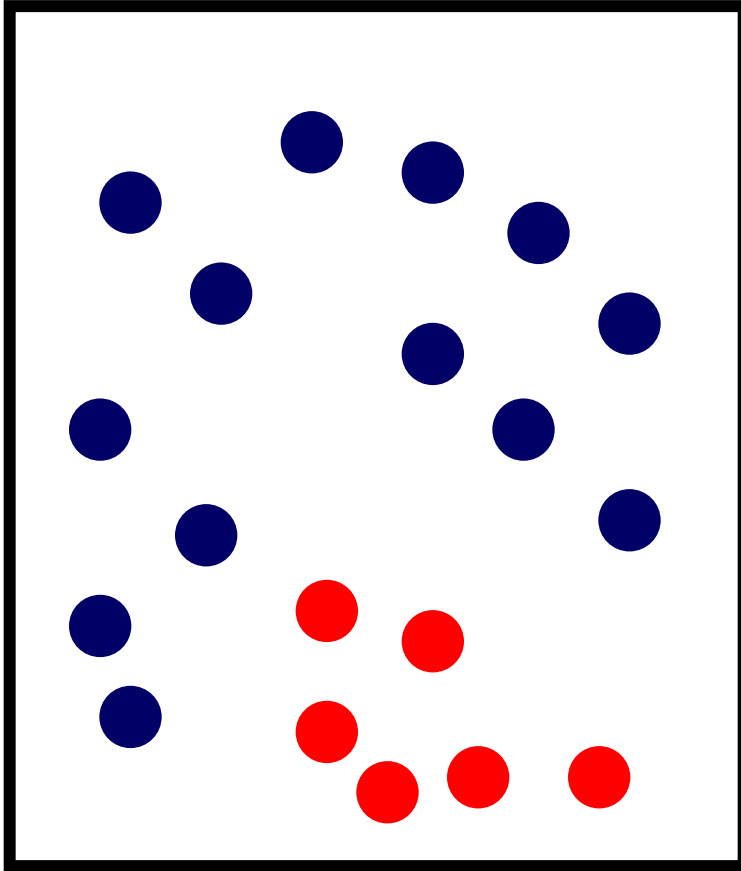
d) Update the weighting coefficients:

$$w_n^{(m+1)} = w_n^{(m)} \exp \{ \alpha_m I(h_m(\mathbf{x}_n) \neq t_n) \}$$

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Offline Boosting



Given:

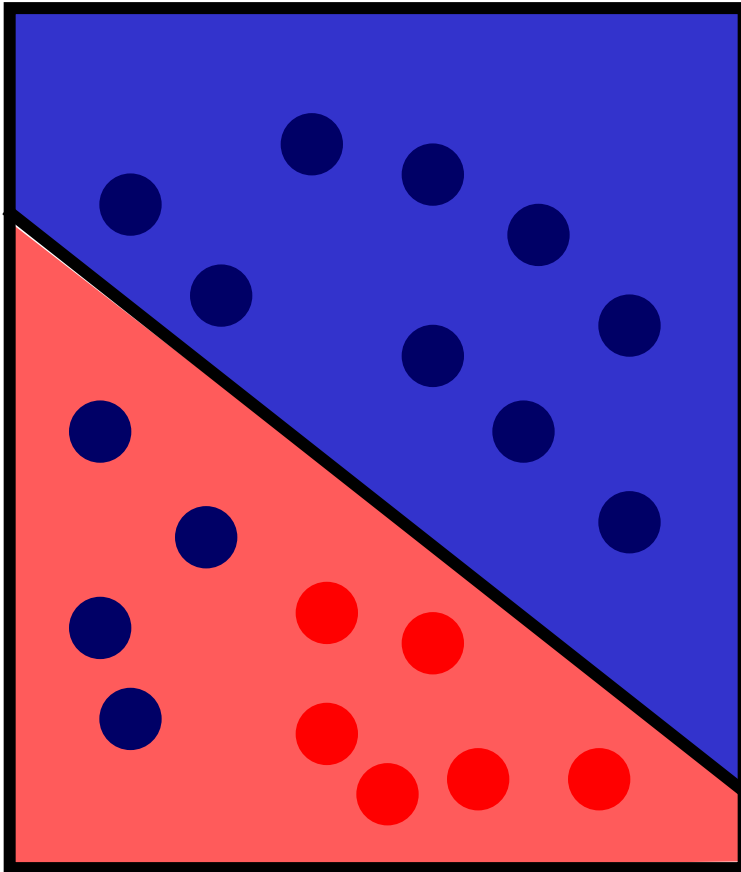
- set of labeled training samples
- weight distribution over them

Algorithm:

```
for n = 1 to N
  - train a weak classifier using
    samples and weight dist.
  - calculate error
  - calculate weight
  - update weight dist.
next
```

Y. Freund and R. Schapire. A decision-theoretic generalization of on-line learning and an application to boosting. *Journal of Computer and System Sciences*, 1997.

Offline Boosting



Given:

- set of labeled training samples
- weight distribution over them

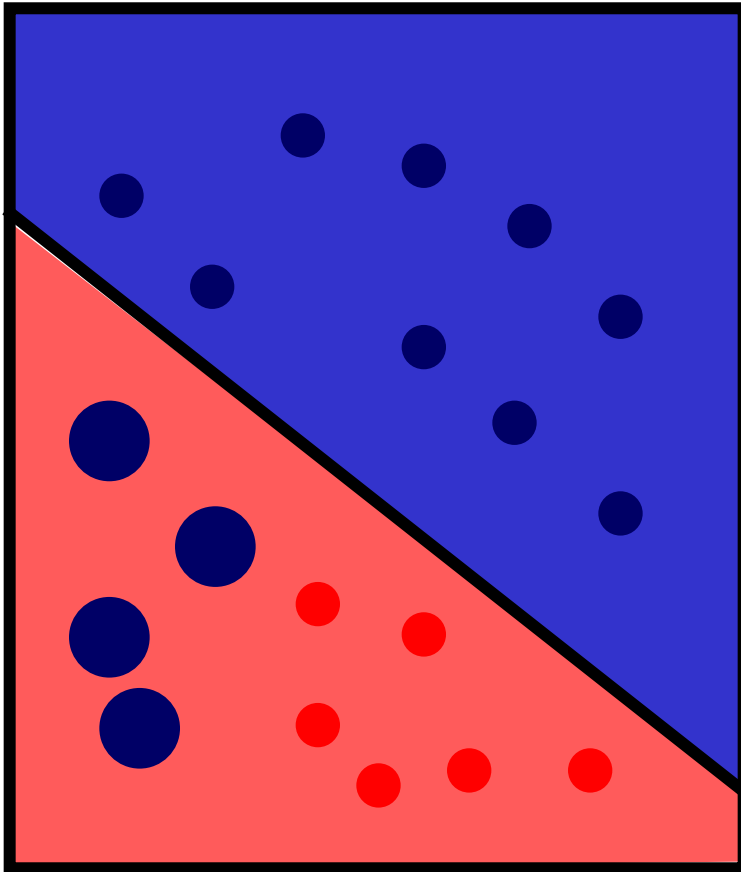
Algorithm:

for $n = 1$ to N

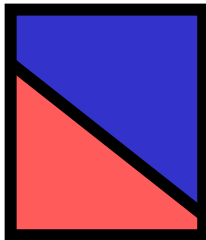
- train a weak classifier using samples and weight dist.
- calculate error
- calculate weight
- update weight dist.

next

Offline Boosting



$\alpha_1 \cdot$



Given:

- set of labeled training samples
- weight distribution over them

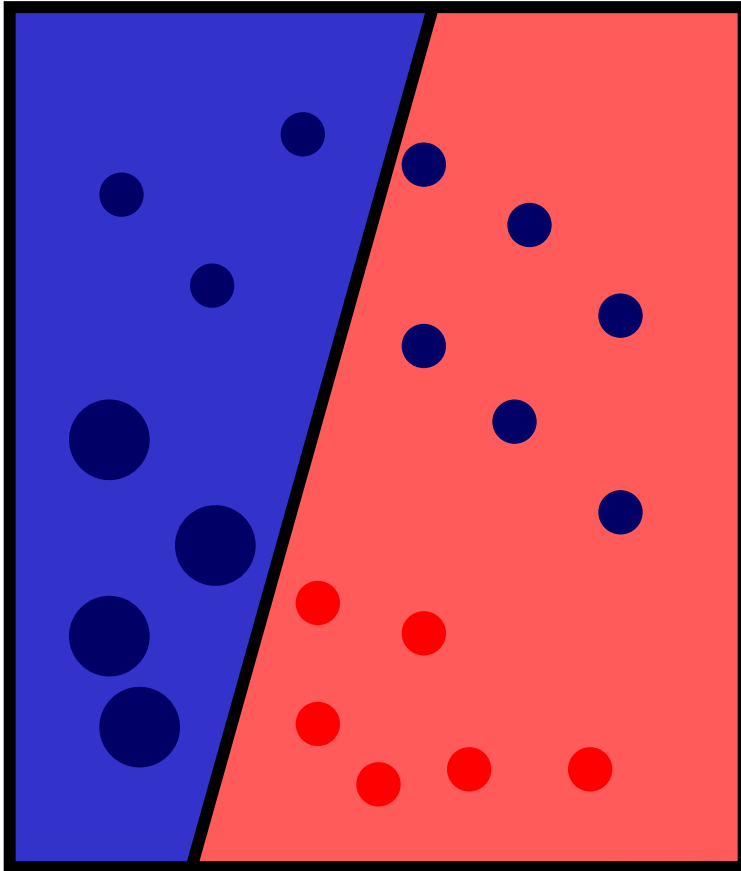
Algorithm:

for $n = 1$ to N

- train a weak classifier using samples and weight dist.
- calculate error
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- update weight dist.

next

Offline Boosting



Given:

- set of labeled training samples
- weight distribution over them

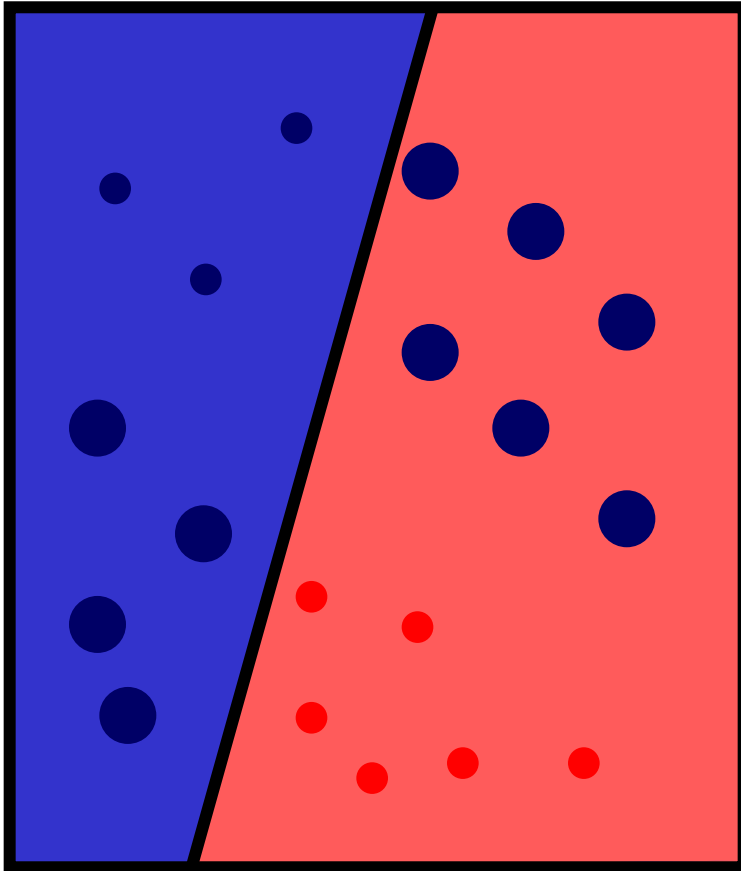
Algorithm:

for n = 1 to N

- train a weak classifier using samples and weight dist.
- calculate error
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next

Offline Boosting



Given:

- set of labeled training samples
- weight distribution over them

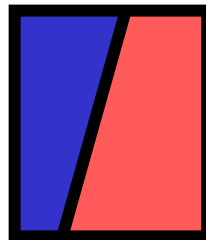
Algorithm:

for $n = 1$ to N

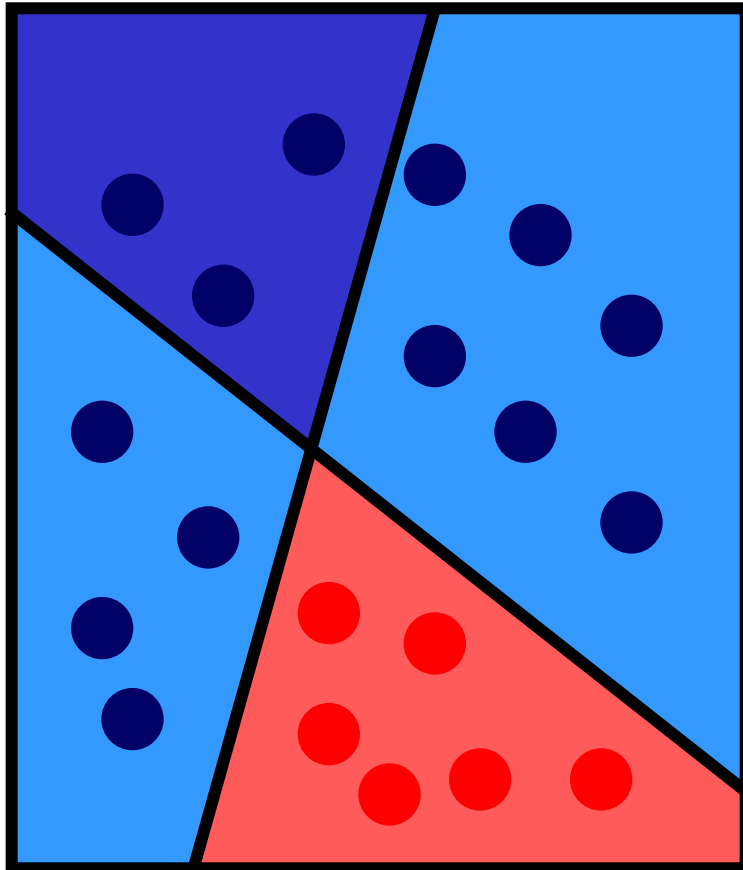
- train a weak classifier using samples and weight dist.
- calculate error
- calculate weight
- update weight dist.

next

α_2



Offline Boosting



$$= \alpha_1 \cdot \begin{array}{|c|} \hline \text{Dark Blue} \\ \hline \text{Red} \\ \hline \end{array} + \alpha_2 \cdot \begin{array}{|c|} \hline \text{Dark Blue} \\ \hline \text{Red} \\ \hline \end{array}$$

Given:

- set of labeled training samples
- weight distribution over them

Algorithm:

for $n = 1$ to N

- train a weak classifier using samples and weight dist.
- calculate error
- calculate weight
- update weight dist.

next

Result:

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

- **Goal**

- Formulate the algorithm such that we can present only 1 training sample at a time (and then forget about it).
- ⇒ Dual problem: instead of keeping all samples and adding weak classifiers, keep a fixed set of weak classifiers and add samples.

- **What changes?**

- Updating the classifiers online can be done easily.
 - Many classification approaches can use online updates.
- Computing the classifier weights is also straightforward if we know the estimated error (which we can compute).

From Offline to Online Boosting

- **Main issue**

- Computing the weight distribution for the samples.
- We do not know a priori the difficulty of a sample!
(Could already have seen the same sample before...)

- **Idea of Online Boosting**

- Estimate the importance of a sample by propagating it through a set of weak classifiers.
- This can be thought of as modeling the information gain w.r.t. the first n classifiers and code it by the importance weight λ for the $n+1$ classifier.
- Proven [Oza]: Given the same training set, Online Boosting converges to the same weak classifiers as Offline Boosting in the limit of $N \rightarrow \infty$ iterations.

N. Oza and S. Russell. [Online Bagging and Boosting](#).
Artificial Intelligence and Statistics, 2001.

From Offline to Online Boosting

off-line

on-line

Given:

- set of labeled training samples

$$\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$$

- weight distribution over them

$$D_0 = 1/L$$

for $n = 1$ to N

- train a weak classifier using samples and weight dist.

$$h_n^{weak}(\mathbf{x}) = \mathcal{L}(\mathcal{X}, D_{n-1})$$

- calculate error e_n
- calculate weight $\alpha_n = f(e_n)$
- update weight dist. D_n

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

off-line

Given:

- set of labeled training samples
 $\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$
- weight distribution over them
 $D_0 = 1/L$

for $n = 1$ to N

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next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

on-line

Given:

for $n = 1$ to N

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

off-line

Only **one** training example
to **update** the classifier

on-line

Given:

- set of labeled training samples
 $\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$
- weight distribution over them
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for $n = 1$ to N

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$$h_n^{weak}(\mathbf{x}) = \mathcal{L}(\mathcal{X}, D_{n-1})$$

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- update weight dist. D_n

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

Given:

- ONE labeled training sample
 $\langle \mathbf{x}, y \rangle \mid y \pm 1$
- strong classifier to update

for $n = 1$ to N

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

off-line

Update importance for
the current sample

on-line

Given:

- set of labeled training samples
 $\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$
- weight distribution over them
 $D_0 = 1/L$

for $n = 1$ to N

- train a weak classifier using samples and weight dist.

$$h_n^{weak}(\mathbf{x}) = \mathcal{L}(\mathcal{X}, D_{n-1})$$

- calculate error e_n
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Given:

- ONE labeled training sample
 $\langle \mathbf{x}, y \rangle \mid y \pm 1$
- strong classifier to update

- initial importance $\lambda = 1$

for $n = 1$ to N

- update importance weight λ

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

off-line

Online update the weak classifier

on-line

Given:

- set of labeled training samples
 $\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$
- weight distribution over them
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for $n = 1$ to N

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Given:

- ONE labeled training sample
 $\langle \mathbf{x}, y \rangle \mid y \pm 1$
- strong classifier to update

- initial importance $\lambda = 1$

for $n = 1$ to N

- update the weak classifier using samples and importance

$$h_n^{weak}(\mathbf{x}) = \mathcal{L}(h_n^{weak}, \langle \mathbf{x}, y \rangle, \lambda)$$

- update importance weight λ

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

off-line

Update errors and
weights

on-line

Given:

- set of labeled training samples
 $\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$
- weight distribution over them
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next

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Given:

- ONE labeled training sample
 $\langle \mathbf{x}, y \rangle \mid y \pm 1$
- strong classifier to update

- initial importance $\lambda = 1$

for $n = 1$ to N

- update the weak classifier using samples and importance

$$h_n^{weak}(\mathbf{x}) = \mathcal{L}(h_n^{weak}, \langle \mathbf{x}, y \rangle, \lambda)$$

- update error estimation \hat{e}_n
- update weight $\alpha_n = f(\hat{e}_n)$
- update importance weight λ

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

From Offline to Online Boosting

off-line

Given:

- set of labeled training samples
 $\mathcal{X} = \{\langle \mathbf{x}_1, y_1 \rangle, \dots, \langle \mathbf{x}_L, y_L \rangle \mid y_i \pm 1\}$
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next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

on-line

Given:

- ONE labeled training sample
 $\langle \mathbf{x}, y \rangle \mid y \pm 1$
- strong classifier to update

- initial importance $\lambda = 1$

for $n = 1$ to N

- update the weak classifier using samples and importance

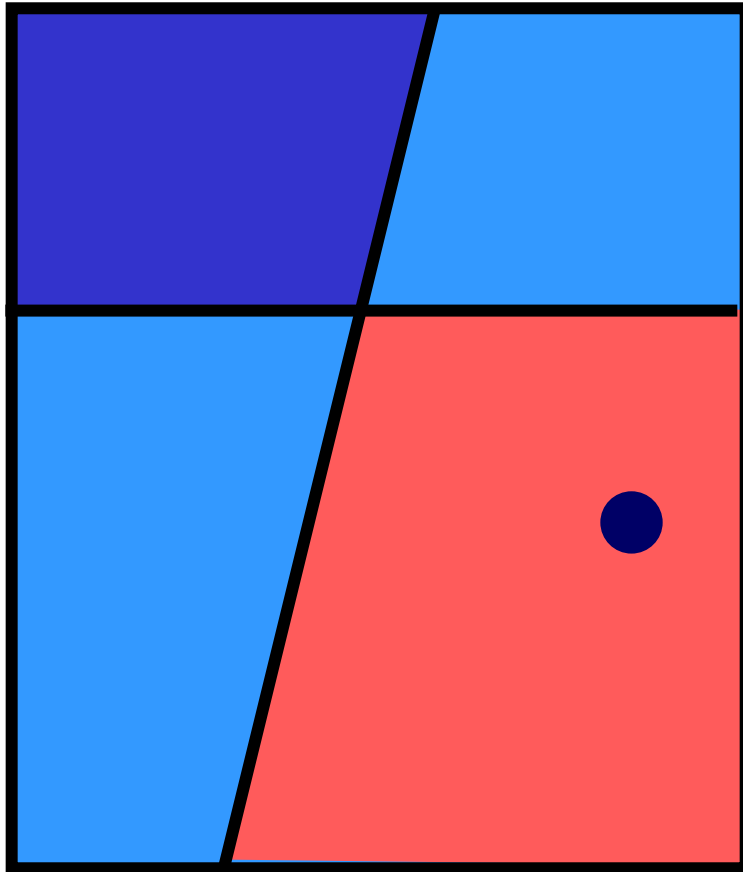
$$h_n^{weak}(\mathbf{x}) = \mathcal{L}(h_n^{weak}, \langle \mathbf{x}, y \rangle, \lambda)$$

- update error estimation \hat{e}_n
- update weight $\alpha_n = f(\hat{e}_n)$
- update importance weight λ

next

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

Online Boosting



Given:

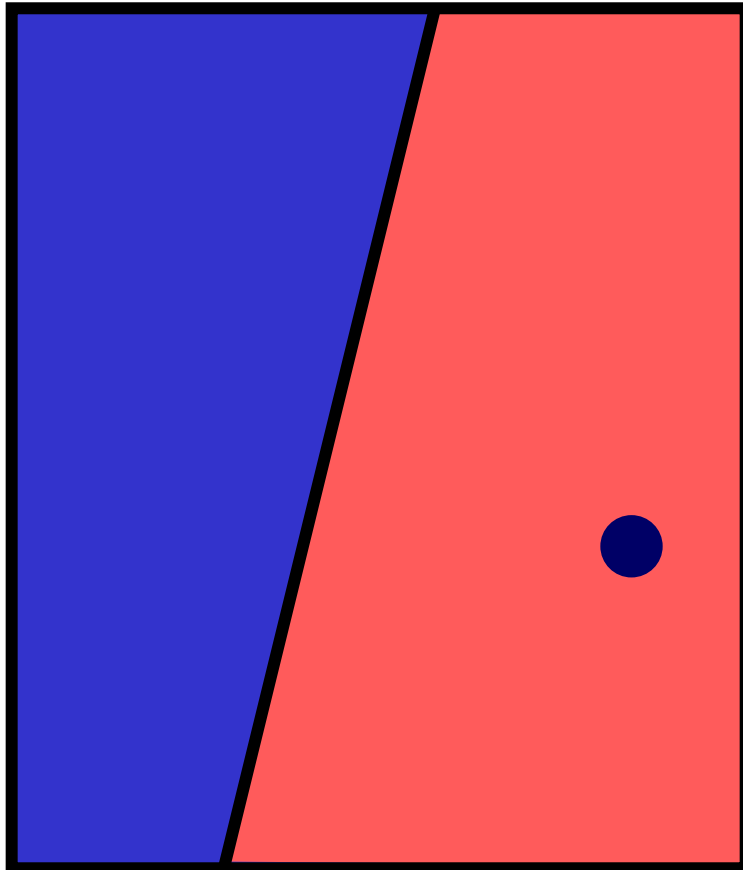
- ONE labeled training sample
- strong classifier to update

Algorithm:

- initial importance
- for n = 1 to N
- update the weak classifier using sample and importance
 - update error estimation
 - update weight
 - update importance weight
- next

$$= \alpha_1 \cdot \begin{array}{|c|} \hline \text{dark blue} \\ \hline \text{red} \\ \hline \end{array} + \alpha_2 \cdot \begin{array}{|c|} \hline \text{dark blue} \\ \hline \text{red} \\ \hline \end{array}$$

Online Boosting

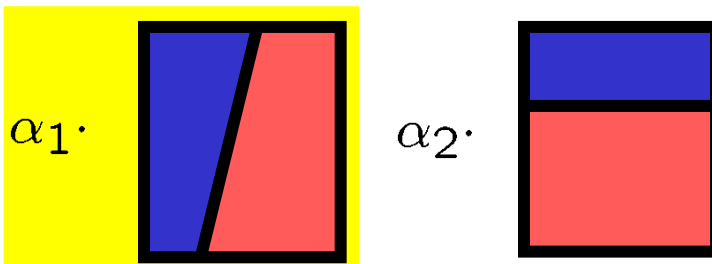


Given:

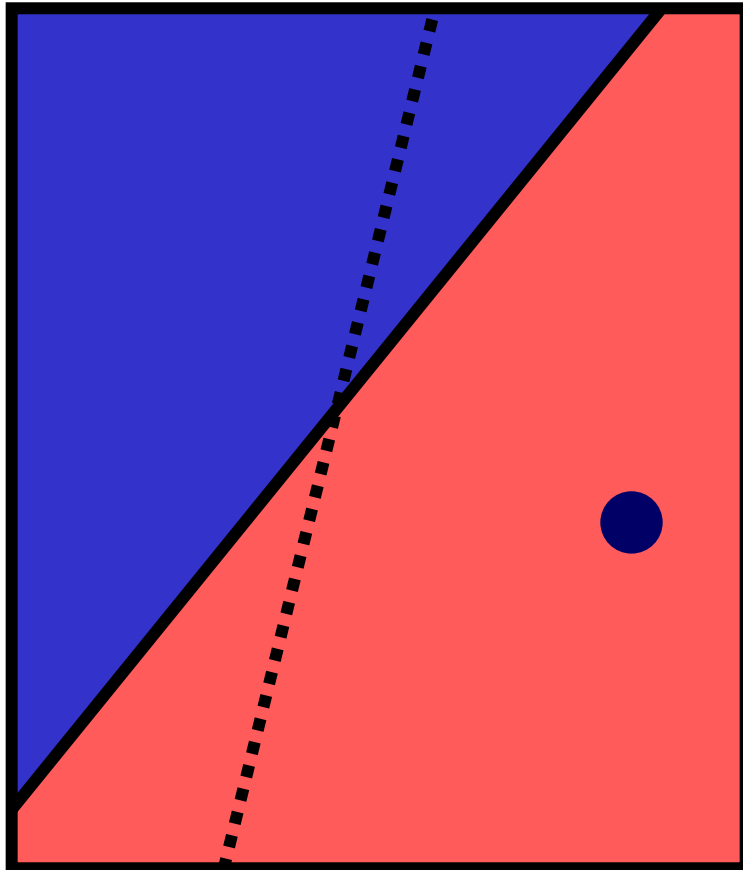
- ONE labeled training sample
- strong classifier to update

Algorithm:

- initial importance
- ```
for n = 1 to N
```
- update the weak classifier using sample and importance
  - update error estimation
  - update weight
  - update importance weight
- ```
next
```



Online Boosting



Given:

- ONE labeled training sample
- strong classifier to update

Algorithm:

- initial importance

for $n = 1$ to N

- update the weak classifier using
sample and importance

- update error estimation

- update weight

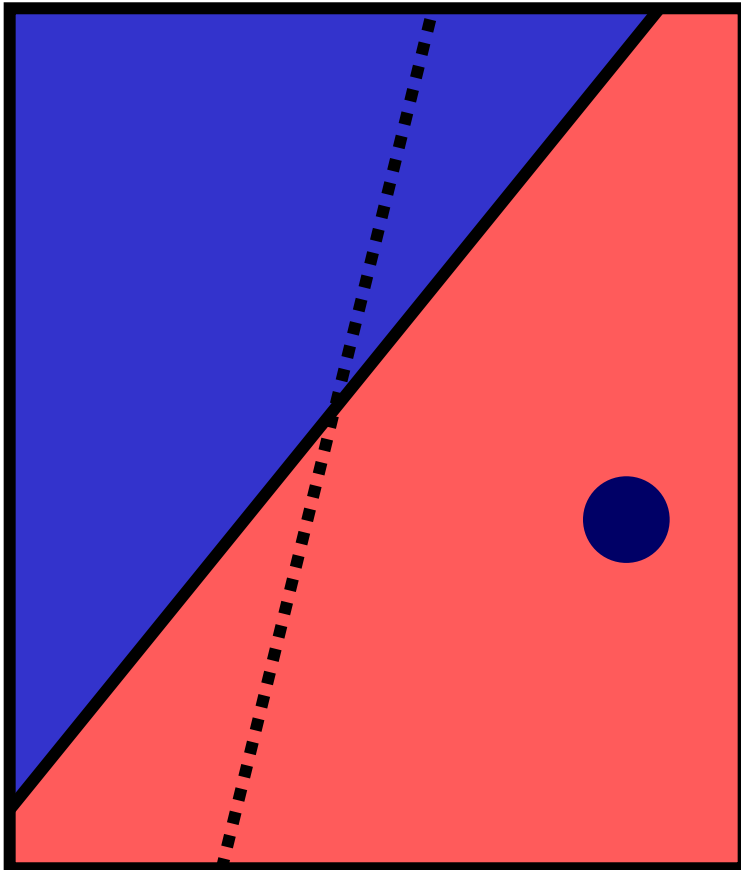
- update importance weight

next

$\alpha_1 \cdot$

$\alpha_2 \cdot$

Online Boosting

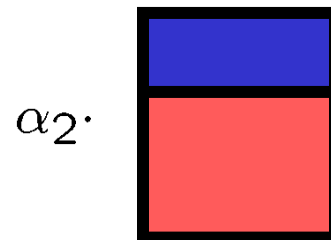
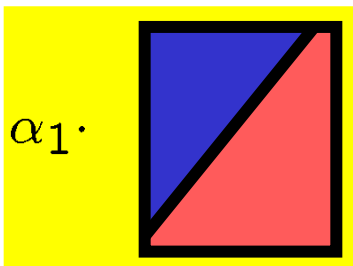


Given:

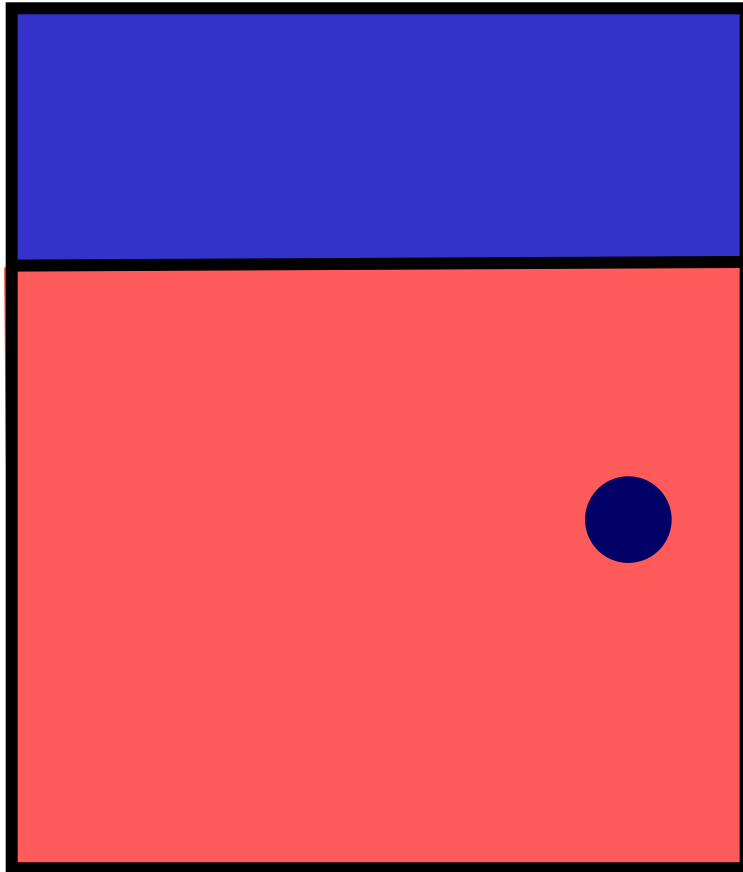
- ONE labeled training sample
- strong classifier to update

Algorithm:

- initial importance
- for n = 1 to N
- update the weak classifier using sample and importance
 - update error estimation
 - update weight
 - update importance weight
- next



Online Boosting



Given:

- ONE labeled training sample
- strong classifier to update

Algorithm:

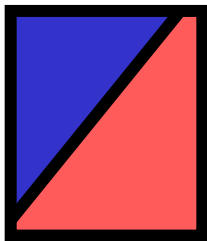
- initial importance

for n = 1 to N

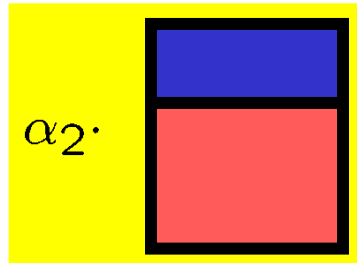
- update the weak classifier using sample and importance
- update error estimation
- update weight
- update importance weight

next

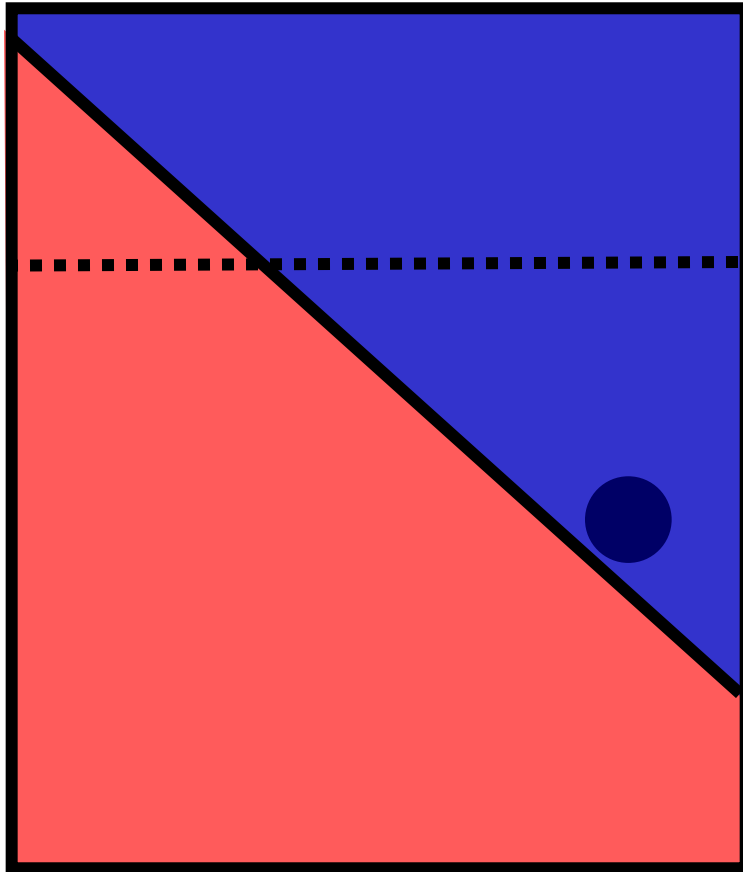
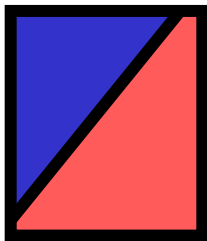
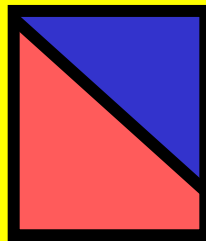
$\alpha_1 \cdot$



$\alpha_2 \cdot$



Online Boosting


 $\alpha_1 \cdot$

 $\alpha_2 \cdot$


Given:

- ONE labeled training sample
- strong classifier to update

Algorithm:

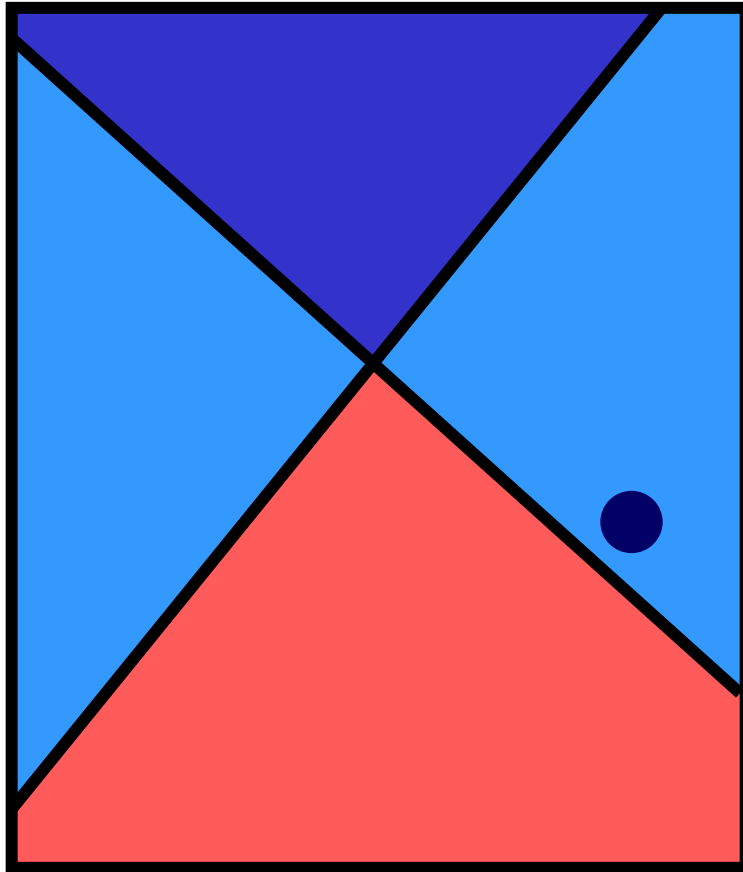
- initial importance

for $n = 1$ to N

- update the weak classifier using sample and importance
- update error estimation
- update weight
- update importance weight

next

Online Boosting



$$= \alpha_1 \cdot \begin{array}{|c|} \hline \text{dark blue triangle} \\ \hline \end{array} + \alpha_2 \cdot \begin{array}{|c|} \hline \text{dark blue triangle} \\ \hline \end{array}$$

Given:

- ONE labeled training sample
- strong classifier to update

Algorithm:

- initial importance
- for n = 1 to N
- update the weak classifier using sample and importance
 - update error estimation
 - update weight
 - update importance weight
- next

Result:

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$

Online Boosting



Given:

- ONE labeled training sample
- strong classifier to update

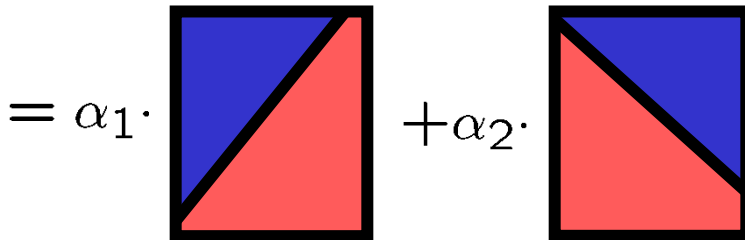
Algorithm:

Converges to the off-line results...

N. Oza and S. Russell. Online Bagging and Boosting.
Artificial Intelligence and Statistics, 2001.

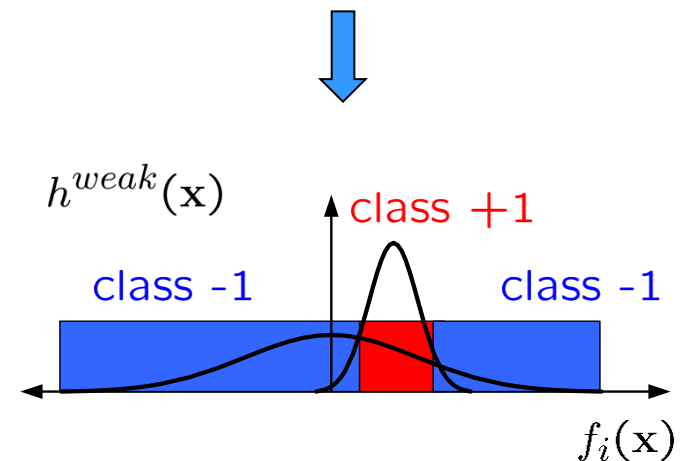
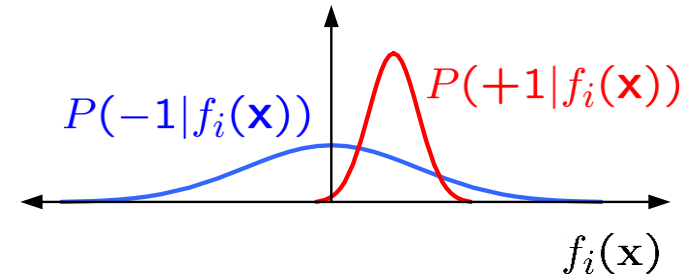
Result:

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{n=1}^N \alpha_n \cdot h_n^{weak}(\mathbf{x})\right)$$



Online Boosting for Feature Selection

- Each feature corresponds to a weak classifier.
- Features
 - Haar-like wavelets
 - Orientation histograms
 - Locally binary patterns (LBP)
- Fast computation using efficient data structures
 - integral images
 - integral histograms



F. Porikli. [Integral histogram: A fast way to extract histograms in cartesian spaces](#). CVPR'05.

Online Boosting for Feature Selection

- Introducing “Selector”

- Selects **one** feature from its local feature pool

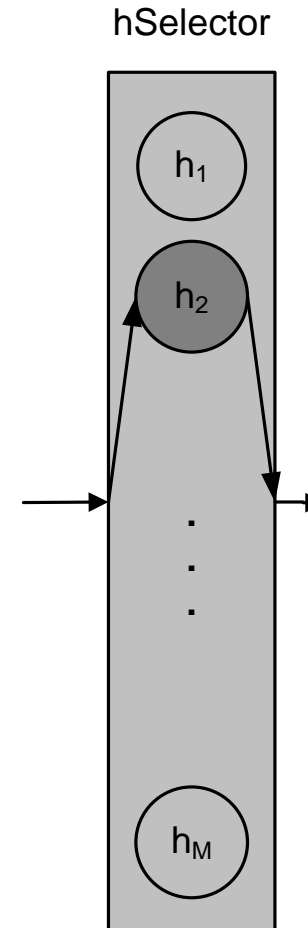
$$\mathcal{H}^{weak} = \{h_1^{weak}, \dots, h_M^{weak}\}$$

$$\mathcal{F} = \{f_1, \dots, f_M\}$$

$$h^{sel}(\mathbf{x}) = h_m^{weak}(\mathbf{x})$$

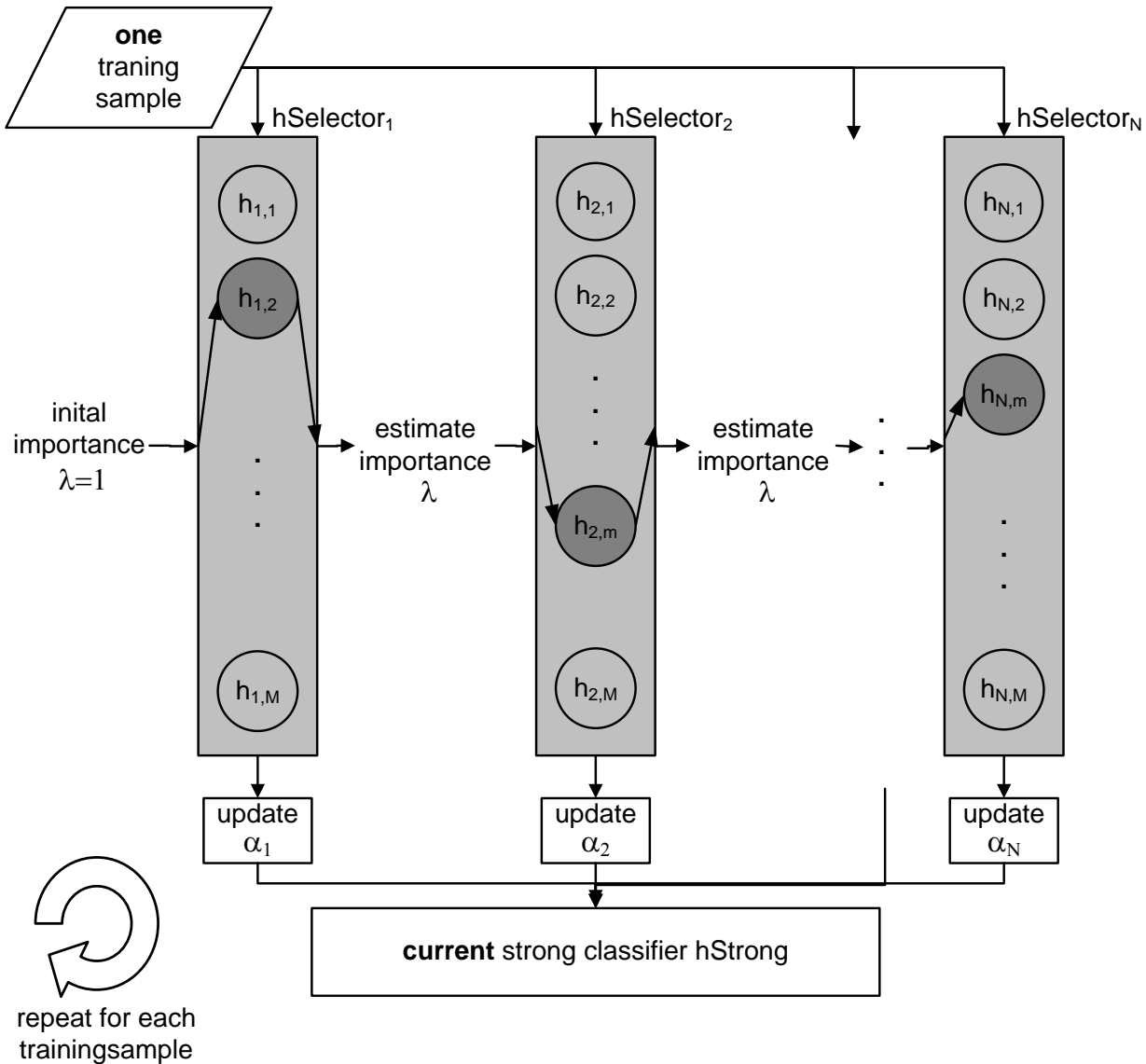
$$m = \arg \min_i e_i$$

On-line boosting is performed on the **Selectors** and not on the weak classifiers directly.

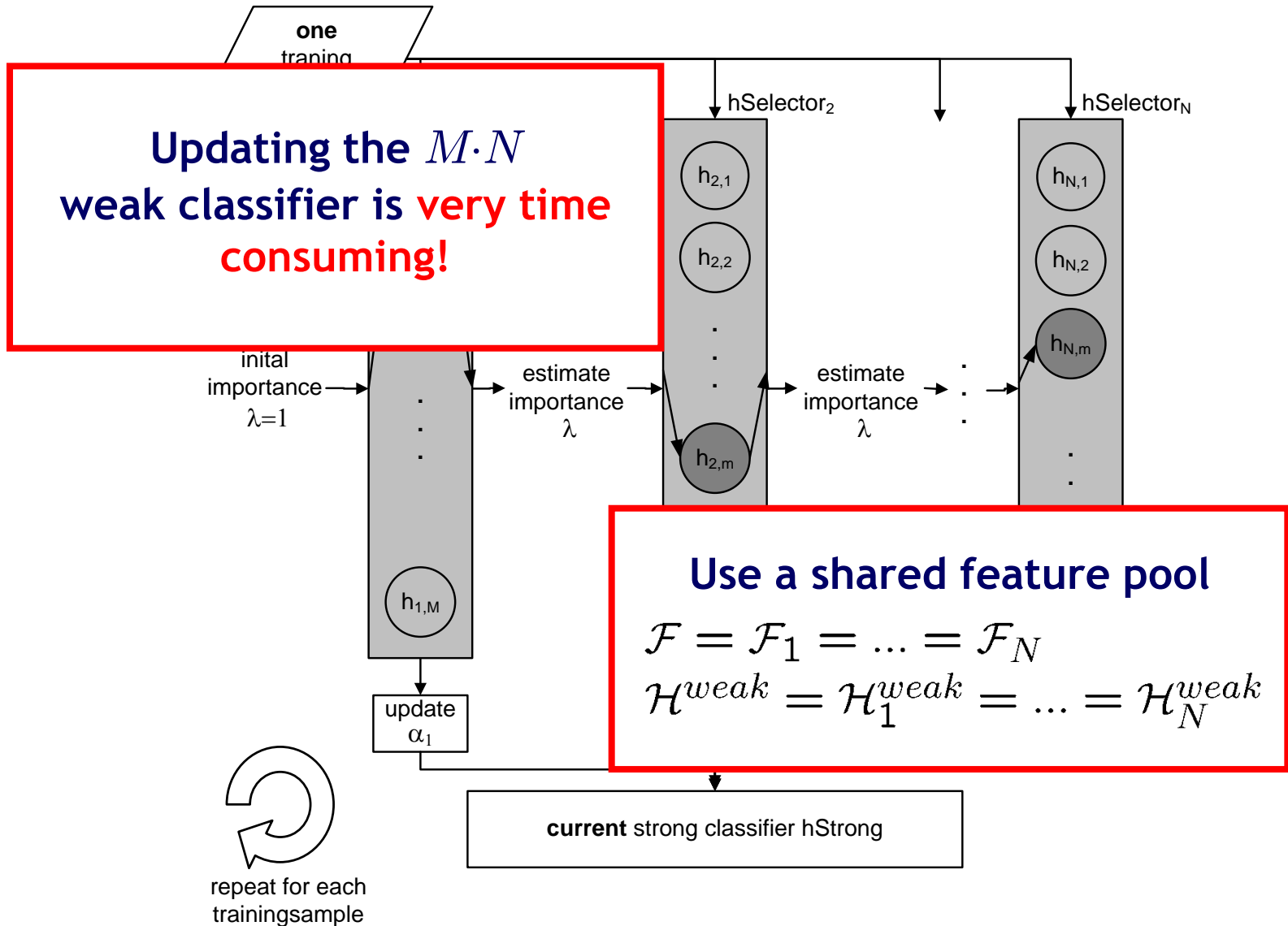


H. Grabner and H. Bischof.
On-line boosting and vision.
CVPR, 2006.

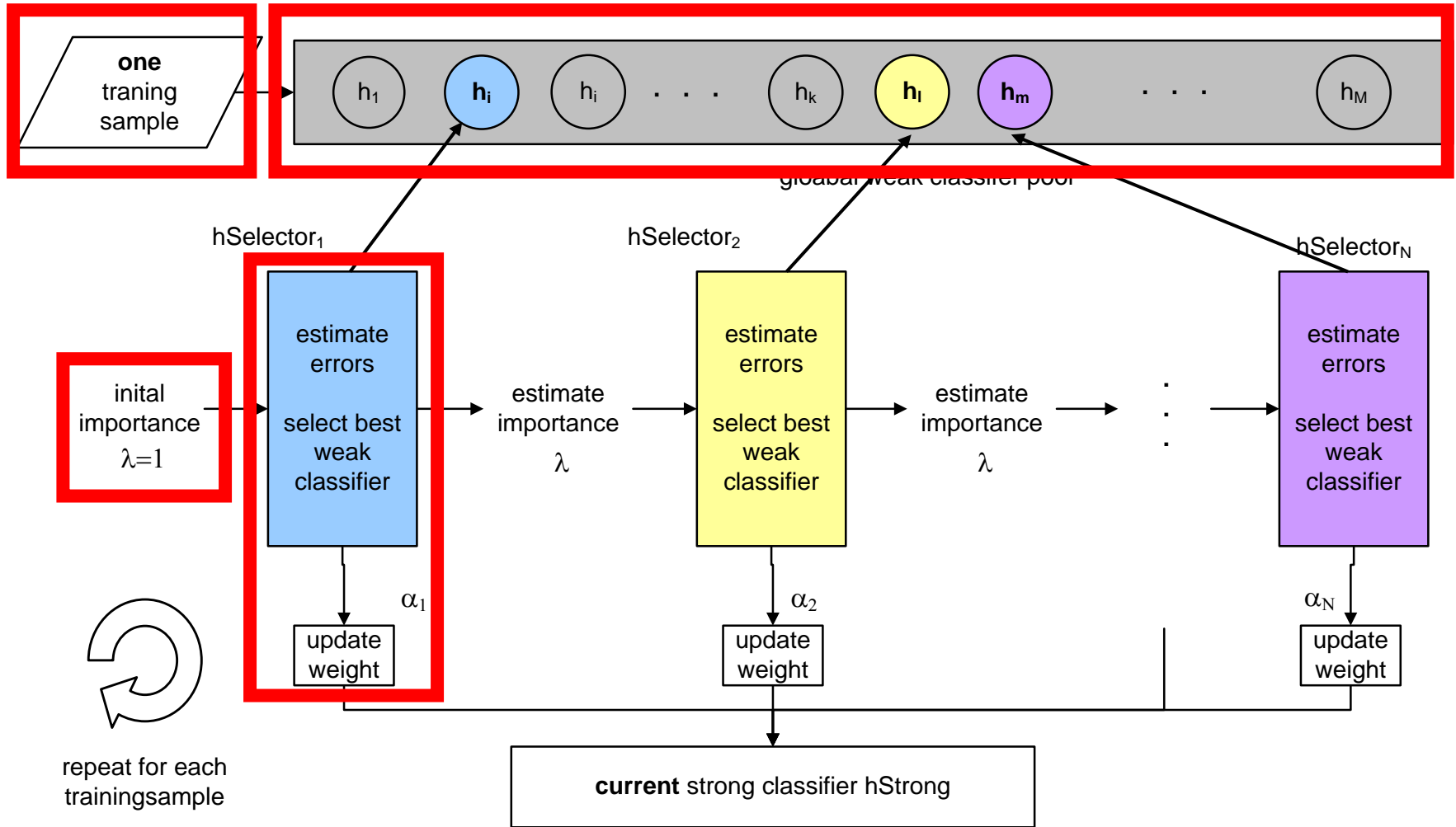
Online Boosting for Feature Selection



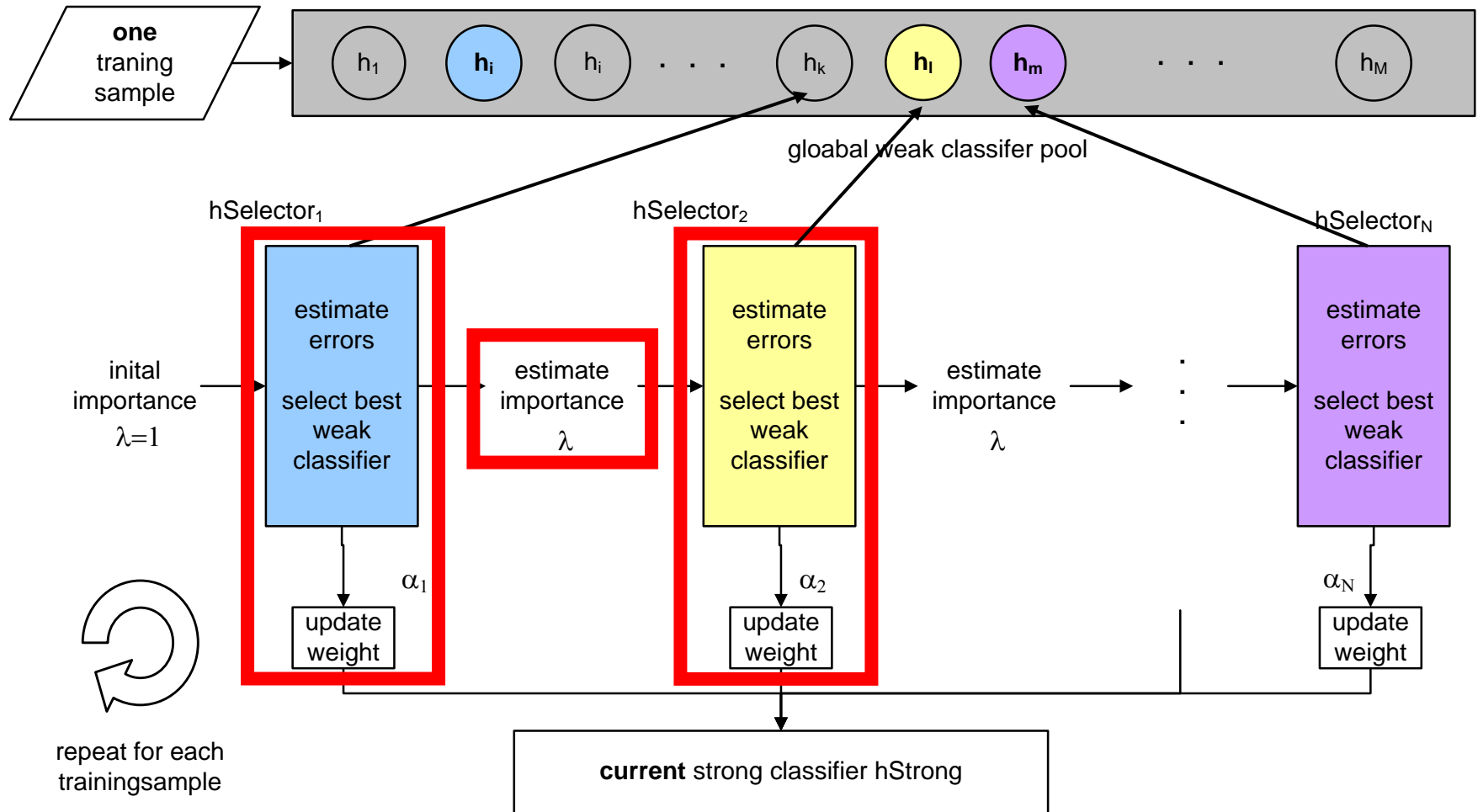
Online Boosting for Feature Selection



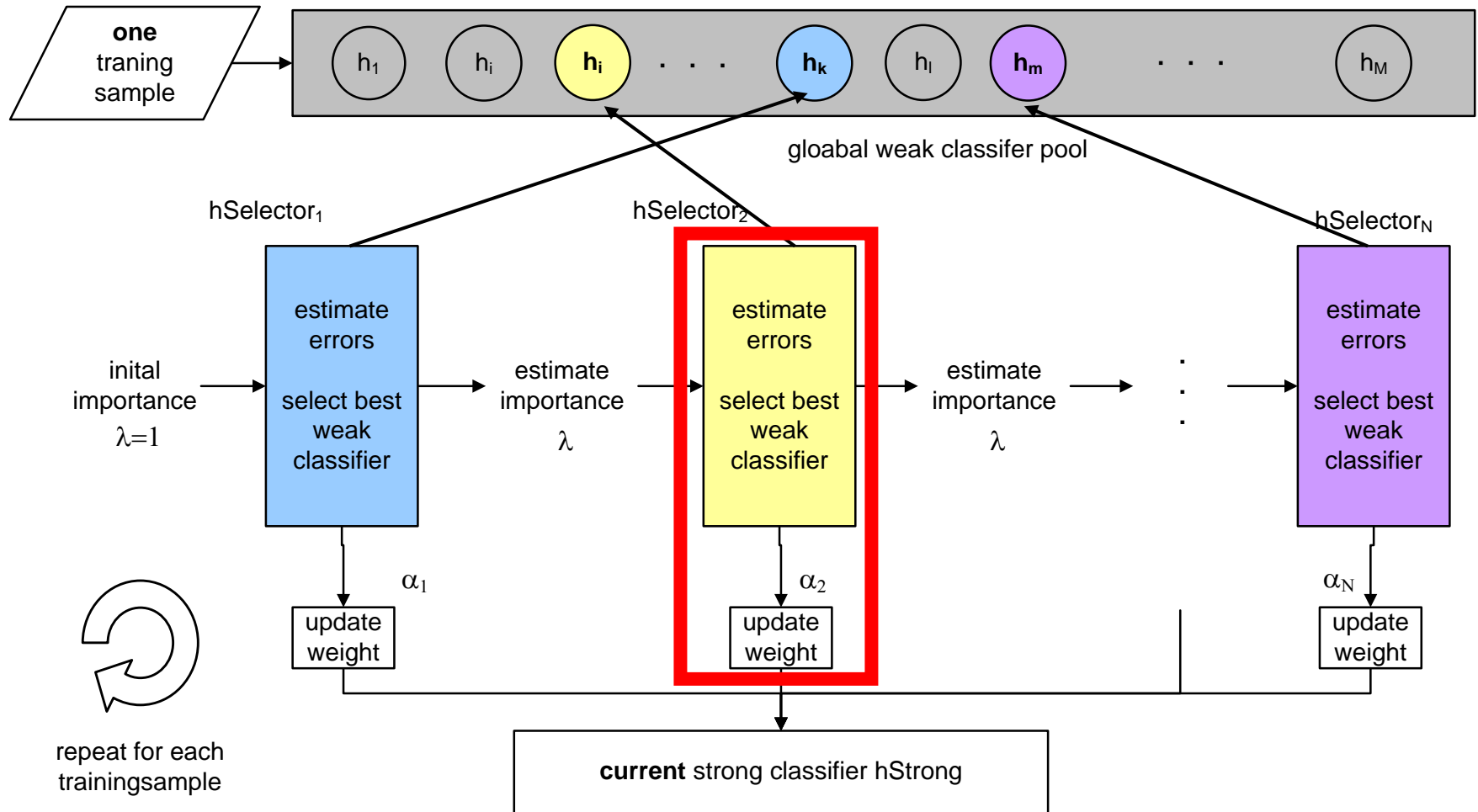
Direct Feature Selection



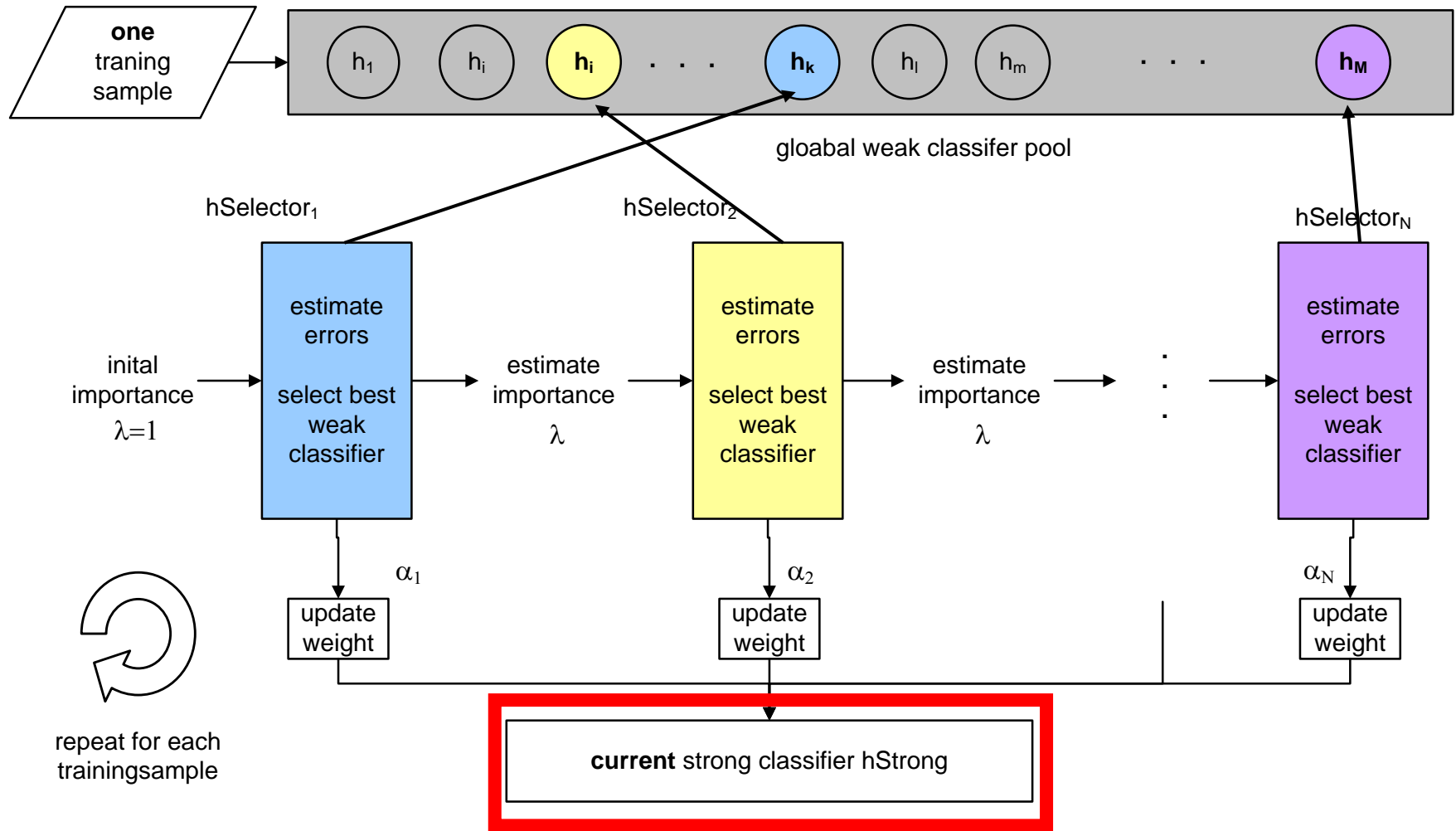
Direct Feature Selection



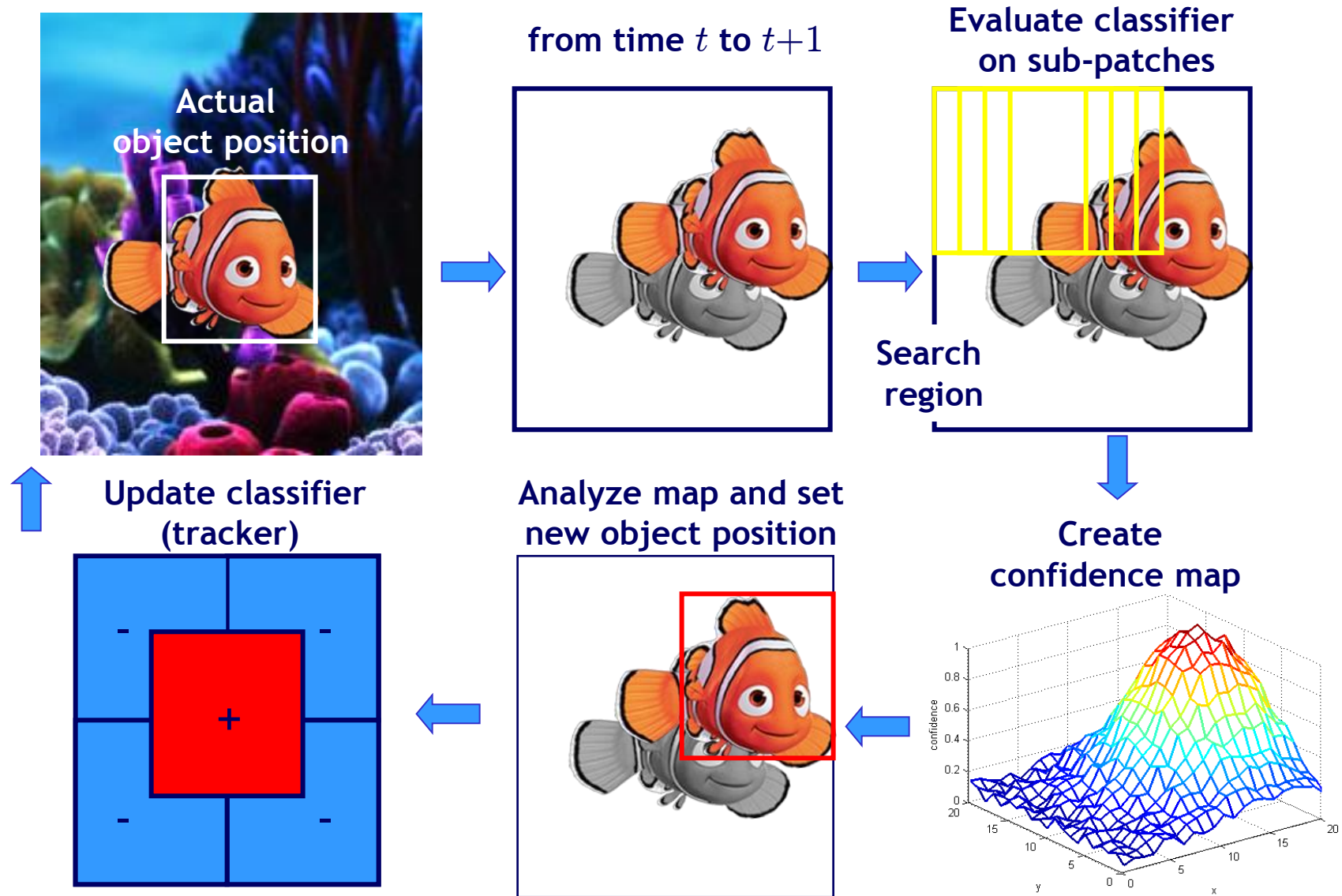
Direct Feature Selection



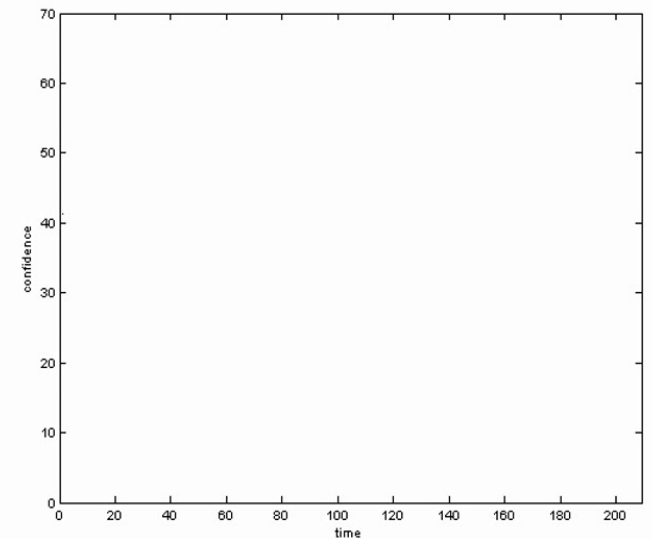
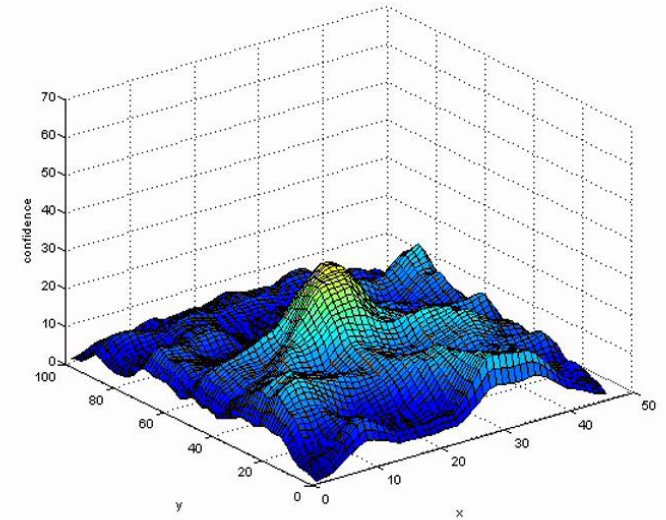
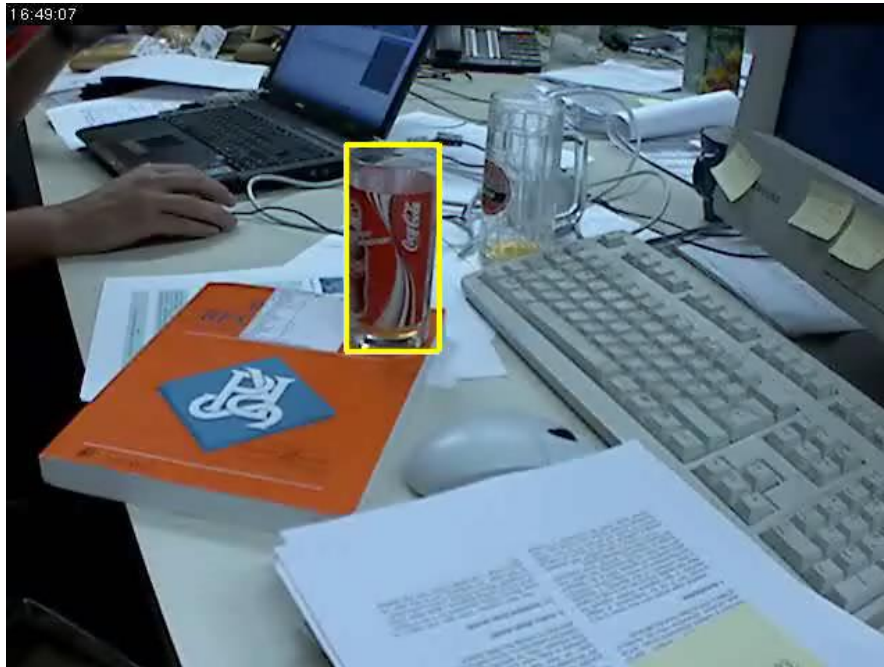
Direct Feature Selection



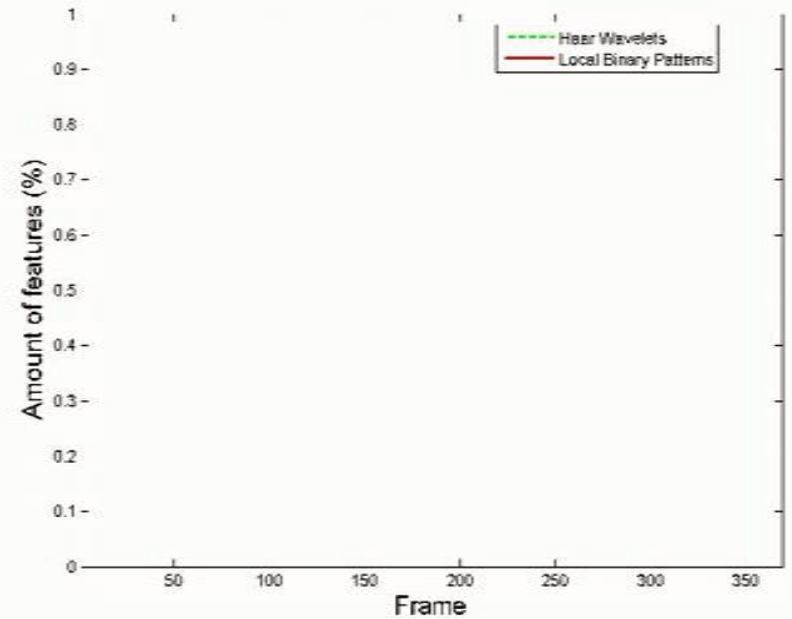
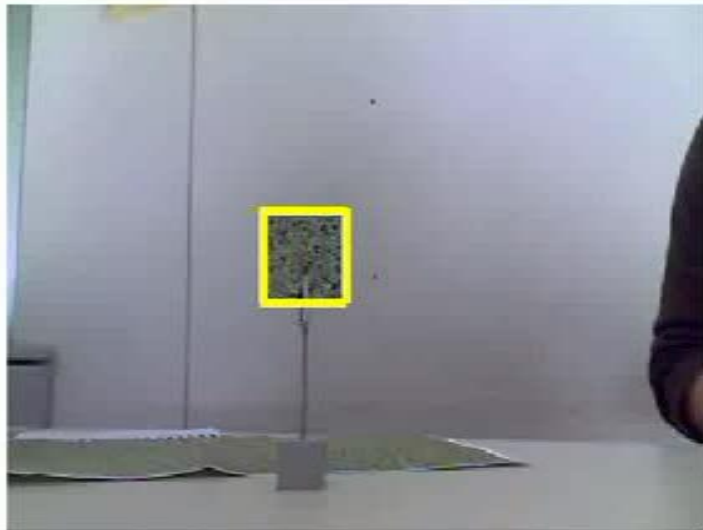
Tracking by Online Classification



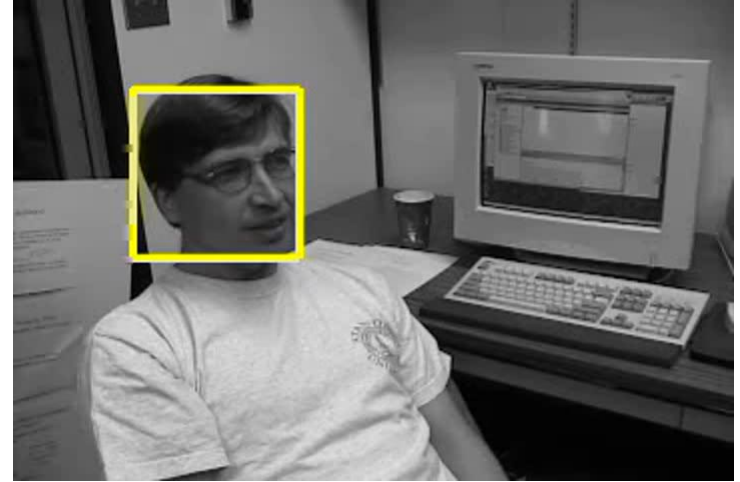
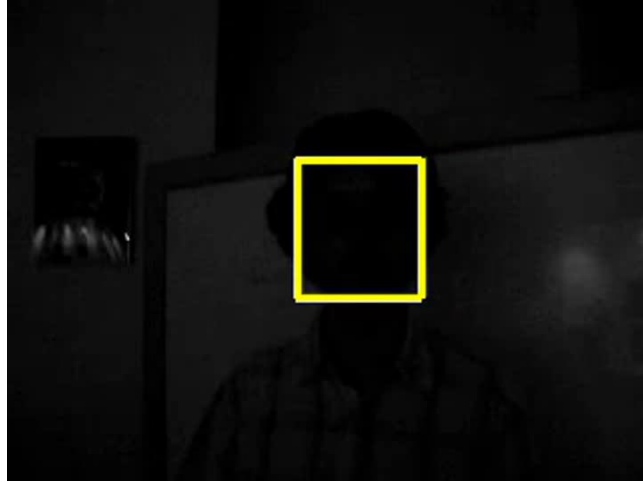
Tracking Results



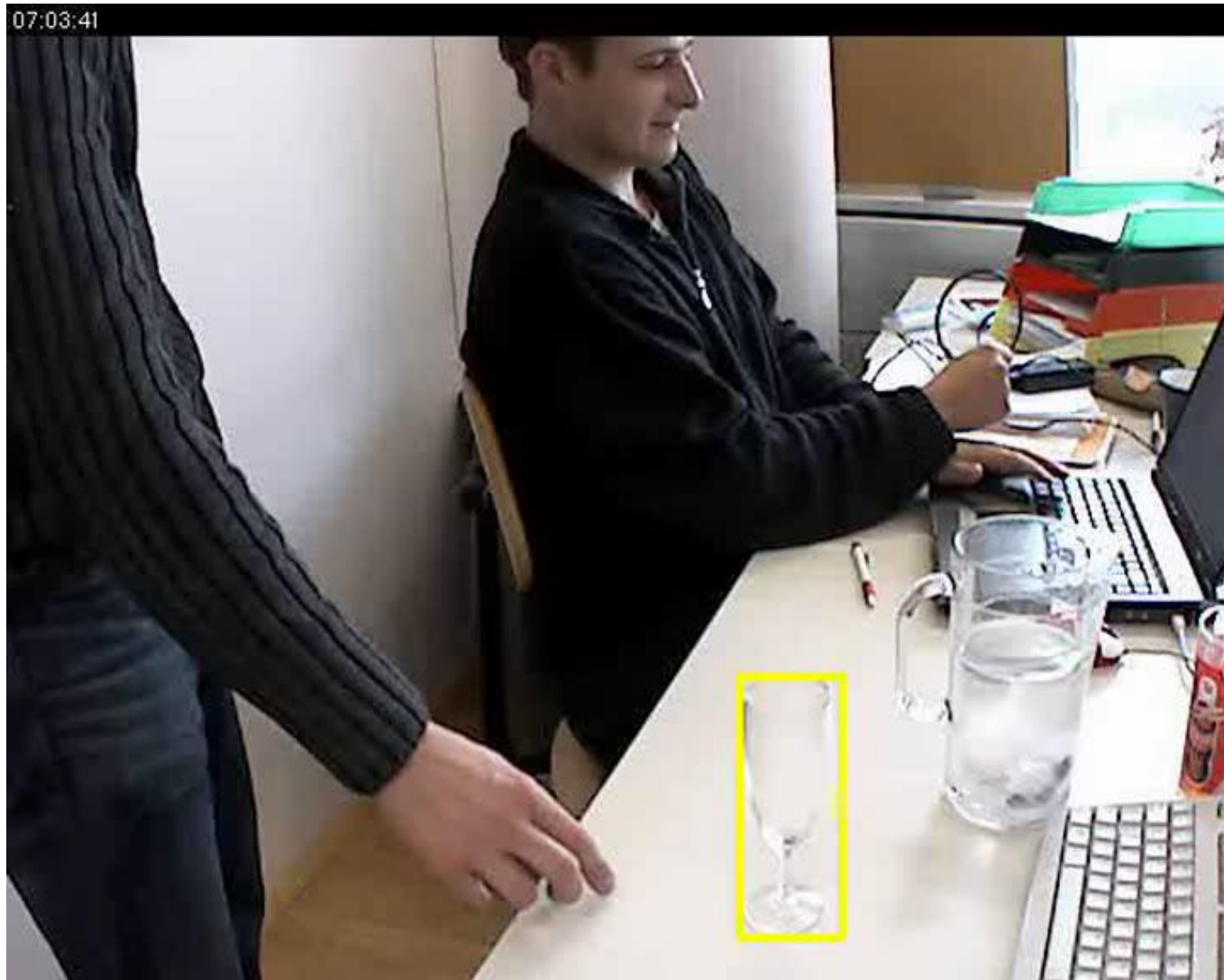
Online Feature Exchange



Additional Tracking Results



“Tracking the Invisible”



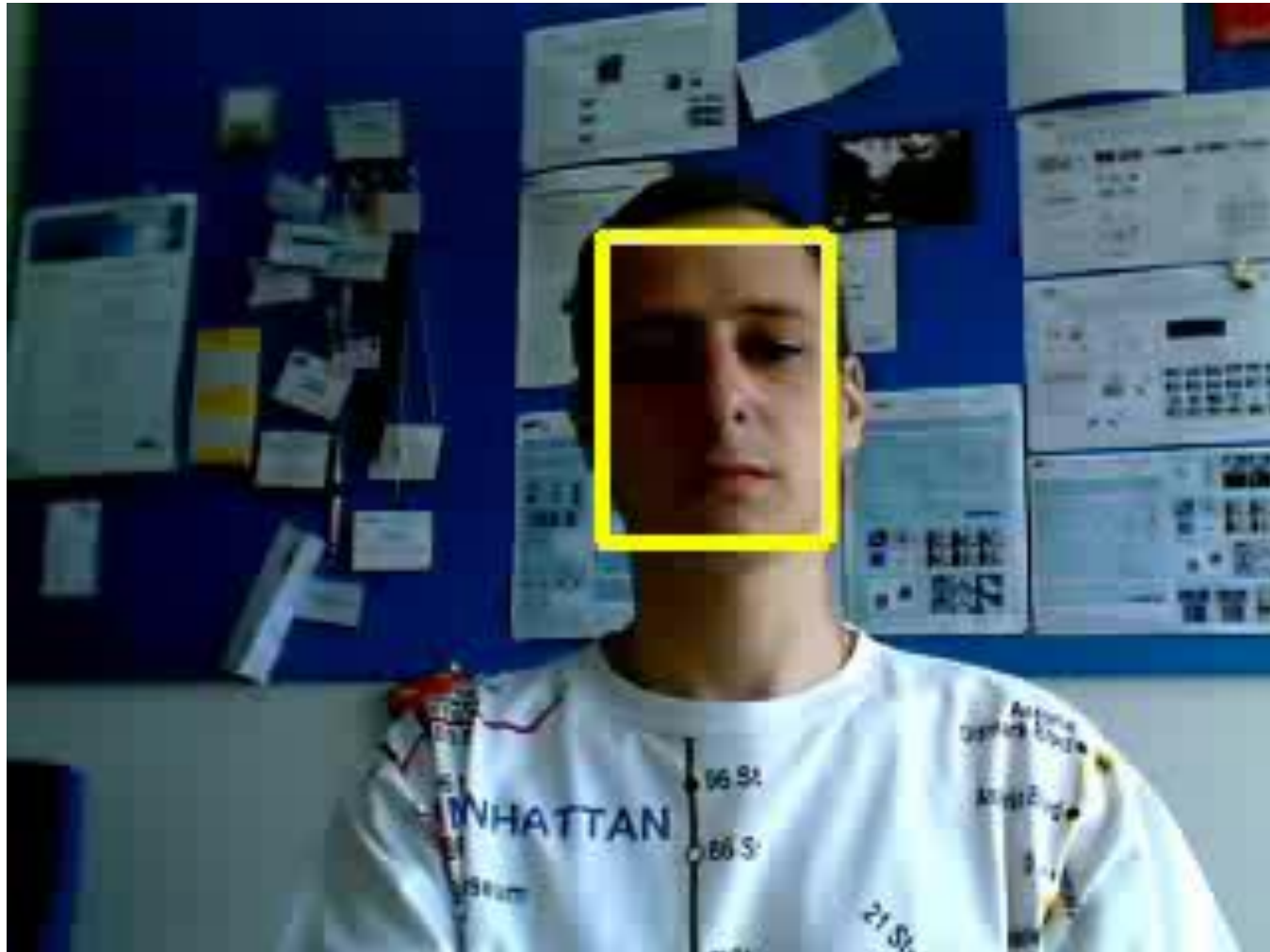
Summary: Tracking by Online Classification

- **Interpret tracking as a classification problem**
 - Continuously updating a classifier which discriminates the object from the background.
- **Online Boosting**
 - Adaptation of AdaBoost to process 1 training sample at a time.
 - Process sample by fixed set of classifiers to compute its importance weight.
 - Converges to the same result as Offline Boosting.
- **Online Boosting for Feature Selection**
 - Perform Boosting on Selectors instead of weak classifiers.
 - Each Selector chooses from a pool of weak classifiers.
 - Selected features and voting weights change over time.
 - Shared feature pool for real-time processing.

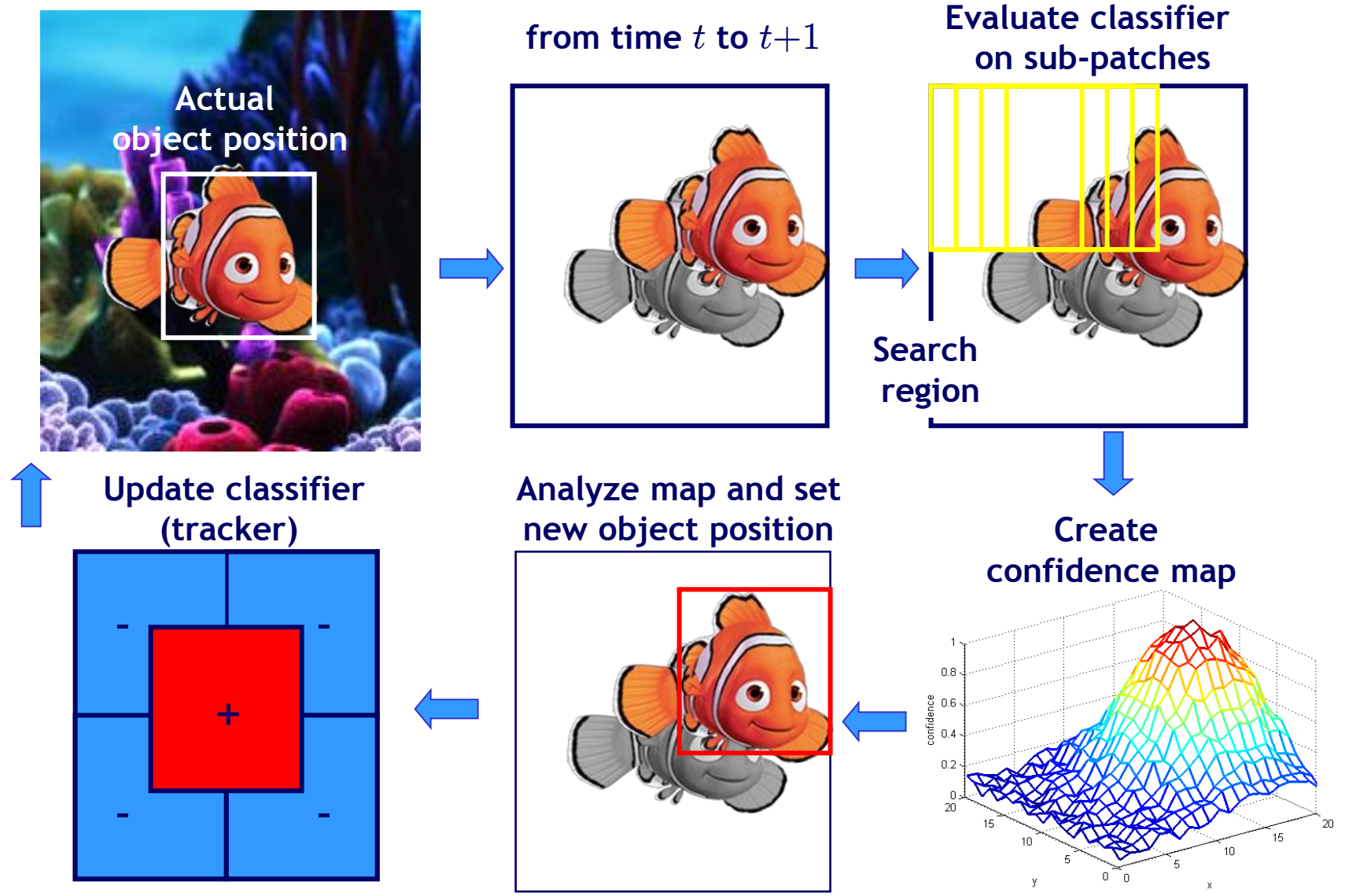
Topics of This Lecture

- Tracking by Online Classification
 - Motivation
- Recap: Boosting for Detection
 - AdaBoost
 - Viola-Jones Detector
- Extension to Online Classification
 - Online Boosting
 - Online Feature Selection
 - Results
- **Extensions**
 - **Problem: Drift**
 - **Drift-compensation strategies**

When Does It Fail...

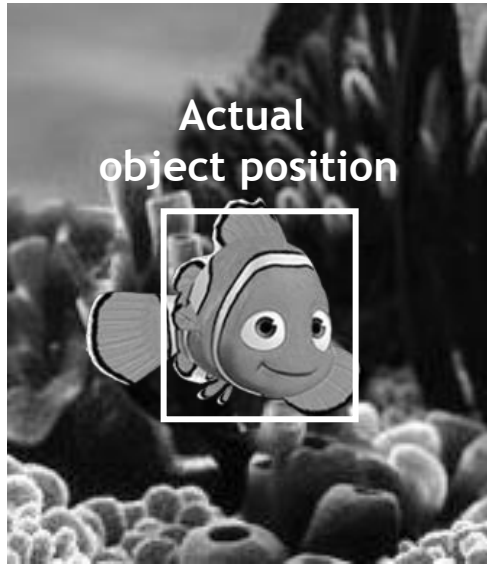


Why Does It Fail?

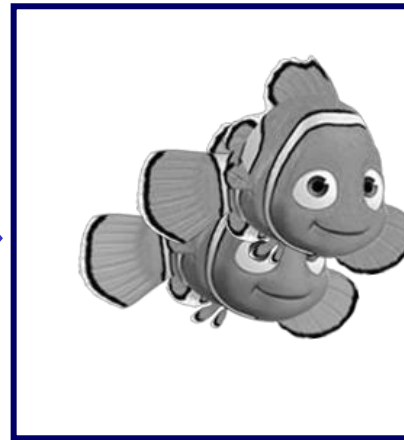


B. Leibe

Why Does It Fail?



from time t to $t+1$

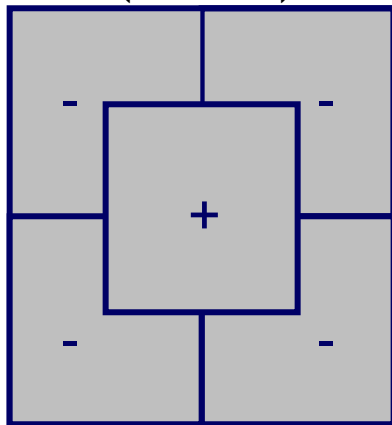


Evaluate classifier on sub-patches

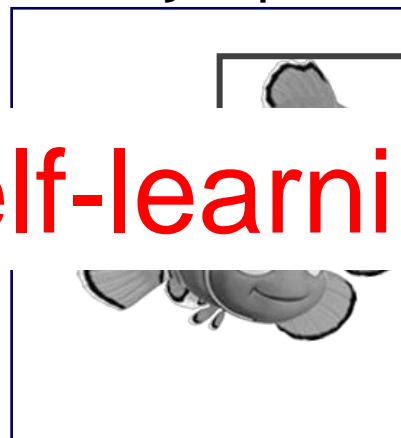


Search region

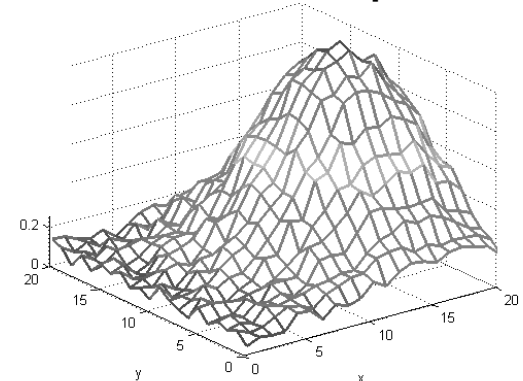
Update classifier (tracker)



Analyze map and set new object position



Create confidence map



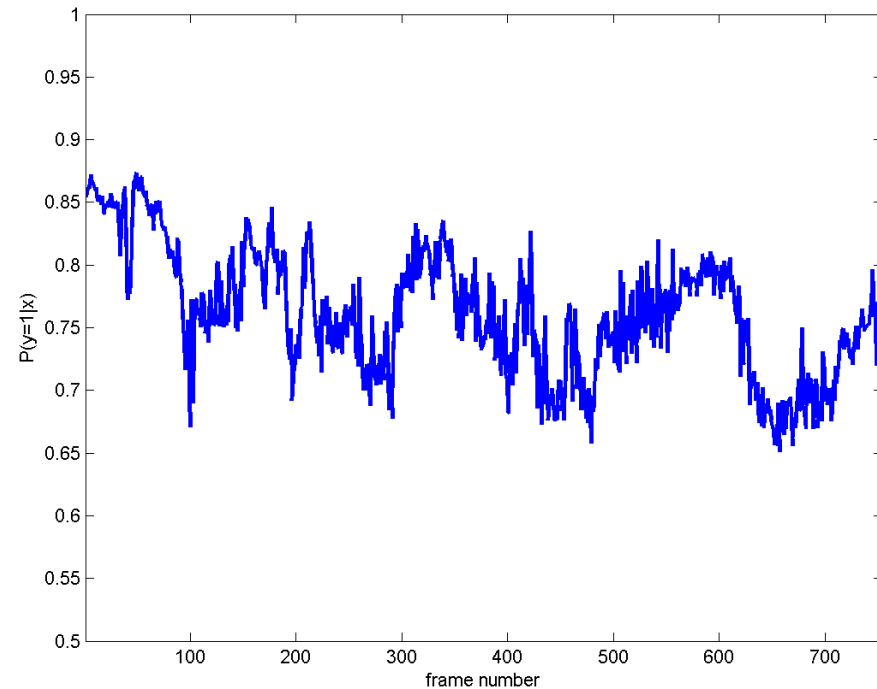
Self-learning

Drifting Due to Self-Learning Policy

Tracked Patches



Confidence



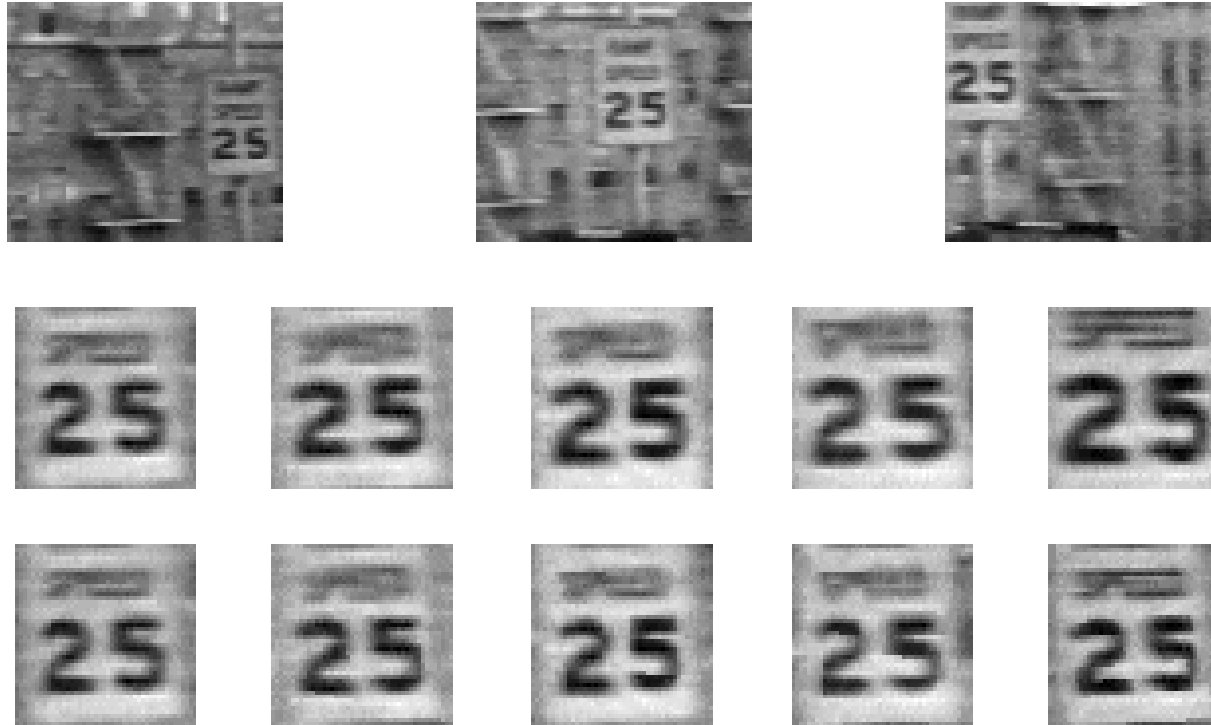
⇒ Not only does it drift, it also remains confident about it!

Self-Learning and Drift

- **Drift**

- Major problem in all adaptive or self-learning trackers.
- **Difficulty:** distinguish “allowed” appearance change due to lighting or viewpoint variation from “unwanted” appearance change due to drifting.
- **Cannot be decided based on the tracker confidence!**
 - Since the confidence is always dependent on the learned model
 - Model may already be affected by drift when the confidence is measured.
- **Several approaches have been proposed to address this.**

Strategy 1: Match Against Initialization



- Used mostly in low-level trackers (e.g., KLT)
 - Advantage: robustly catches drift
 - Disadvantage: cannot follow appearance changes.

J. Shi and C. Tomasi. [Good Features to Track](#). CVPR 1994.

Strategy 2: Semi-Supervised Learning

Object Detector

Our approach

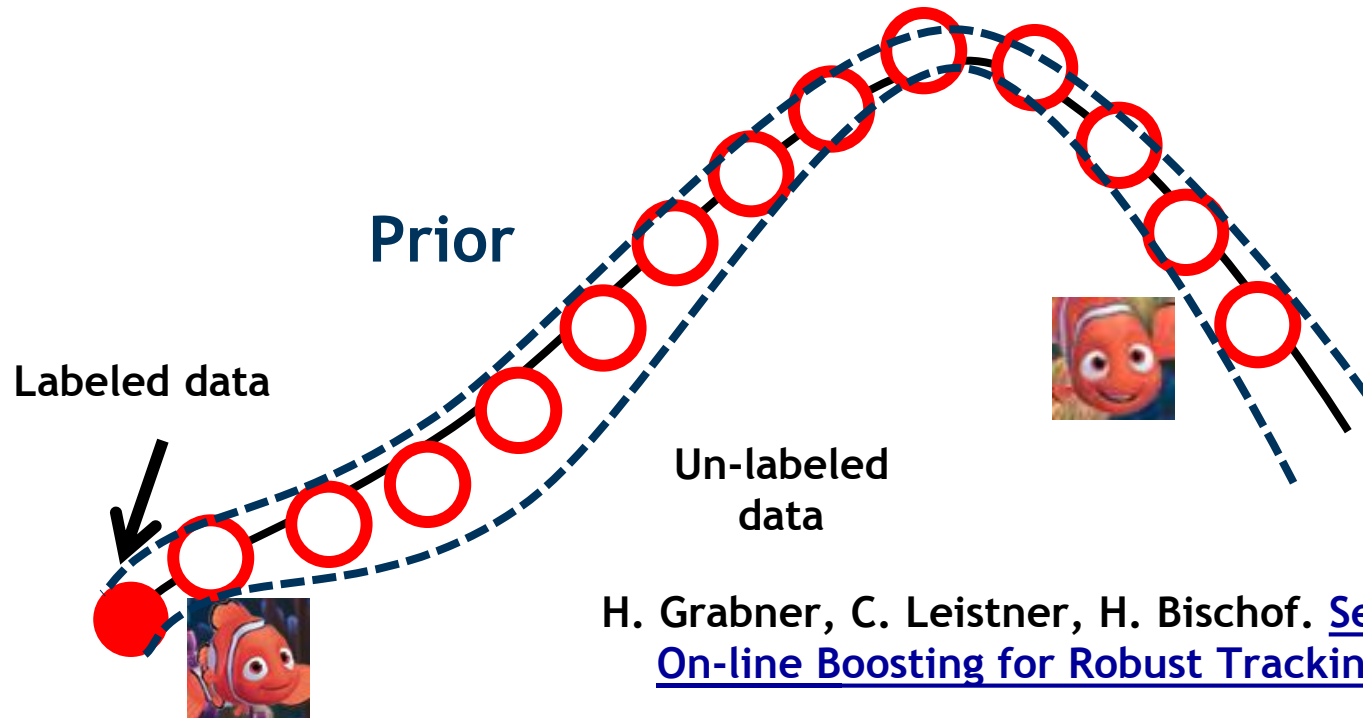
Object Tracker



Fixed Training set
General object detector

Fixed Prior for updating an
Adaptive on-line classifier

On-line update
Object vs. Background



H. Grabner, C. Leistner, H. Bischof. Semi-Supervised On-line Boosting for Robust Tracking. ECCV'08.

Tracking despite Occlusions



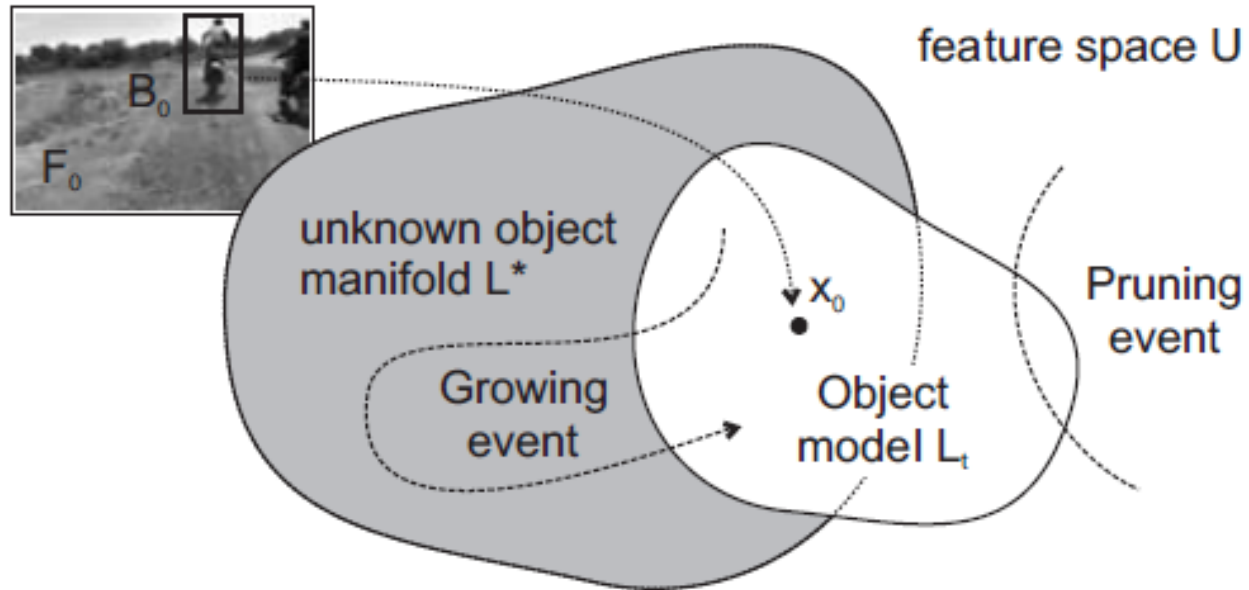
Object Disappearance



Long-Term Tracking (1h)



Strategy 3: Using Additional Cues



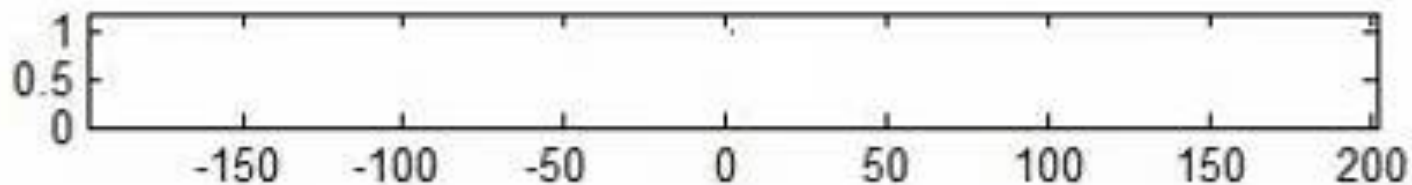
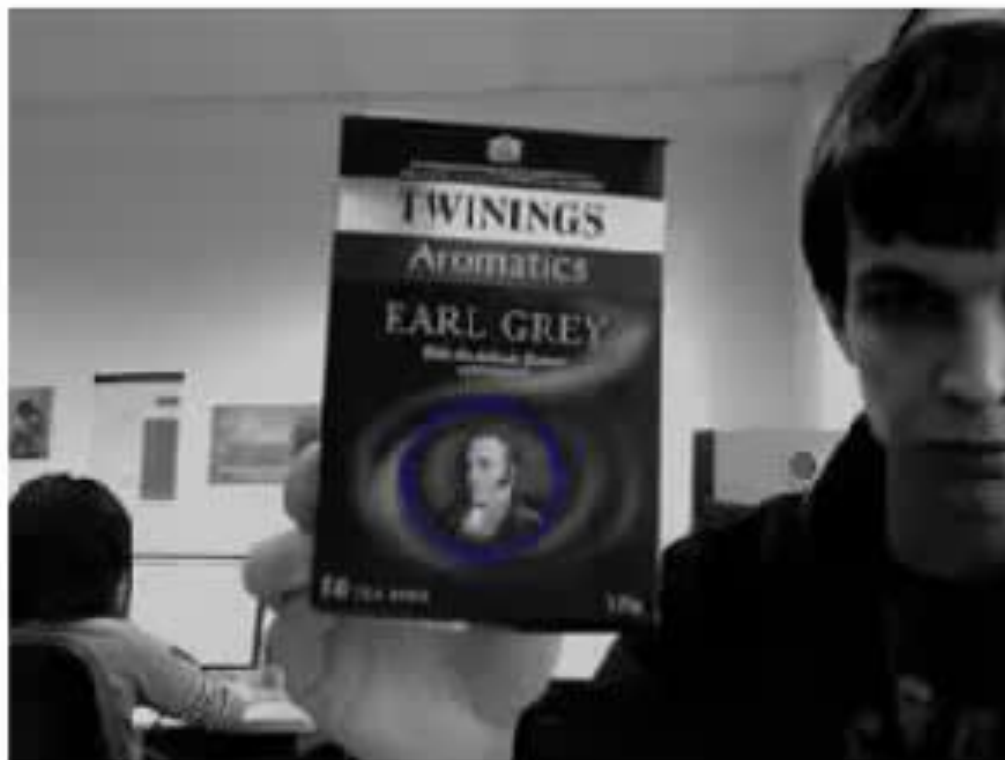
- **Tracking-Learning-Detection**

- Combination of KLT and Tracking-by-Detection
- Use a KLT tracker as additional cue to generate confident (positive and negative) training examples.
- Learn an object detector on the fly using Online Random Ferns.

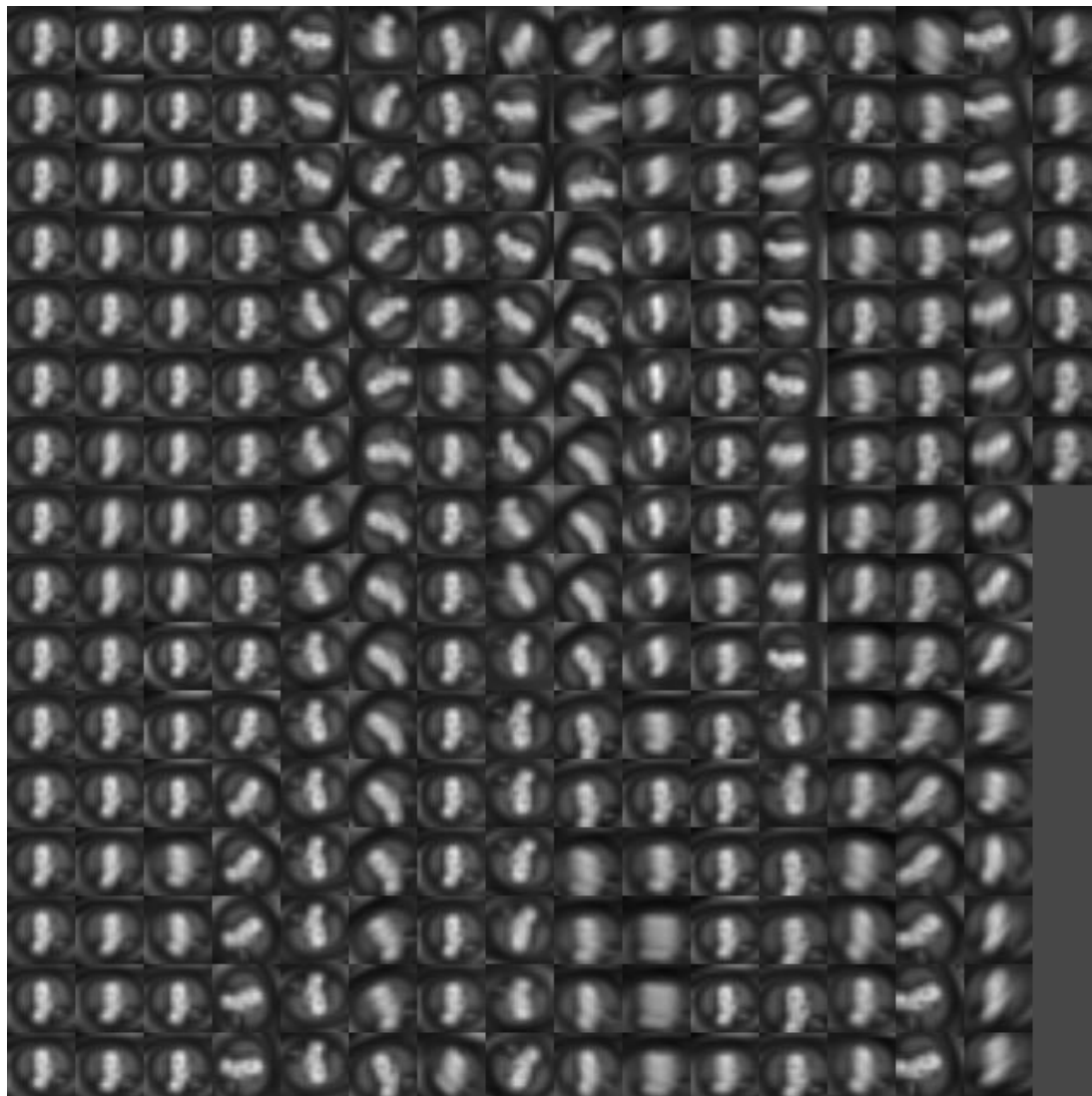
Z. Kalal, K. Mikolajczyk, J. Matas. [Tracking-Learning-Detection](#). PAMI 2011.

TLD Results

2



Accumulated Training Examples



TLD Results



References and Further Reading

- The original Online AdaBoost paper
 - N. Oza and S. Russell. [Online Bagging and Boosting](#). Artificial Intelligence and Statistics, 2001.
- Online Boosting for Tracking
 - H. Grabner, H. Bischof. [On-line Boosting and Vision](#). CVPR'06.
- Semi-Supervised Boosting
 - H. Grabner, C. Leistner, H. Bischof. [Semi-Supervised On-line Boosting for Robust Tracking](#). ECCV'08.
- Tracking-Learning-Detection
 - Z. Kalal, K. Mikolajczyk, J. Matas. [Tracking-Learning-Detection](#). PAMI 2011.